

ECM-5510

5.25" AMD Geode GX466 333 MHz Mini Module with 128 MB
DDR SDRAM Onboard, VGA, LVDS, Audio, LAN, CF,
PC/104, PCI, 4 COM, 4 USB 1.1 & GPIO

User's Manual



2nd Ed – 19 January 2007

Part No. E2047551001R

FCC Statement



THIS DEVICE COMPLIES WITH PART 15 FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS:

(1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE.

(2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRABLE OPERATION.

THIS EQUIPMENT HAS BEEN TESTED AND FOUND TO COMPLY WITH THE LIMITS FOR A CLASS "A" DIGITAL DEVICE, PURSUANT TO PART 15 OF THE FCC RULES.

THESE LIMITS ARE DESIGNED TO PROVIDE REASONABLE PROTECTION AGAINST HARMFUL INTERFERENCE WHEN THE EQUIPMENT IS OPERATED IN A COMMERCIAL ENVIRONMENT. THIS EQUIPMENT GENERATES, USES, AND CAN RADIATE RADIO FREQUENCY ENERGY AND, IF NOT INSTALLED AND USED IN ACCORDANCE WITH THE INSTRUCTION MANUAL, MAY CAUSE HARMFUL INTERFERENCE TO RADIO COMMUNICATIONS.

OPERATION OF THIS EQUIPMENT IN A RESIDENTIAL AREA IS LIKELY TO CAUSE HARMFUL INTERFERENCE IN WHICH CASE THE USER WILL BE REQUIRED TO CORRECT THE INTERFERENCE AT HIS OWN EXPENSE.

Notice

This guide is designed for experienced users to setup the system within the shortest time. For detailed information, please always refer to the electronic user's manual.

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3. If your product is diagnosed as defective, obtain an RMA (return material authorization) number from your dealer. This allows us to process your good return more quickly.
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5. Write the RMA number visibly on the outside of the package and ship it prepaid to your dealer.

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1. Getting Started

1.1 Safety Precautions

Warning!



Always completely disconnect the power cord from your chassis whenever you work with the hardware. Do not make connections while the power is on. Sensitive electronic components can be damaged by sudden power surges. Only experienced electronics personnel should open the PC chassis.

Caution!



Always ground yourself to remove any static charge before touching the CPU card. Modern electronic devices are very sensitive to static electric charges. As a safety precaution, use a grounding wrist strap at all times. Place all electronic components in a static-dissipative surface or static-shielded bag when they are not in the chassis.

1.2 Packing List

Before you begin installing your single board, please make sure that the following materials have been shipped:

- 1 x ECM-5510 onboard AMD Geode GX466 333 MHz mini module
- 1 x Quick Installation Guide for ECM-5510
- 1 x CD-ROM or DVD-ROM contains the followings:
 - User's Manual (this manual in PDF file)
 - Ethernet driver and utilities
 - VGA drivers and utilities
 - Audio drivers and utilities



If any of the above items is damaged or missing, contact your retailer.

1.3 Document Amendment History

| Revision | Date | By | Comment |
|-----------------|-----------|-----------|-----------------|
| 1 st | May, 2006 | Vicky Lin | Initial Release |

1.4 Manual Objectives

This manual describes in detail the Avalue Technology ECM-5510 Single Board.





We have tried to include as much information as possible but we have not duplicated information that is provided in the standard IBM Technical References, unless it proved to be necessary to aid in the understanding of this board.

We strongly recommend that you study this manual carefully before attempting to interface with ECM-5510 series or change the standard configurations. Whilst all the necessary information is available in this manual we would recommend that unless you are confident, you contact your supplier for guidance.


Please be aware that it is possible to create configurations within the CMOS RAM that make booting impossible. If this should happen, clear the CMOS settings, (see the description of the Jumper Settings for details).

If you have any suggestions or find any errors concerning this manual and want to inform us of these, please contact our Customer Service department with the relevant details.

1.5 System Specifications

| System  | |
|--|--|
| CPU | Onboard AMD Geode GX466 333 MHz Note: Available in different CPU speeds by request |
| BIOS | Award 512 KB Flash BIOS |
| System Chipset | AMD Geode GX466/CS5535 |
| I/O Chip | Winbond W83627HF-AW |
| System Memory | 64/128/256 MB DDR SDRAM onboard One 184-pin DIMM socket supports up to 512 MB DDR 200/266 SDRAM |
| SSD | One M-Systems DiskOnChip, one CompactFlash Type I/II socket |
| Watchdog Timer | Reset: 1 sec.~255 min. and 1 sec. or 1 min./step |
| Expansion | One PC/104 connector, one PCI slot (PCI Rev. 2.2 compliant) |
| I/O  | |
| MIO | 2 x EIDE (Ultra DMA 66), 1 x FDD, 1 x LPT, 3 x RS-232, 1 x RS-232/422/482, 1 x K/B, 1 x Mouse |
| IrDA | 115k bps, IrDA 1.0 compliant |
| USB | 4 x USB 1.1 ports |
| DIO | 16-bit General Purpose I/O for DI and DO |
| Display  | |
| Chipset | AMD Geode GX466 with integrated 2D graphics engine |
| Display Memory | 8/16 MB frame buffer using system memory |
| Resolution | CRT mode: 1280 x 1024 @ 24 bpp (60 Hz) LCD mode: 1280 x 1024 @ 24 bpp (85 Hz) |
| VGA/LCD Interface | PCI bus VGA/LCD interface Supports 18/24-bit TFT panels |
| LVDS | Single channel 24-bit LVDS |
| Audio  | |
| Chipset | AMD Geode CS5535 |
| AC97 Codec | VIA VT1612A |
| Audio Interface | Mic in, Line in, CD Audio in, Line out |
| Ethernet  | |
| LAN 1 | Realtek RTL8100C Optional Intel® 82551QM/82551ER |
| Ethernet Interface | 100Base-Tx Fast Ethernet compatible |

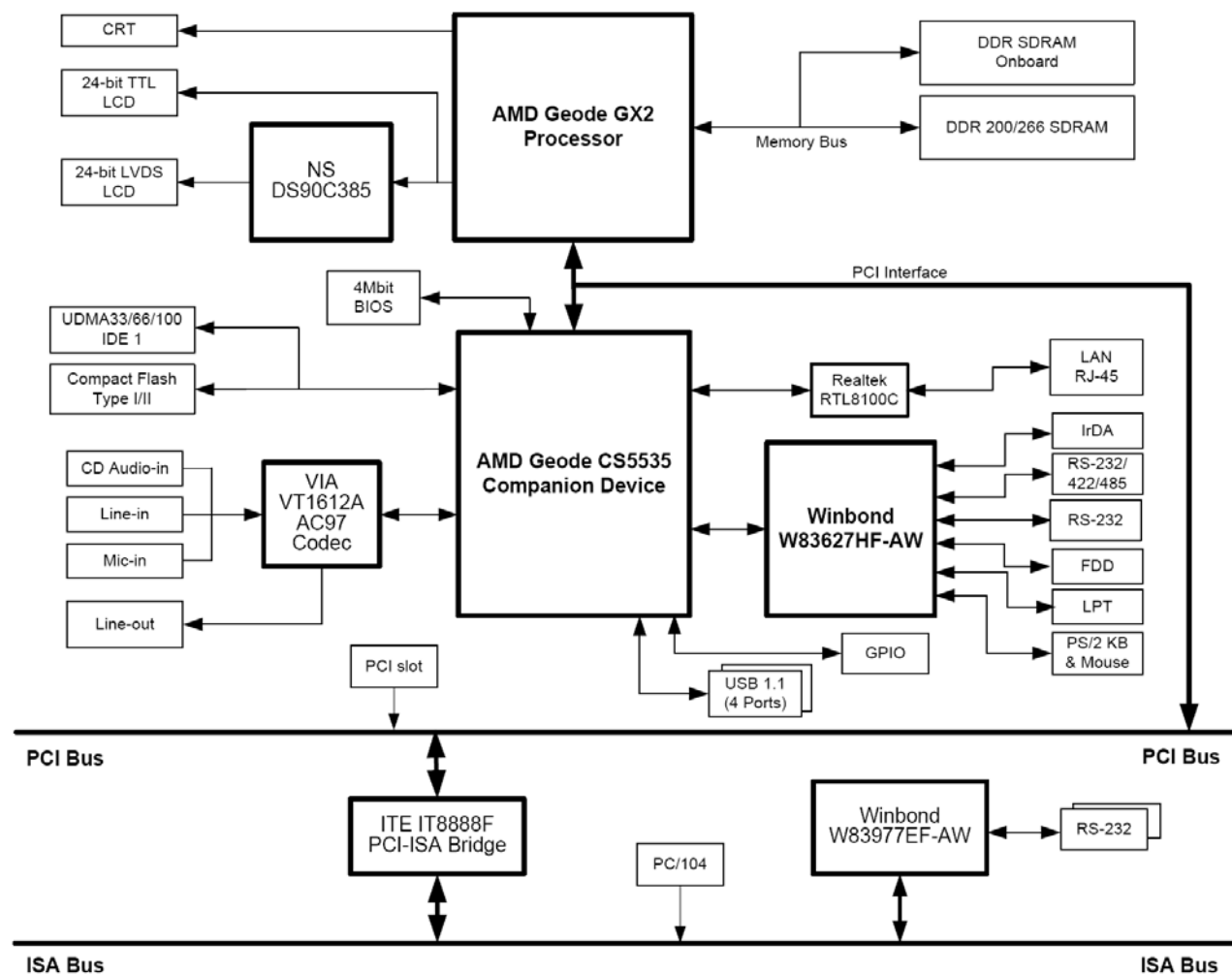
ECM-5510

| Mechanical & Environmental  | |
|--|--|
| Power Requirement | +5V @ 1.71 A, 5 Vsb @ 0.17 A (with AMD Geode GX466 333 MHz & 256 MB DDR SDRAM) |
| Power Type | AT/ATX |
| Operation Temperature | 0~60°C (32~140° F) |
| Operating Humidity | 0%~90% relative humidity, non-condensing |
| Size (L x W) | 8" x 5.75" (203 mm x 146 mm) |
| Weight | 0.88 lbs (0.4 Kg) |

1.6 Architecture Overview

1.6.1 Block Diagram

The following block diagram shows the architecture and main components of ECM-5510.



The following sections provide detail information about the functions provided onboard.

ECM-5510

1.6.2 AMD Geode GX2 & CS5535

The AMD Geode™ GX2 processor is designed from the ground-up for information appliances, the GX2 processor delivers optimal performance for full-featured multimedia applications across broadband connections.

The GX2 processor includes a powerful 32-bit-x86 core integrated FPU, a display controller with up to 1600 x 1200 resolution, a graphic processor, a SDRAM controller (SDR or DDR supported), a TFT interface and integrated DACs for CRT support (pinout options).

Together with its AMD Geode™ CS5535 I/O companion device, the AMD Geode GX2 processor delivers the optimum balance between power consumption and performance. The GX2 processor is powered by a new x86 core with support for MMX™ and 3DNow!™ extensions. Built around AMD's GeodeLink™ architecture with an on-chip bandwidth of up to 6 Gbps, the GX2 processor supports high quality multimedia applications.

The AMD Geode GX2 processor is a very low powered x86 microprocessor with typical power consumption of less than 1.5 W. It's a highly integrated solution that enables small form factor devices.

Outstanding features:

- 32-bit low-power x86 processor with support for Intel MMX and 3DNow! extensions
- 32 KB of level 1 cache, 16 KB instruction, and 16 KB data
- High-performance patented GeodeLink™ architecture
- Integrated display controller
- Integrated video DACs and integrated TFT interface for flexible output options: CRT or TFT (Bond-out option)
- PCI 66 MHz Bus
 - Industry standard PCI 2.2 specification compliant
 - Write gathering and write posting of inbound write requests
 - Supports fast back to back transactions
- 64-bit SDR or DDR memory controller with integrated graphics
- Integrated thermal diode
- Optimized Unified Memory Architecture (UMA) with patented compression technology
- EBGA-368 terminal package

Memory controller

- Integrated memory controller for low latency to CPU and on-chip peripherals
- 64-bit wide SDRAM bus

Graphics processor

- High performance 2D graphics controller
- Alpha BLT
- Integrated dot clock PLL

Display controller

- Supports up to 1600 x 1200 x 16 BPP and 1280 x 1024 x 24 BPP @ 85 Hz (CRT)
- Hardware-based VGA
- Hardware video up/down scaler
- Graphics/video alpha blending
- TFT or CRT interface
- Integrated CRT DACs

IDE controller

- UDMA-66 compliant
- One channel with two devices

Flash interface

- Multiplexed with IDE interface
- Connects to an array of industry standard NAND Flash and/or NOR Flash

USB controllers

- 2 USB 1.1 controllers, supporting total of four ports

Audio codec 97 controller

- AC97 specification version 2.1 compliant interface to multiple audio codecs: serial in, serial-out, bit clock-in
- Multiple codec support
- Surround sound support

IR (infrared) communication port

- Shared with serial port 1
- 16550A and 16450 software compatible
- Consumer-IR (TV-remote) mode
- HP-SIR
- Selectable internal or external modulation/demodulation (SHARP-IR)
- Consumer remote control supports RC-5, RC-6, NEC, RCA,
- RECS 80 AMD Geode™ Solutions CS5535 companion device –
- GX2 Processor

System Management Bus (SMB) controller

- Compatible with Intel System Management Bus, Phillips I2C, and ACCESS.bus

LPC (low pin count) port

- Based on Intel LPC interface specifications, revision 1.0 General Purpose I/Os (GPIOs)
- Up to 28 programmable GPIOs: in, out, I/O, open-drain, pull-up/down, and invert

1.6.3 VIA VT1612A Audio Codec

VIA Technologies' VT1612ATM 18-bit audio codec conforms to the AC'97 2.2. The VT1612A integrates Sample Rate Converters and can be adjusted in 1Hz increments. The analog mixer circuitry integrates a stereo enhancement to provide a pleasing 3D surround sound effect for stereo media.

Furthermore, an integrated headphone amplifier with thermal shutdown adds signal value by reducing the BOM. This codec is designed with aggressive power management to achieve low power consumption. When used with 3.3V analog supply, power consumption is further reduced. The primary applications for this part are desktop and portable personal computers multimedia subsystems.

1.6.4 Ethernet

1.6.4.1 Realtek RTL8100C Ethernet Controller

The Realtek RTL8100C(L) is enhanced with an ACPI (Advanced Configuration Power Interface) management function for PCI in order to provide efficient power management for advanced operating systems with OSPM (Operating System Directed Power Management). It also supports remote wake-up (including AMD Magic Packet™ and Microsoft® Wake-up frame) to increase cost-efficiency in network maintenance and management.

- 128-pin PQFP/LQFP (PQFP package pin-to-pin compatible with Realtek RTL8110S-32 Single-Chip Gigabit Ethernet Controller)
- Supports PCI/mini-PCI interfaces
- Integrates Fast Ethernet MAC, physical chip, and transceiver onto a single chip
- 10Mbps and 100Mbps operation supporting N-way auto-negotiation
- Supports 25MHz Crystal or 25MHz OSC as the internal clock source
- Complies with PC99/PC2001 standards
- Supports ACPI power management
- Provides PCI bus master data transfer
- Provides PCI memory space or I/O space mapped data transfer
- Supports PCI clock speed of 16.75MHz-40MHz
- Advanced power saving mode
- Supports Wake-on-LAN and remote wake-up (AMD Magic Packet™, Link Change, and Microsoft® Wake-up frame)
- Half/Full duplex capability
- Supports Full Duplex Flow Control (IEEE 802.3x)
- Provides interface to 93C46 EEPROM to store resource configuration and ID parameters
- Provides PCI clock run pin
- Provides LED pins for network operation status indication
- 2.5/3.3V power supply with 5V tolerant I/Os
- 0.25µm CMOS process

1.6.5 Winbond W83627HF-AW LPC Super I/O

The Winbond W83627F/HF is made to fully comply with Microsoft PC98 and PC99 Hardware Design Guide. Moreover, W83627F/HF is made to meet the specification of PC98/PC99's requirement in the power management: ACPI and DPM (Device Power Management). Super I/O chip provides features as the following:

- Meet LPC Spec. 1.0
- Support LDRQ# (LPC DMA), SERIRQ (serial IRQ)
- Include all features of Winbond I/O W83977TF and W83977EF
- Integrate Hardware Monitor functions
- Compliant with Microsoft PC98/PC99 Hardware Design Guide.
- Support DPM (Device Power Management), ACPI
- Programmable configuration settings
- Single 24 or 48 MHz clock input

1.6.6 Winbond W83977EF ISA Super I/O

The Winbond W83627F/HF is made to fully comply with Microsoft PC98 Hardware Design Guide. Moreover, W83627F/HF is made to meet the specification of PC98's requirement in the power management: ACPI and DPM (Device Power Management). Super I/O chip provides features as the following:

- Plug & Play 1.0A compatible
- Supports 12 IRQs, 4 DMA channels, full 16-bit address decoding
- Capable of ISA Bus IRQ Sharing
- Compliant with Microsoft PC98 Hardware Design Guide
- Supports DPM (Device Power Management), ACPI
- Reports ACPI status interrupt by SCI# signal issued from any of the 12 IRQs pins or GPIO xx
- Programmable configuration settings
- Single 24/48 Mhz clock input

1.6.7 NS DS90C385 LVDS Transmitter

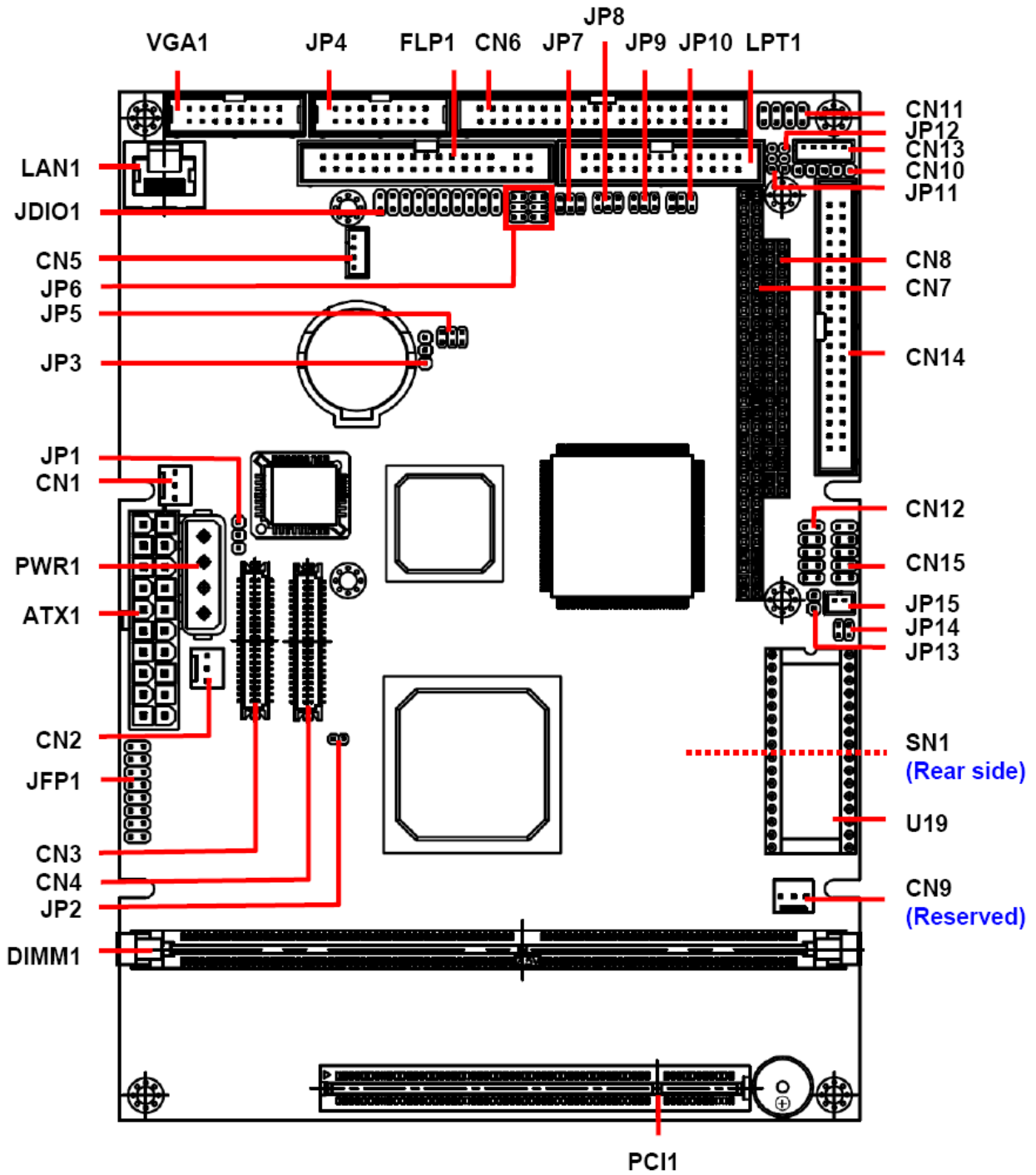
The DS90C385 transmitter converts 28 bits of LVCMOS/LVTTL data into four LVDS (Low Voltage Differential Signaling) data streams. A phase-locked transmit clock is transmitted in parallel with the data streams over a fifth LVDS link. Every cycle of the transmit clock 28 bits of input data are sampled and transmitted. At a transmit clock frequency of 85 MHz, 24 bits of RGB data and 3 bits of LCD timing and control data (FPLINE, FPFRAME, DRDY) are transmitted at a rate of 595 Mbps per LVDS data channel. Using a 85 MHz clock, the data throughput is 297.5 Mbytes/sec. Also available is the DS90C365 that converts 21 bits of LVCMOS/LVTTL data into three LVDS (Low Voltage Differential Signaling) data streams. Both transmitters can be programmed for Rising edge strobe or Falling edge strobe through a dedicated pin. A Rising edge or Falling edge strobe transmitter will interoperate with a Falling edge strobe Receiver (DS90CF386/DS90CF366) without any translation logic.

1.6.8 ITE IT8888F PCI-ISA Bridge

The IT8888F is a PCI to ISA bridge single function device. The IT8888F serves as a bridge between the PCI bus and ISA bus. The IT8888F's 32-bit PCI bus interface is compliant with PCI Specification V2.1 and supports both PCI Bus Master & Slave.

2. Hardware Configuration

2.1 Product Overview



2.2 Installation Procedure

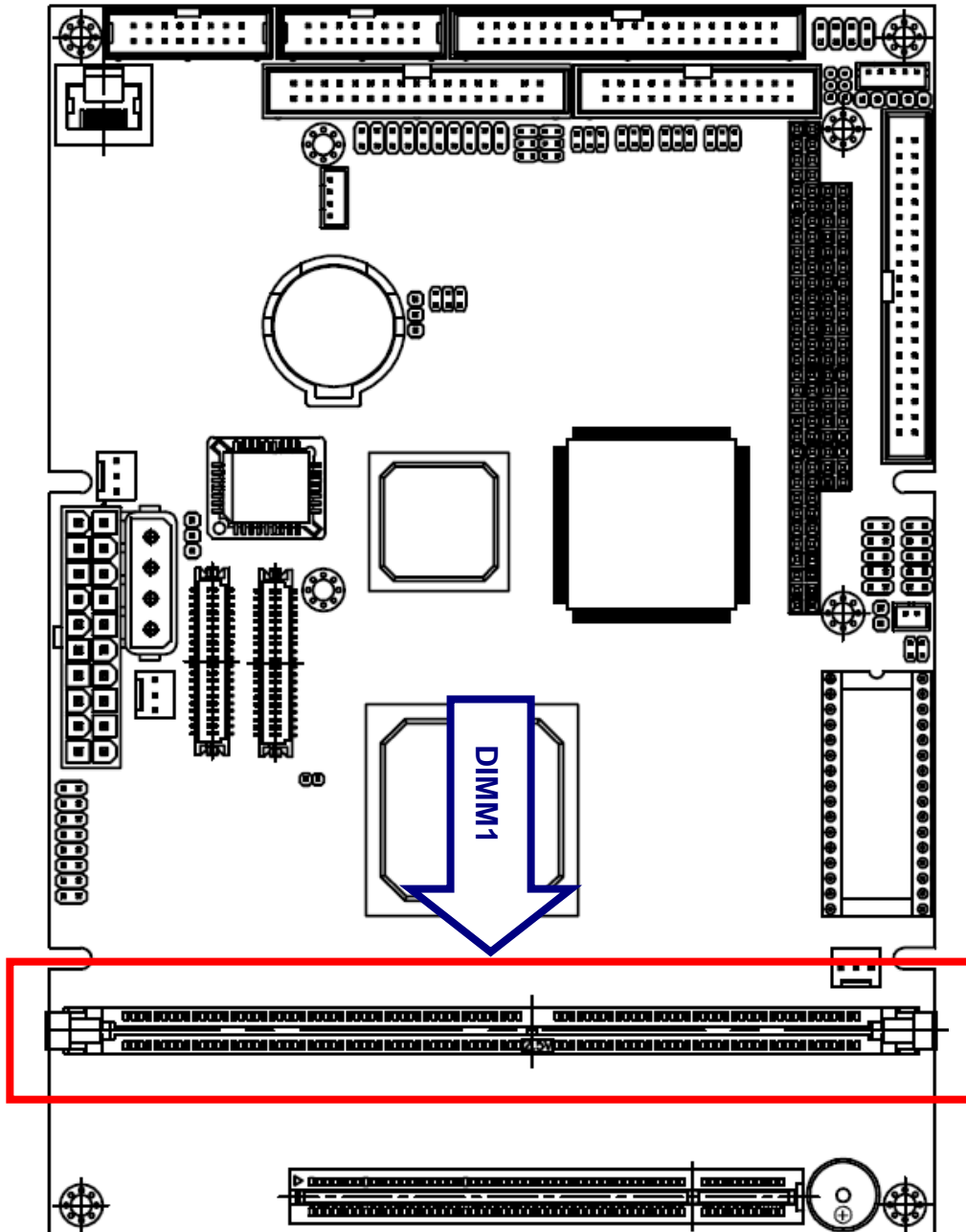
This chapter explains you the instructions of how to setup your system.

1. Turn off the power supply.
2. Insert the DIMM module (be careful with the orientation).
3. Insert all external cables for hard disk, floppy, keyboard, mouse, USB etc. except for flat panel. A CRT monitor must be connected in order to change CMOS settings to support flat panel.
4. Connect power supply to the board via the ATXPWR.
5. Turn on the power.
6. Enter the BIOS setup by pressing the delete key during boot up. Use the "LOAD BIOS DEFAULTS" feature. The **Integrated Peripheral Setup** and the **Standard CMOS Setup** Window must be entered and configured correctly to match the particular system configuration.
7. If TFT panel display is to be utilized, make sure the panel voltage is correctly set before connecting the display cable and turning on the power.

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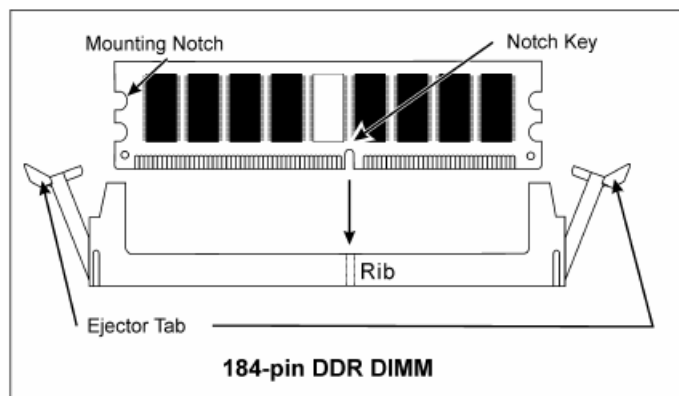
2.2.1 Main Memory

ECM-5510 provides one 184-pin SODIMM sockets to support DDR SDRAM. The total maximum memory size is 512 MB.

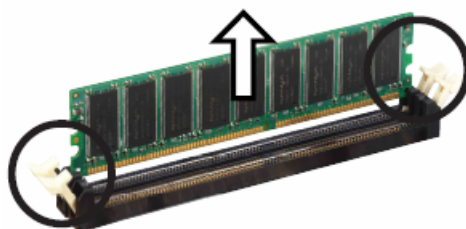


Make sure to unplug the power supply before adding or removing DIMMs or other system components. Failure to do so may cause severe damage to both the board and the components.

- Locate the DIMM slot on the board.
- Hold two edges of the DIMM module carefully. Keep away of touching its connectors.
- Align the notch key on the module with the rib on the slot.
- Firmly press the modules into the slot automatically snaps into the mounting notch. Do not force the DIMM module in with extra force as the DIMM module only fit in one direction.



- To remove the DIMM modules, push the two ejector tabs on the slot outward simultaneously, and then pull out the DIMM module.

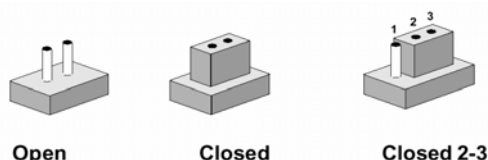


- Note:** (1) Please do not change any DDR SDRAM parameter in BIOS setup to increase your system's performance without acquiring technical information in advance.
- (2) Static electricity can damage the electronic components of the computer or optional boards. Before starting these procedures, ensure that you are discharged of static electricity by touching a grounded metal object briefly.

2.3 Jumper and Connector List

You can configure your board to match the needs of your application by setting jumpers. A jumper is the simplest kind of electric switch.

It consists of two metal pins and a small metal clip (often protected by a plastic cover) that slides over the pins to connect them. To “close” a jumper you connect the pins with the clip. To “open” a jumper you remove the clip. Sometimes a jumper will have three pins, labeled 1, 2, and 3. In this case, you would connect either two pins.



The jumper settings are schematically depicted in this manual as follows:



A pair of needle-nose pliers may be helpful when working with jumpers.

Connectors on the board are linked to external devices such as hard disk drives, a keyboard, or floppy drives. In addition, the board has a number of jumpers that allow you to configure your system to suit your application.

If you have any doubts about the best hardware configuration for your application, contact your local distributor or sales representative before you make any changes.

The following tables list the function of each of the board's jumpers and connectors.

Jumpers

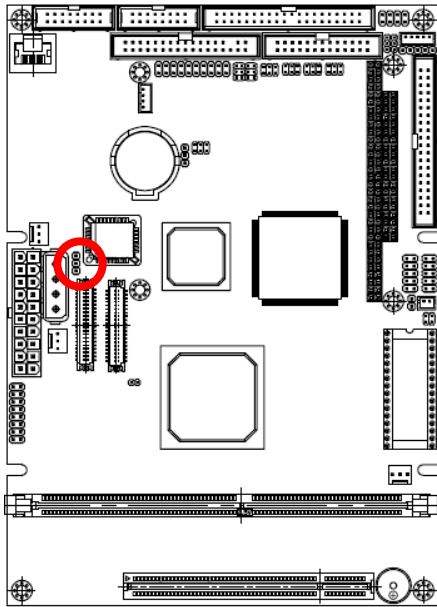
| Label | Function | Note |
|---------------------|----------------------------|----------------------------|
| JP1 | BIOS write protect select | 3 x 1 header, pitch 2.54mm |
| JP2 | TFT/CRT select | 2 x 1 header, pitch 2.0mm |
| JP3 | Clear CMOS | 3 x 1 header, pitch 2.54mm |
| JP5 | COM2 RS-232/422/485 select | 3 x 2 header, pitch 2.0mm |
| JP6 | | 4 x 3 header, pitch 2.0mm |
| JP7, JP8, JP9, JP10 | COM 2/4/3/1 pin 9 select | 3 x 2 header, pitch 2.0mm |
| JP11 | LCD inverter power select | 3 x 1 header, pitch 2.0mm |
| JP13 | Compact Flash mode select | 2 x 1 header, pitch 2.54mm |
| JP14 | DOC memory address select | 2 x 1 header, pitch 2.0mm |

Connectors

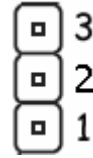
| Label | Function | Note |
|-----------|---|-----------------------------|
| ATX1 | ATX power connector | |
| CN1 | System fan connector | 3 x 1 wafer, pitch 2.54mm |
| CN2 | CPU fan connector | 3 x 1 wafer, pitch 2.54mm |
| CN3 | TFT panel connector | HIROSE DF13-40DP-1.25V |
| CN4 | LVDS connector | HIROSE DF13-40DP-1.25V |
| CN5 | CD-ROM audio input connector | 5 x 1 wafer, pitch 2.0mm |
| CN6 | Serial port 1, 2, 3, 4 connector | 20 x 2 header, pitch 2.54mm |
| CN7 + CN8 | PC/104 connector | |
| CN9 | Reserved | |
| CN10 | IrDA connector | 5 x 1 header, pitch 2.54mm |
| CN11 | Keyboard & mouse connector | 4 x 2 header, pitch 2.54mm |
| CN12 | USB connector 0 & 1 | 5 x 2 header, pitch 2.54mm |
| CN13 | LCD inverter connector | 5 x 1 wafer, pitch 2.0mm |
| CN14 | Primary IDE connector | 20 x 2 header, pitch 2.54mm |
| CN15 | USB connector 2 & 3 | 5 x 2 header, pitch 2.54mm |
| DIMM1 | 184-pin DIMM socket | |
| FLP1 | Floppy connector | 17 x 2 header, pitch 2.54mm |
| JDIO1 | Digital I/O connector | 10 x 2 header, pitch 2.54mm |
| JFP1 | Front panel connector | 8 x 2 header, pitch 2.54mm |
| JP4 | Audio connector | 8 x 2 header, pitch 2.54mm |
| JP12 | LCD backlight brightness adjustment connector | 3 x 1 header, pitch 2.0mm |
| JP15 | -5V/-12V PC/104 voltage connector | 2 x 1 wafer, pitch 2.0mm |
| LAN1 | RJ-45 Ethernet | |
| LPT1 | Parallel port connector | 13 x 2 header, pitch 2.54mm |
| PCI1 | PCI slot | |
| PWR1 | Power connector | |
| SN1 | Compact Flash card connector | |
| U19 | DiskOnChip socket | |
| VGA1 | VGA connector | 8 x 2 header, pitch 2.54mm |

2.4 Setting Jumpers & Connectors

2.4.1 BIOS Write Protect Select (JP1)



Protect*

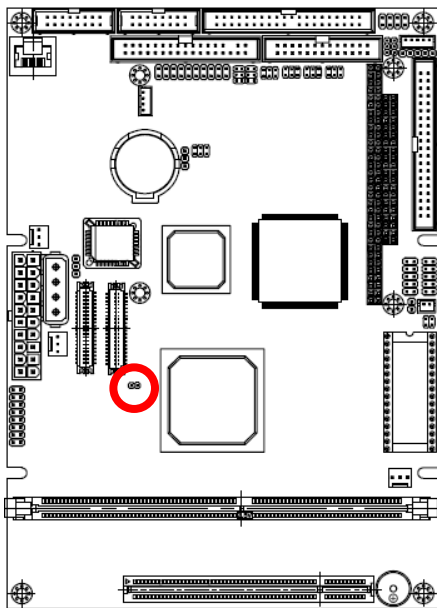


Write



* Default

2.4.2 TFT/CRT Select (JP2)



TFT

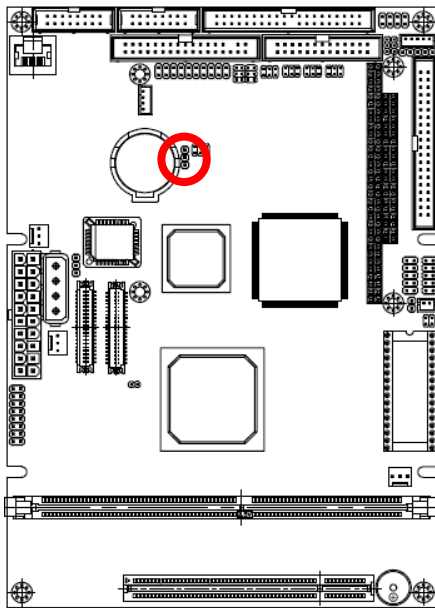


CRT*



* Default

2.4.3 Clear CMOS (JP3)



Protect*

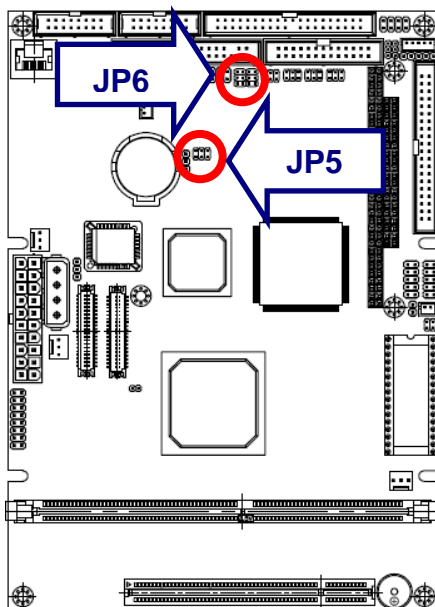


Clear CMOS



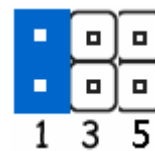
* Default

2.4.4 COM2 RS-232/422/485 Select (JP5, JP6)



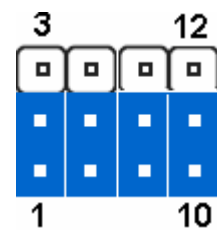
(JP5)

RS-232*

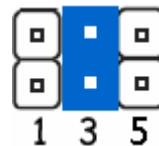


(JP6)

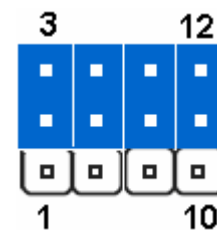
RS-232*



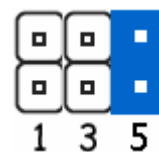
RS-422



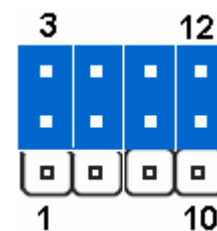
RS-422



RS-485



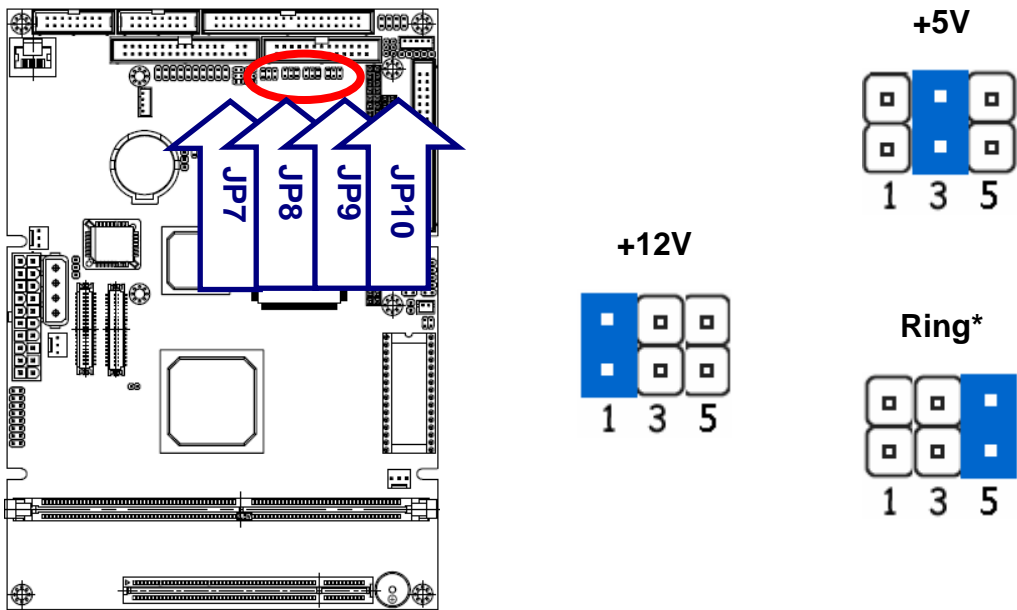
RS-485



* Default

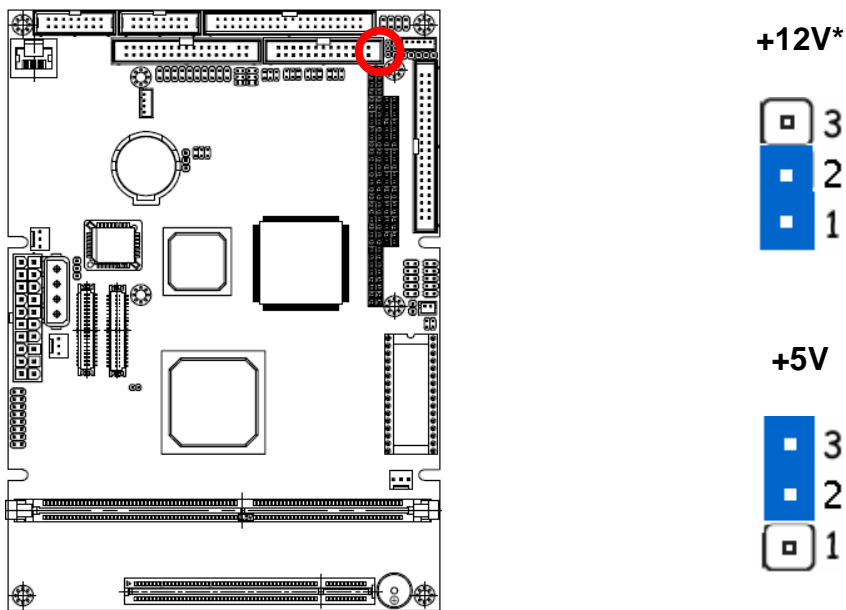
ECM-5510

2.4.5 COM2/4/3/1 Pin 9 Select (JP7, JP8, JP9, JP10)



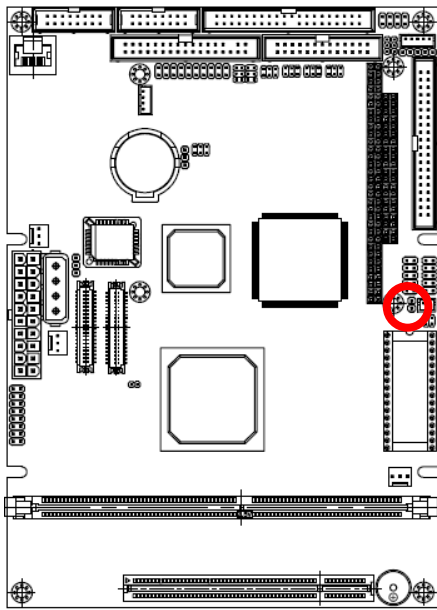
* Default

2.4.6 LCD Inverter Power Select (JP11)



* Default

2.4.7 Compact Flash Mode Select (JP13)



Master

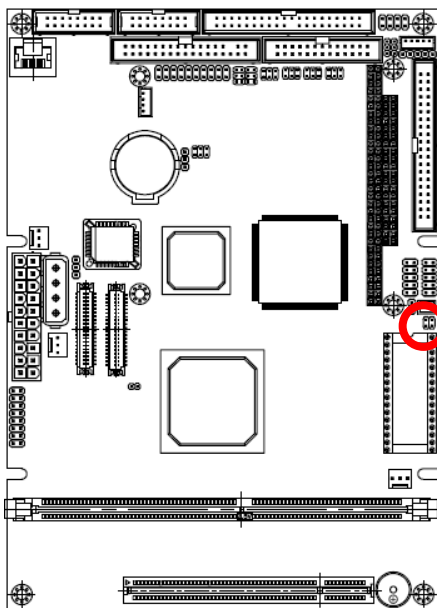


Slave*

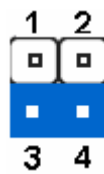


* Default

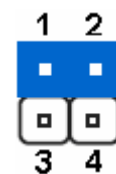
2.4.8 DOC Memory Address Select (JP14)



D0000



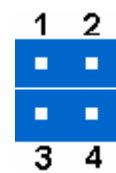
D4000*



D8000



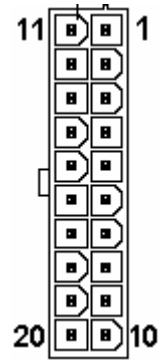
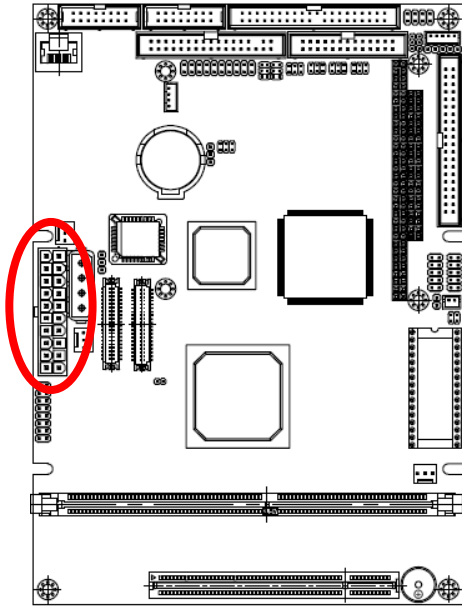
Disabled



* Default

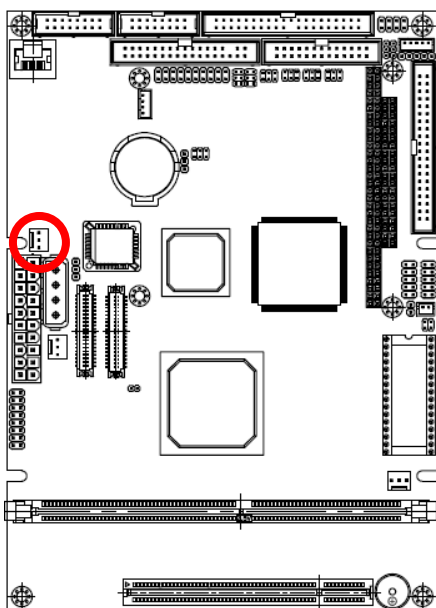
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2.4.9 ATX Power Connector (ATX1)



| Signal | PIN | PIN | Signal |
|--------|-----|-----|--------|
| NC | 11 | 1 | +3.3V |
| NC | 12 | 2 | +3.3V |
| GND | 13 | 3 | GND |
| PS_ON | 14 | 4 | +5V |
| GND | 15 | 5 | GND |
| GND | 16 | 6 | +5V |
| GND | 17 | 7 | GND |
| NC | 18 | 8 | PWROK |
| +5V | 19 | 9 | 5VSB |
| +5V | 20 | 10 | +12V |

2.4.10 System Fan Connector (CN1)

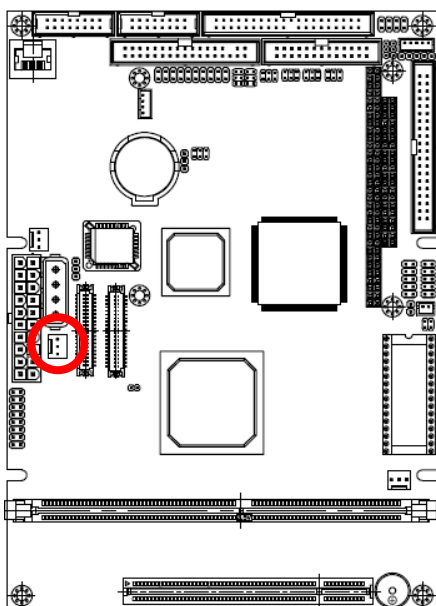


| Signal | PIN |
|--------|-----|
| GND | 1 |
| +12V | 2 |
| TAC | 3 |

2.4.10.1 Signal Description – System Fan Connector (CN1)

| Signal | Signal Description |
|--------|--------------------|
| TAC | Fan speed monitor |

2.4.11 CPU Fan Connector (CN2)

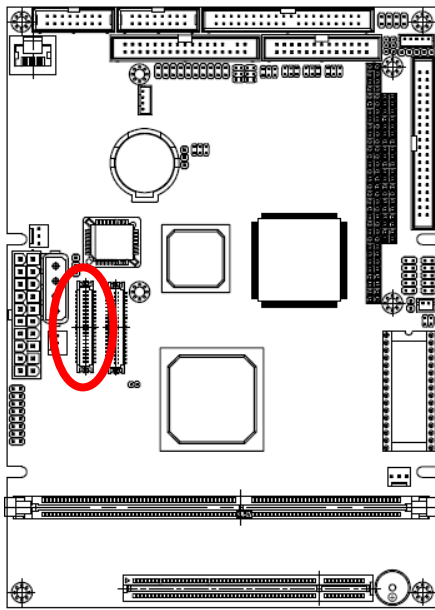


| Signal | PIN |
|--------|-----|
| GND | 1 |
| +12V | 2 |
| TAC | 3 |

2.4.11.1 Signal Description – CPU Fan Connector (CN2)

| Signal | Signal Description |
|--------|--------------------|
| TAC | Fan speed monitor |

2.4.12 TFT Panel Connector (CN3)



| Signal | PIN | PIN | Signal |
|--------|-----|-----|--------|
| ENBLK | 39 | 40 | NC |
| M | 37 | 38 | LP |
| SHFCLK | 35 | 36 | FLM |
| GND | 33 | 34 | GND |
| P22 | 31 | 32 | P23 |
| P20 | 29 | 30 | P21 |
| P18 | 27 | 28 | P19 |
| P16 | 25 | 26 | P17 |
| P14 | 23 | 24 | P15 |
| P12 | 21 | 22 | P13 |
| P10 | 19 | 20 | P11 |
| P8 | 17 | 18 | P9 |
| P6 | 15 | 16 | P7 |
| P4 | 13 | 14 | P5 |
| P2 | 11 | 12 | P3 |
| P0 | 9 | 10 | P1 |
| VCON | 7 | 8 | GND |
| +3.3V | 5 | 6 | +3.3V |
| GND | 3 | 4 | GND |
| +5V | 1 | 2 | +5V |

2.4.12.1 Signal Description – TFT Panel Connector (CN3)

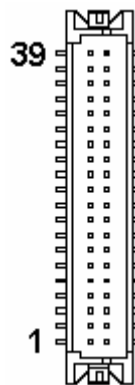
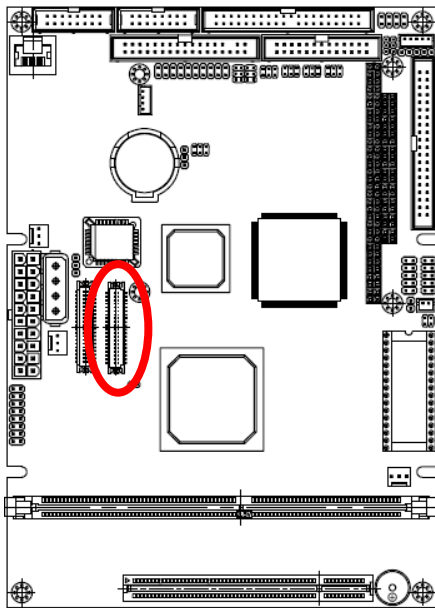
| Signal | Description |
|----------|---|
| P [0:23] | Flat panel data output for 18/24 bit TFT flat panels. Refer to table below for configurations for various panel types. The flat panel data and control outputs are all on-board controlled for secure power-on/off sequencing |
| SHFCLK | Shift Clock. Pixel clock for flat panel data |
| LP | Flat panel equivalent of HSYNC (horizontal synchronization) |
| FLM | Flat panel equivalent of VSYNC (vertical synchronization) |
| M | Multipurpose signal, function depends on panel type. May be used as AC drive control signal or as BLANK# or Display Enable signal |
| ENBKL | Enable backlight signal. This signal is controlled as a part of the panel power sequencing |
| ENVEE | Enable VEE. Signal to control the panel power-on/off sequencing. A high level may turn on the VEE (LCD bias voltage) supply to the panel |

2.4.12.2 Signal Configuration – TFT Panel Display (CN3)

| Signal | 18-bit TFT | 24-bit TFT |
|--------|------------|------------|
| P0 | - | B0 |
| P1 | - | B1 |
| P2 | B0 | B2 |
| P3 | B1 | B3 |
| P4 | B2 | B4 |
| P5 | B3 | B5 |
| P6 | B4 | B6 |
| P7 | B5 | B7 |
| P8 | - | G0 |
| P9 | - | G1 |
| P10 | G0 | G2 |
| P11 | G1 | G3 |
| P12 | G2 | G4 |
| P13 | G3 | G5 |
| P14 | G4 | G6 |
| P15 | G5 | G7 |
| P16 | - | R0 |
| P17 | - | R1 |
| P18 | R0 | R2 |
| P19 | R1 | R3 |
| P20 | R2 | R4 |
| P21 | R3 | R5 |
| P22 | R4 | R6 |
| P23 | R5 | R7 |

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2.4.13 LVDS Connector (CN4)

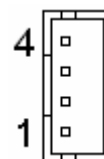
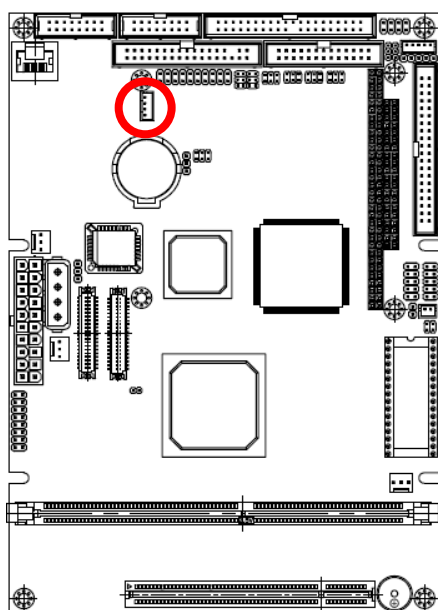


| Signal | PIN | PIN | Signal |
|----------------------|-----|-----|----------------------|
| NC | 39 | 40 | NC |
| GND | 37 | 38 | GND |
| NC | 35 | 36 | Txclk# |
| NC | 33 | 34 | Txclk |
| GND | 31 | 32 | GND |
| NC | 29 | 30 | NC |
| NC | 27 | 28 | NC |
| GND | 25 | 26 | GND |
| NC | 23 | 24 | NC |
| NC | 21 | 22 | NC |
| GND | 19 | 20 | GND |
| Txout3# | 17 | 18 | Txout2# |
| Txout3 | 15 | 16 | Txout2 |
| GND | 13 | 14 | GND |
| Txout1# | 11 | 12 | Txout0# |
| Txout1 | 9 | 10 | Txout0 |
| GND | 7 | 8 | GND |
| I ² C_CLK | 5 | 6 | I ² C_DAT |
| +3.3V | 3 | 4 | +5V |
| +3.3V | 1 | 2 | +5V |

2.4.13.1 Signal Description – LVDS Connector (CN4)

| Signal | Description |
|--|--|
| I ² C_DAT, I ² C_CLK | I ² C interface for panel parameter EEPROM. This EEPROM is mounted on the LVDS receiver. The data in the EEPROM allows the EXT module to automatically set the proper timing parameters for a specific LCD panel. |

2.4.14 CD-ROM Audio Input Connector (CN5)



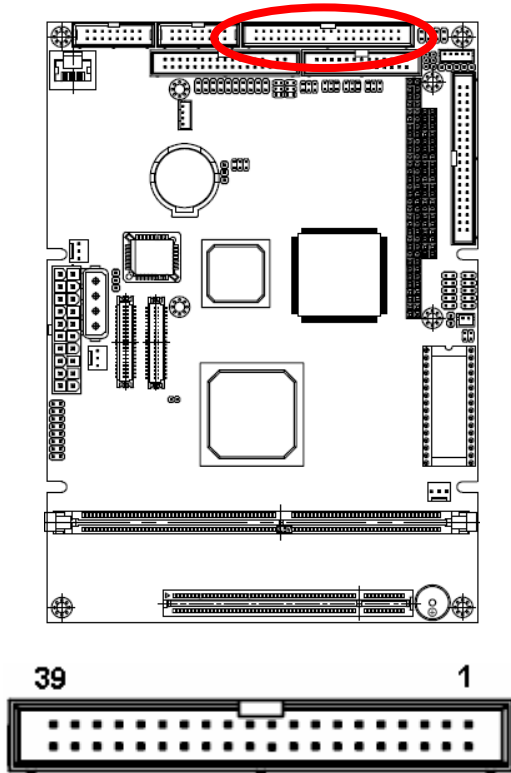
| Signal | PIN |
|--------|-----|
| CD_R | 4 |
| GND | 3 |
| CD_L | 2 |
| GND | 1 |

2.4.14.1 Signal Description – CD-ROM Audio Input Connector (CN5)

| Signal | Signal Description |
|--------|--------------------|
| CD_R | Right CD-IN signal |
| CD_L | Left CD-IN signal |

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2.4.15 Serial Port 1, 3, 4 Connector (CN6)



Serial Port 1 (Pin 1-10)

| Signal | PIN | PIN | Signal |
|--------|-----|-----|--------------|
| DCD1 | 1 | 2 | DSR1 |
| RxD1 | 3 | 4 | RTS1 |
| TxD1 | 5 | 6 | CTS1 |
| DTR1 | 7 | 8 | RI1/+5V/+12V |
| GND | 9 | 10 | NC |

Serial Port 3 (Pin 21-30)

| Signal | PIN | PIN | Signal |
|--------|-----|-----|--------------|
| DCD3 | 21 | 22 | DSR3 |
| RxD3 | 23 | 24 | RTS3 |
| TxD3 | 25 | 26 | CTS3 |
| DTR3 | 27 | 28 | RI3/+5V/+12V |
| GND | 29 | 30 | NC |

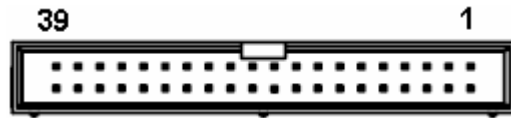
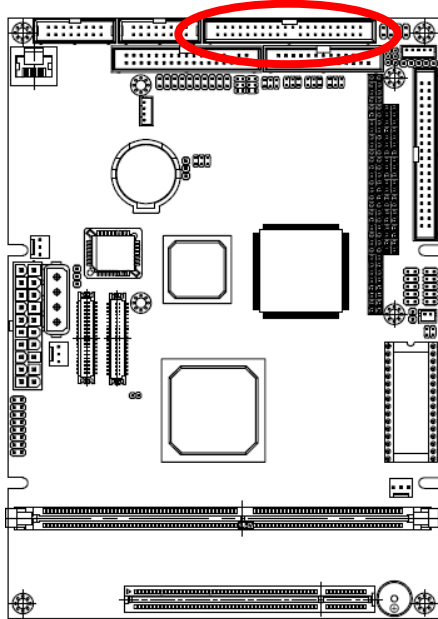
Serial Port 4 (Pin 31-40)

| Signal | PIN | PIN | Signal |
|--------|-----|-----|--------------|
| DCD4 | 31 | 32 | DSR4 |
| RxD4 | 33 | 34 | RTS4 |
| TxD4 | 35 | 36 | CTS4 |
| DTR4 | 37 | 38 | RI4/+5V/+12V |
| GND | 39 | 40 | NC |

2.4.15.1 Signal Description – Serial Port 1, 3, 4 Connector (CN6)

| Signal | Signal Description |
|--------|--|
| TxD | Serial output. This signal sends serial data to the communication link. The signal is set to a marking state on hardware reset when the transmitter is empty or when loop mode operation is initiated. |
| RxD | Serial input. This signal receives serial data from the communication link. |
| DTR | Data Terminal Ready. This signal indicates to the modem or data set that the on-board UART is ready to establish a communication link. |
| DSR | Data Set Ready. This signal indicates that the modem or data set is ready to establish a communication link. |
| RTS | Request To Send. This signal indicates to the modem or data set that the on-board UART is ready to exchange data. |
| CTS | Clear To Send. This signal indicates that the modem or data set is ready to exchange data. |
| DCD | Data Carrier Detect. This signal indicates that the modem or data set has detected the data carrier. |
| RI | Ring Indicator. This signal indicates that the modem has received a telephone ringing signal. |

2.4.16 Serial Port 2 Connector in RS-232 Mode (CN6, Pin 11-20)

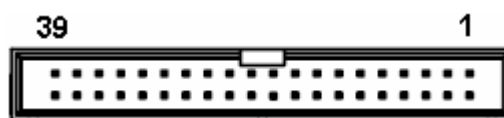
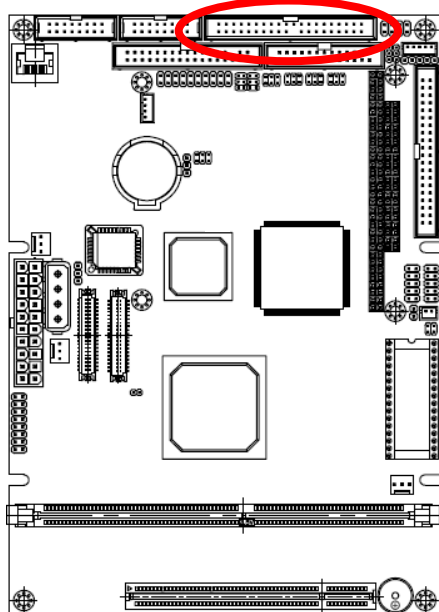


| Signal | PIN | PIN | Signal |
|--------|-----|-----|--------------|
| DCD2 | 11 | 12 | DSR2 |
| RxD2 | 13 | 14 | RTS2 |
| TxD2 | 15 | 16 | CTS2 |
| DTR2 | 17 | 18 | RI2/+5V/+12V |
| GND | 19 | 20 | NC |

2.4.16.1 Signal Description – Serial Port 2 Connector in RS-232 Mode (CN6, Pin 11-20)

| Signal | Signal Description |
|--------|--|
| TxD | Serial output. This signal sends serial data to the communication link. The signal is set to a marking state on hardware reset when the transmitter is empty or when loop mode operation is initiated. |
| RxD | Serial input. This signal receives serial data from the communication link. |
| DTR | Data Terminal Ready. This signal indicates to the modem or data set that the on-board UART is ready to establish a communication link. |
| DSR | Data Set Ready. This signal indicates that the modem or data set is ready to establish a communication link. |
| RTS | Request To Send. This signal indicates to the modem or data set that the on-board UART is ready to exchange data. |
| CTS | Clear To Send. This signal indicates that the modem or data set is ready to exchange data. |
| DCD | Data Carrier Detect. This signal indicates that the modem or data set has detected the data carrier. |
| RI | Ring Indicator. This signal indicates that the modem has received a telephone ringing signal. |

2.4.17 Serial Port 2 Connector in RS-422 Mode (CN6, Pin 11-20)

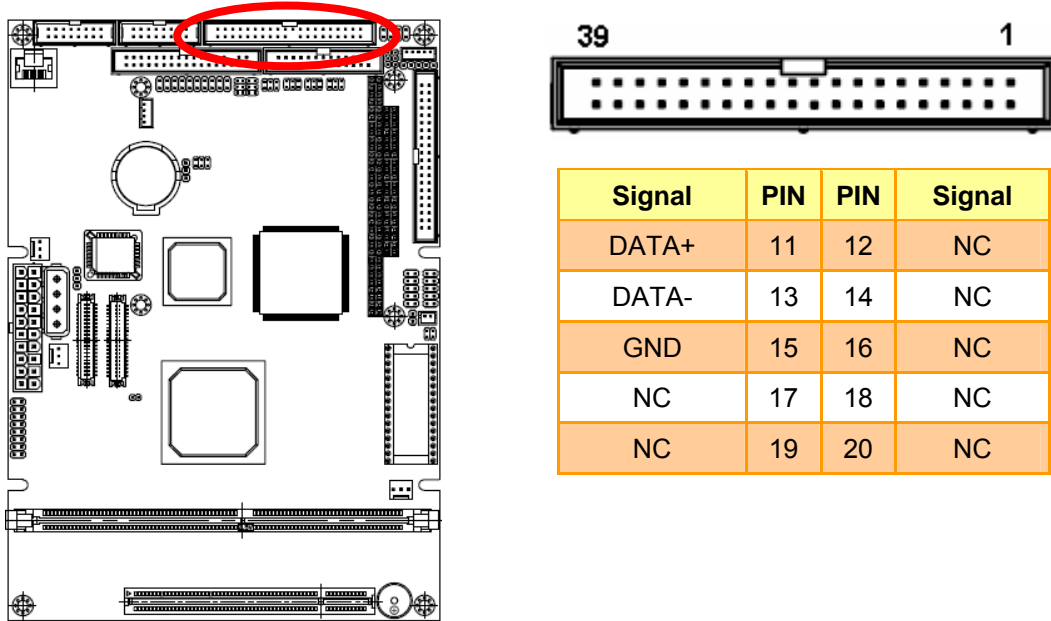


| Signal | PIN | PIN | Signal |
|--------|-----|-----|--------|
| TxD- | 11 | 12 | RxD+ |
| TxD+ | 13 | 14 | RxD- |
| GND | 15 | 16 | NC |
| NC | 17 | 18 | NC |
| NC | 19 | 20 | NC |

2.4.17.1 Signal Description – Serial Port 2 Connector in RS-422 Mode (CN6, Pin 11-20)

| Signal | Signal Description |
|--------|--|
| TxD+/- | Serial output. This differential signal pair sends serial data to the communication link. Data is transferred from Serial Port 2 Transmit Buffer Register to the communication link, if the RTS register of the Serial Port 2 is set to LOW. |
| RxD+/- | Serial input. This differential signal pair receives serial data from the communication link. Received data is available in Serial Port 2 Receiver Buffer Register. |

2.4.18 Serial Port 2 Connector in RS-485 Mode (CN6, Pin 11-20)



2.4.18.1 Signal Description – Serial Port 2 Connector in RS-485 Mode (CN6, Pin 11-20)

| Signal | Signal Description |
|---------|---|
| DATA+/- | This differential signal pair sends and receives serial data to the communication link. The mode of this differential signal pair is controlled through the RTS register of Serial Port 2. Set the RTS register of the Serial Port 2 to LOW for transmitting, HIGH for receiving. |



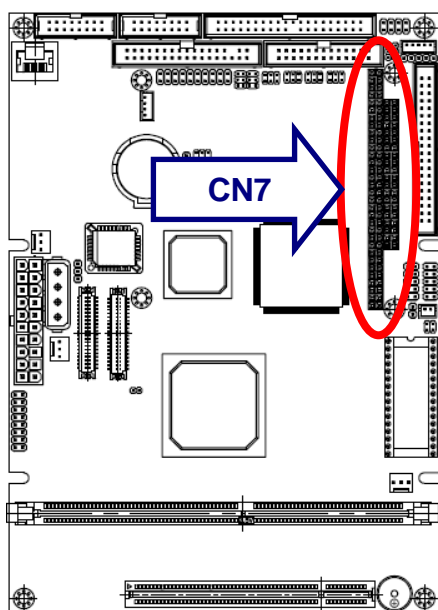
Do not select a mode different from the one used by the connected peripheral, as this may damage CPU board and/or peripheral.

The transmitter drivers in the port are short circuit protected by a thermal protection circuit. The circuit disables the drivers when the die temperature reaches 150 °C.

RS-422 mode is typically used in point to point communication. Data and control signal pairs should be terminated in the receiver end with a resistor matching the cable impedance (typical 100-120 Ω). The resistors could be placed in the connector housing.

RS-485 mode is typically used in multi drop applications, where more than 2 units are communicating. The data and control signal pairs should be terminated in each end of the communication line with a resistor matching the cable impedance (typical 100-120 Ω). Stubs to substations should be avoided.

2.4.19 PC/104 Connector (CN7 + CN8)



B32 A32

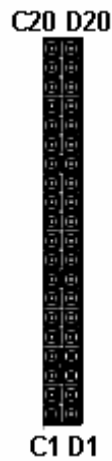
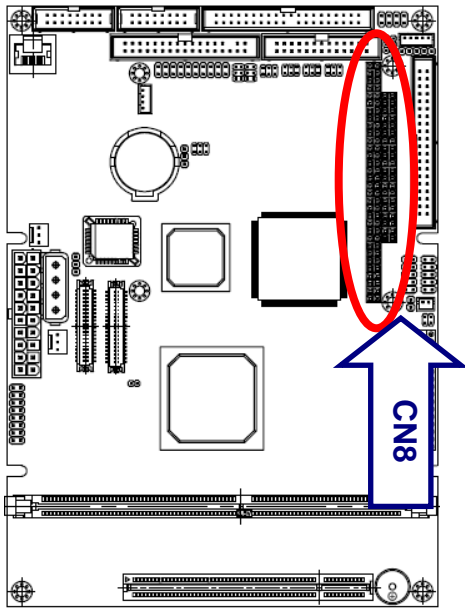


B1 A1

CN7

| Signal | PIN | PIN | Signal |
|----------|-----|-----|---------|
| GND | B32 | A32 | GND |
| GND | B31 | A31 | SA0 |
| OSC | B30 | A30 | SA1 |
| +5V | B29 | A29 | SA2 |
| BALE | B28 | A28 | SA3 |
| TC | B27 | A27 | SA4 |
| DACK2# | B26 | A26 | SA5 |
| IRQ3 | B25 | A25 | SA6 |
| IRQ4 | B24 | A24 | SA7 |
| IRQ5 | B23 | A23 | SA8 |
| IRQ6 | B22 | A22 | SA9 |
| IRQ7 | B21 | A21 | SA10 |
| SYS_CLK | B20 | A20 | SA11 |
| REFRESH# | B19 | A19 | SA12 |
| DRQ1 | B18 | A18 | SA13 |
| DACK1# | B17 | A17 | SA14 |
| DRQ3 | B16 | A16 | SA15 |
| DACK3# | B15 | A15 | SA16 |
| IOR# | B14 | A14 | SA17 |
| IOW# | B13 | A13 | SA18 |
| SMEMR# | B12 | A12 | SA19 |
| SMEMW# | B11 | A11 | AEN |
| GND | B10 | A10 | IOCHRDY |
| +12V | B9 | A9 | SD0 |
| OVS# | B8 | A8 | SD1 |
| -12V | B7 | A7 | SD2 |
| DRQ2 | B6 | A6 | SD3 |
| -5V | B5 | A5 | SD4 |
| IRQ9 | B4 | A4 | SD5 |
| +5V | B3 | A3 | SD6 |
| RESETDRV | B2 | A2 | SD7 |
| GND | B1 | A1 | IOCHK# |

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CN8

| Signal | PIN | PIN | Signal |
|--------|-----|-----|----------|
| NC | C20 | D20 | GND |
| SD15 | C19 | D19 | GND |
| SD14 | C18 | D18 | MASTER# |
| SD13 | C17 | D17 | +5V |
| SD12 | C16 | D16 | DRQ7 |
| SD11 | C15 | D15 | DACK7# |
| SD10 | C14 | D14 | DRQ6 |
| SD9 | C13 | D13 | DACK6# |
| SD8 | C12 | D12 | DRQ5 |
| MEMW# | C11 | D11 | DACK5# |
| MEMR# | C10 | D10 | DRQ0 |
| SA17 | C9 | D9 | DACK0# |
| SA18 | C8 | D8 | IRQ14 |
| SA19 | C7 | D7 | IRQ15 |
| LA20 | C6 | D6 | IRQ12 |
| LA21 | C5 | D5 | IRQ11 |
| LA22 | C4 | D4 | IRQ10 |
| LA23 | C3 | D3 | IOCS16# |
| SBHE# | C2 | D2 | MEMCS16# |
| GND | C1 | D1 | GND |

2.4.19.1 Signal Description – PC/104 Connector (CN7 + CN8)

2.4.19.1.1 Address

| Signal | Signal Description |
|------------|---|
| LA [17:23] | The address signals LA [23:17] define the selection of a 128KB section of memory space within the 16MB address range of the 16-bit data bus. These signals are active high. The validity of the MEMCS16# depends on these signals only. These address lines are presented to the system with tri-state drivers. The permanent master drives these lines except when an alternate master cycle occurs; in this case, the temporary master drives these lines. The LA signals are not defined for I/O accesses. |
| SA [0:19] | System address. Address lines for the first one Megabyte of memory. SA [9:0] used for I/O addresses. SA0 is the least significant bit |
| SBHE# | This signal is an active low signal, that indicates that a byte is being transferred on the upper byte (SD [15:8]) of the 16 bit bus. All bus masters will drive this line with a tri-state driver. |

2.4.19.1.2 Data

| Signal | Signal Description | | | | | | | | | | | | | | | | | | | | | | | | | |
|-----------|--|----------|---------|---------------------------|---------|--------|---|---|-----|------|---------------|---|---|-----|-----|---------------------------|---|---|---|------|--------------------------|---|---|---|-----|-----------------------|
| SD [0:7] | <p>These signals are defined for the low order byte of the 16-bit data bus being the only bus for 8 bit PC-AT/PC104 adapter boards. Memory or I/O transfers on this part of the data bus are defined for 8-bit operations with even or odd addresses and for 16-bit operations for odd addresses only. The signals SA0 and SBHE# are used to define the data present on this bus:</p> <table border="1"> <thead> <tr> <th>SBHE#</th> <th>SA0</th> <th>SD8-SD15</th> <th>SD0-SD7</th> <th>Action</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>ODD</td> <td>EVEN</td> <td>Word transfer</td> </tr> <tr> <td>0</td> <td>1</td> <td>ODD</td> <td>ODD</td> <td>Byte transfer on SD8-SD15</td> </tr> <tr> <td>1</td> <td>0</td> <td>X</td> <td>EVEN</td> <td>Byte transfer on SD0-SD7</td> </tr> <tr> <td>1</td> <td>1</td> <td>X</td> <td>ODD</td> <td>Byte transfer on SD7-</td> </tr> </tbody> </table> | SBHE# | SA0 | SD8-SD15 | SD0-SD7 | Action | 0 | 0 | ODD | EVEN | Word transfer | 0 | 1 | ODD | ODD | Byte transfer on SD8-SD15 | 1 | 0 | X | EVEN | Byte transfer on SD0-SD7 | 1 | 1 | X | ODD | Byte transfer on SD7- |
| SBHE# | SA0 | SD8-SD15 | SD0-SD7 | Action | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | ODD | EVEN | Word transfer | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 1 | ODD | ODD | Byte transfer on SD8-SD15 | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | X | EVEN | Byte transfer on SD0-SD7 | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | X | ODD | Byte transfer on SD7- | | | | | | | | | | | | | | | | | | | | | | |
| SD [8:15] | These signals are defined for the high order byte of the 16-bit data bus. Memory or I/O transfers on this part of the bus are defined when SBHE# is active. | | | | | | | | | | | | | | | | | | | | | | | | | |

2.4.19.1.3 Commands

| Signal | Signal Description |
|--------|--|
| BALE | This is an active high signal used to latch valid addresses from the current bus master on the falling edge of BALE. During DMA, refresh and alternate master cycles, BALE is forced high for the duration of the transfer. BALE is driven by the permanent master with a totem-pole driver. |
| IOR# | This is an active low signal driven by the current master to indicate an I/O read operation. I/O mapped devices using this strobe for selection should decode addresses SA [15:0] and AEN. Additionally, DMA devices will use IOR# in conjunction with DACKn# to decode a DMA transfer from the I/O device. The current bus master will drive this line with a tri-state driver. |
| IOW# | This is an active low signal driven by the current master to indicate an I/O write operation. I/O mapped devices using this strobe for selection should decode addresses SA [15:0] and AEN. Additionally, DMA devices will use IOR# in conjunction with DACKn# to decode a DMA transfer from the I/O device. The current bus master will drive this line with a tri-state driver. |
| SMEMR# | This is an active low signal driven by the permanent master to indicate a memory read operation in the first 1MB of system memory. Memory mapped devices using this strobe should decode addresses SA [19:0] only. If an alternate master drives MEMR#, the permanent master will drive SMEMR# delayed by internal logic. The permanent master ties this line to VCC through a pull-up resistor to ensure that it is inactive during the exchange of bus masters. |
| SMEMW# | This is an active low signal driven by the permanent master to indicate a memory write operation in the first 1MB of system memory. Memory mapped devices using this strobe should decode addresses SA [19:0] only. If an alternate master drives MEMR#, the permanent master will drive SMEMR# delayed by internal logic. The permanent master ties this line to VCC through a pull-up resistor to ensure that it is inactive during the exchange of bus masters. |
| MEMR# | This is an active low signal driven by the current master to indicate a memory read operation. Memory mapped devices using this strobe should decode addresses LA [23:17] and SA [19:0]. All bus masters will drive this line with a tri-state driver. The permanent master ties this line to VCC through a pull-up resistor to ensure that it is inactive during the exchange of bus masters. |
| MEMW# | This is an active low signal driven by the current master to indicate a memory write operation. Memory mapped devices using this strobe should decode addresses LA [23:17] and SA [19:0]. All bus masters will drive this line with a tri-state driver. The permanent master ties this line to VCC through a pull-up resistor to ensure that it is inactive during the exchange of bus masters. |

2.4.19.1.4 Transfer Response

| Signal | Signal Description |
|----------|--|
| IOCS16# | This is an active low signal driven by an I/O-mapped PC-AT/PC104 adapter indicating that the I/O device located at the address is a 16-bit device. This open collector signal is driven, based on SA [15:0] only (not IOR# and IOW#) when AEN is not asserted. |
| MEMCS16# | This is an active low signal driven by a memory mapped PC-AT/PC104 adapter indicating that the memory device located at the address is a 16-bit device. This open collector signal is driven, based on LA [23:17] only. |
| OWS# | This signal is an active low open-collector signal asserted by a 16-bit memory mapped device that may cause an early termination of the current transfer. It should be gated with MEMR# or MEMW# and is not valid during DMA transfers. IOCHRDY precedes OWS#. |
| IOCHRDY | This is an active high signal driven inactive by the target of either a memory or an I/O operation to extend the current cycle. This open collector signal is driven based on the system address and the appropriate control strobe. IOCHRDY precedes OWS#. |
| IOCHCK# | This is an active low signal driven active by a PC-AT/PC104 adapter detecting a fatal error during bus operation. When this open collector signal is driven low it will typically cause a non-maskable interrupt. |

2.4.19.1.5 Control

| Signal | Signal Description |
|----------|---|
| SYSCLK | This clock signal may vary in frequency from 2.5 MHz to 25.0 MHz depending on the setup made in the BIOS. Frequencies above 16 MHz are not recommended. The standard states 6 MHz to 8.33 MHz, but most new adapters are able to handle higher frequencies. The PC-AT/PC104 bus timing is based on this clock signal. |
| OSC | This is a clock signal with a 14.31818 MHz \pm 50 ppm frequency and a 50 \pm 5% duty cycle. The signal is driven by the permanent master. |
| RESETDRV | This active high signal indicates that the adapter should be brought to an initial reset condition. This signal will be asserted by the permanent master on the bus for at least 100 ms at power-up or watchdog time-out to ensure that adapters in the system are properly reset. When active, all adapters should turn off or tri-state all drivers connected to the bus. |

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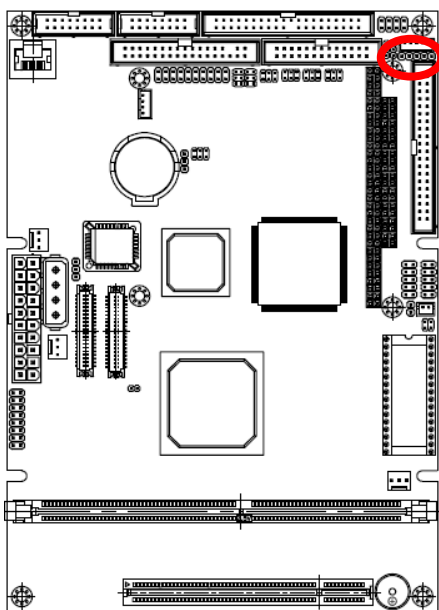
2.4.19.1.6 Interrupts

| Signal | Signal Description |
|-----------------------------------|--|
| IRQ[3:7], IRQ[9:12] IRQ[14:15] | These signals are active high signals, which indicate the presence of an interrupting PC-AT/PC104 bus adapter. Due to the use of pull-ups, unused interrupt inputs must be masked. |

2.4.19.1.7 Bus Arbitration

| Signal | Signal Description |
|---------------------------|---|
| DRQ[0:3], DRQ[5:7] | These signals are active high signals driven by a DMA bus adapter to indicate a request for a DMA bus operation. DRQ [0:3] request 8 bit DMA operations, while DRQ [5:7] request 16 bit operations. All bus DMA adapters will drive these lines with a tri-state driver. The permanent master monitors these signals to determine which of the DMA devices, if any, are requesting the bus. |
| DACK[0:3]#, DACK[5:7]# | These signals are active low signals driven by the permanent master to indicate that a DMA operation can begin. They are continuously driven by a totem pole driver for DMA channels attached. |
| AEN | This signal is an active high totem pole signal driven by the permanent master to indicate that the address lines are driven by the DMA controller. The assertion of AEN disables response to I/O port addresses when I/O command strobes are asserted. AEN being asserted, only the device with active DACKn# should respond. |
| REFRESH# | This is an active low signal driven by the current master to indicate a memory refresh operation. The current master will drive this line with a tri-state driver. |
| TC | This active high signal is asserted during a read or write command indicating that the DMA controller has reached a terminal count for the current transfer. DACKn# must be presented by the bus adapter to validate the TC signal. |
| MASTER# | This signal is not supported by the chipset. |

2.4.20 IrDA Connector (CN10)



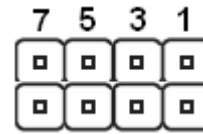
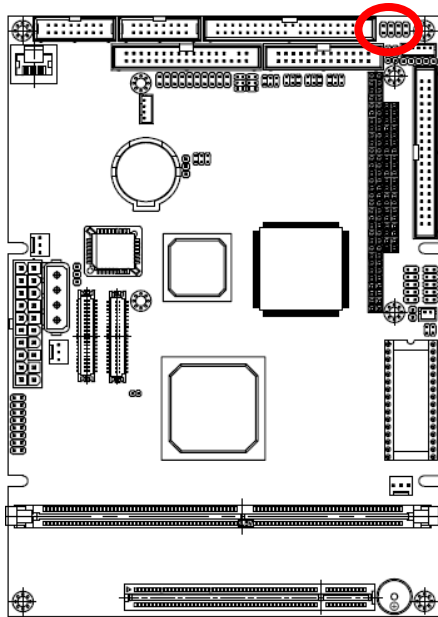
| Signal | PIN |
|--------|-----|
| +5V | 1 |
| NC | 2 |
| IRRX | 3 |
| GND | 4 |
| IRTX | 5 |

2.4.20.1 Signal Description – IrDA Connector (CN10)

| Signal | Signal Description |
|--------|-----------------------------|
| IRRX | Infrared Receiver input |
| IRTX | Infrared Transmitter output |

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2.4.21 Keyboard & Mouse Connector (CN11)

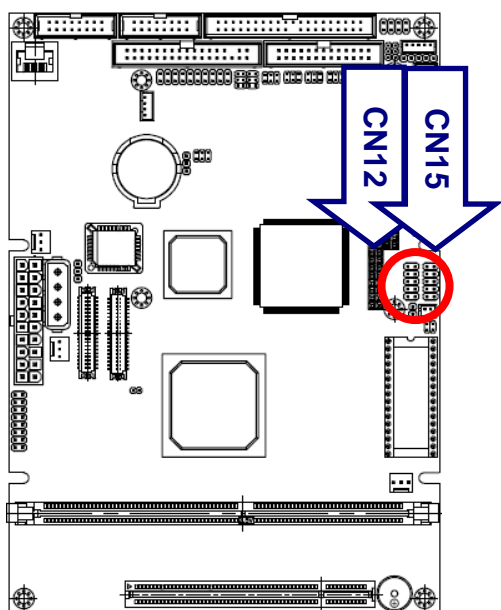


| Signal | PIN | PIN | Signal |
|--------|-----|-----|--------|
| KDAT | 1 | 2 | KCLK |
| GND | 3 | 4 | +5V |
| MDAT | 5 | 6 | MCLK |
| NC | 7 | 8 | NC |

2.4.21.1 Signal Description – Keyboard & Mouse Connector (CN11)

| Signal | Signal Description |
|--------|---|
| KCLK | Bi-directional clock signal used to strobe data/commands from/to the PC-AT keyboard. |
| KDAT | Bi-directional serial data line used to transfer data from or commands to the PC-AT keyboard. |
| MCLK | Bi-directional clock signal used to strobe data/commands from/to the PS/2 mouse. |
| MDAT | Bi-directional serial data line used to transfer data from or commands to the PS/2 mouse. |

2.4.22 USB Connector 0, 1, 2 & 3 (CN12, CN15)



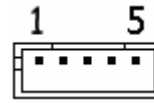
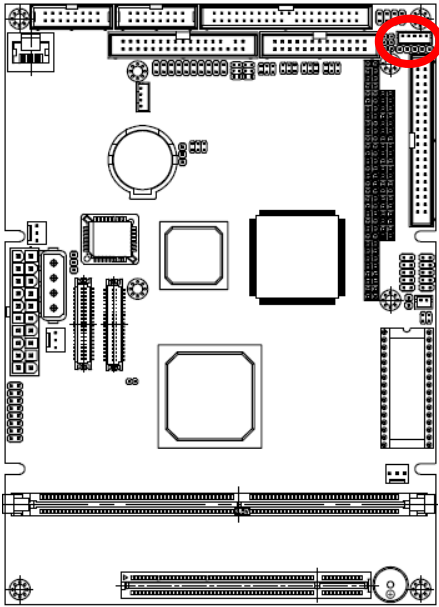
| Signal | PIN | PIN | Signal |
|---------|-----|-----|---------|
| +5V | 10 | 9 | NC |
| D0-/D2- | 8 | 7 | GND |
| D0+/D2+ | 6 | 5 | D1+/D3+ |
| GND | 4 | 3 | D1-/D3- |
| GND | 2 | 1 | +5V |

2.4.22.1 Signal Description – USB Connector 0, 1, 2, 3 (CN12, CN15)

| Signal | Signal Description |
|-----------|---|
| D0+ / D0- | Differential bi-directional data signal for USB channel 0. Clock is transmitted along with the data using NRZI encoding. The signalling bit rate is up to 12 Mbs. |
| D1+ / D1- | Differential bi-directional data signal for USB channel 1. Clock is transmitted along with the data using NRZI encoding. The signalling bit rate is up to 12 Mbs. |
| D2+ / D2- | Differential bi-directional data signal for USB channel 2. Clock is transmitted along with the data using NRZI encoding. The signalling bit rate is up to 12 Mbs. |
| D3+ / D3- | Differential bi-directional data signal for USB channel 3. Clock is transmitted along with the data using NRZI encoding. The signalling bit rate is up to 12 Mbs. |

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2.4.23 LCD Inverter Connector (CN13)



| Signal | PIN |
|------------|-----|
| +5V | 5 |
| VR | 4 |
| ENBKL | 3 |
| GND | 2 |
| +5V / +12V | 1 |



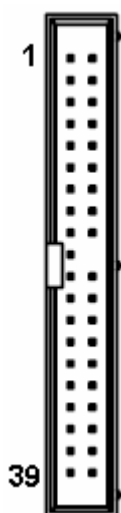
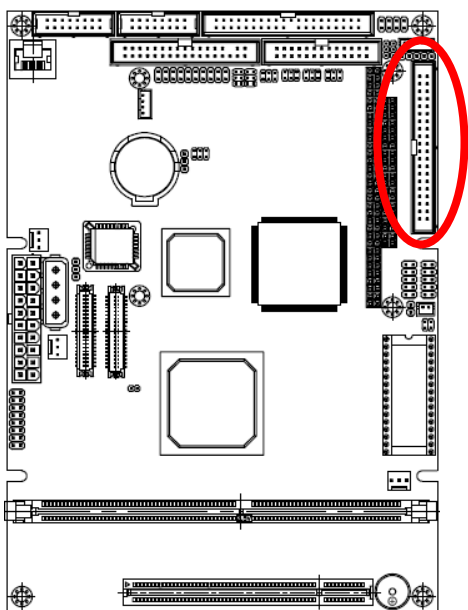
Note:

For inverters with adjustable Backlight function, it is possible to control the LCD brightness through the VR signal controlled by **JP12**. Please see the **JP12** section for detailed circuitry information.

2.4.23.1 Signal Description – LCD Inverter Connector (CN13)

| Signal | Signal Description |
|--------|--|
| VR | $V_{adj} = 0.75V \sim 4.25V$ (Recommended: $4.7K\Omega$, $>1/16W$) |
| ENBKL | LCD backlight ON/OFF control signal |

2.4.24 Primary IDE Connector (CN14)



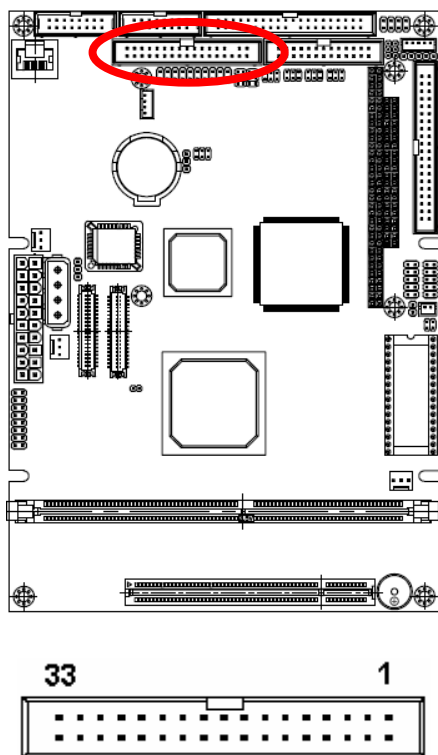
| Signal | PIN | PIN | Signal |
|----------|-----|-----|--------|
| RESET# | 1 | 2 | GND |
| PDD7 | 3 | 4 | PDD8 |
| PDD6 | 5 | 6 | PDD9 |
| PDD5 | 7 | 8 | PDD10 |
| PDD4 | 9 | 10 | PDD11 |
| PDD3 | 11 | 12 | PDD12 |
| PDD2 | 13 | 14 | PDD13 |
| PDD1 | 15 | 16 | PDD14 |
| PDD0 | 17 | 18 | PDD15 |
| GND | 19 | 20 | NC |
| PDREQ | 21 | 22 | GND |
| PDIOW# | 23 | 24 | GND |
| PDIOR# | 25 | 26 | GND |
| PIORDY | 27 | 28 | GND |
| PDDACK# | 29 | 30 | GND |
| IRQ14 | 31 | 32 | NC |
| PDA1 | 33 | 34 | NC |
| PDA0 | 35 | 36 | PDA2 |
| PDCS1# | 37 | 38 | PDCS3# |
| IDEACTP# | 39 | 40 | GND |

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2.4.24.1 Signal Description – Primary IDE Connector (CN14)

| Signal | Signal Description |
|----------------|---|
| PDA [2:0] | IDE Address Bits. These address bits are used to access a register or data port in a device on the IDE bus. |
| PDCS1#, PDCS3# | IDE Chip Selects. The chip select signals are used to select the command block registers in an IDE device. DCS1# selects the primary hard disk. |
| PDD [15:0] | IDE Data Lines. D [15:0] transfers data to/from the IDE devices. |
| PDIOR# | IDE I/O Read. Signal is asserted on read accesses to the corresponding IDE port addresses. |
| PDIOW# | IDE I/O Write. Each signal is asserted on write accesses to corresponding the IDE port addresses. |
| PIORDY | When deasserted, these signals extend the transfer cycle of any host register access when the device is not ready to respond to the data transfer request. |
| RESET# | IDE Reset. This signal resets all the devices that are attached to the IDE interface. |
| IRQ14 | Interrupt line from hard disk. Connected directly to PC-AT bus. |
| PDREQ | The DREQ is used to request a DMA transfer from the South Bridge. The direction of the transfers is determined by the IOR#/IOW# signals. |
| PDDACK# | DMA Acknowledge. The DACK# acknowledges the DREQ request to initiate DMA transfers. |
| IDEACTP# | Signal from hard disk indicating hard disk activity. The signal level depends on the hard disk type, normally active low. The signal is routed directly to the LED. |

2.4.25 Floppy Connector (FLP1)

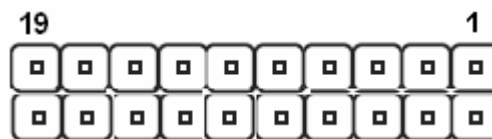
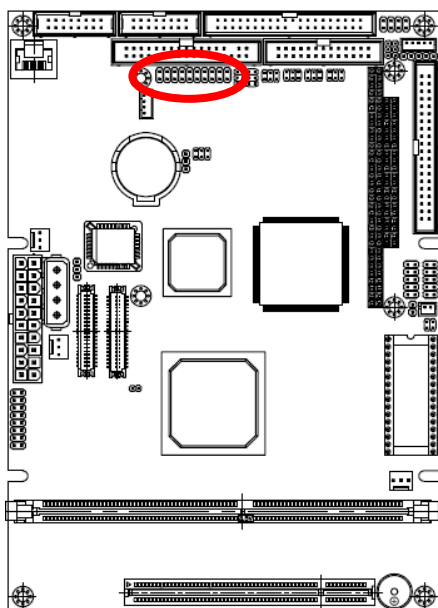


| Signal | PIN | PIN | Signal |
|--------|-----|-----|--------|
| GND | 1 | 2 | REDWC |
| GND | 3 | 4 | NC |
| GND | 5 | 6 | NC |
| GND | 7 | 8 | INDEX |
| GND | 9 | 10 | MOTSA |
| GND | 11 | 12 | DRVSB |
| GND | 13 | 14 | DRVSA |
| GND | 15 | 16 | MOTEB |
| GND | 17 | 18 | DIR |
| GND | 19 | 20 | STEP |
| GND | 21 | 22 | WDATA |
| GND | 23 | 24 | WGATE |
| GND | 25 | 26 | TK00 |
| GND | 27 | 28 | WPT |
| GND | 29 | 30 | RDATA |
| GND | 31 | 32 | SIDE1 |
| GND | 33 | 34 | DSKCHG |

2.4.25.1 Signal Description – Floppy Connector (FLP1)

| Signal | Signal Description |
|--------|--|
| RDATA | The read data input signal from the FDD. |
| WDATA | Write data. This logic low open drain writes pre-compensation serial data to the selected FDD. An open drain output. |
| WGATE | Write enable. An open drain output. |
| MOATSA | Motor A On. When set to 0, this pin enables disk drive 0. This is an open drain output. |
| MOTEB | Motor B On. When set to 0, this pin enables disk drive 1. This is an open drain output. |
| DRVSA | Drive Select A. When set to 0, this pin enables disk drive A. This is an open drain output. |
| DRVSB | Drive Select B. When set to 0, this pin enables disk drive B. This is an open drain output. |
| SIDE1 | This output signal selects side of the disk in the selected drive. |
| DIR | Direction of the head step motor. An open drain output Logic 1 = outward motion Logic 0 = inward motion |
| STEP | Step output pulses. This active low open drain output produces a pulse to move the head to another track. |
| REDWC | This output indicates whether a low drive density (250/300kbps at low level) or a high drive density (500/1000kbps at high level) has been selected. |
| TK00 | Track 0. This Schmitt-triggered input from the disk drive is active low when the head is positioned over the outermost track. |
| INDEX | This Schmitt-triggered input from the disk drive is active low when the head is positioned over the beginning of a track marked by an index hole. |
| WPT | Write protected. This active low Schmitt input from the disk drive indicates that the diskette is write-protected. |
| DSKCHG | Diskette change. This signal is active low at power on and whenever the diskette is removed. |

2.4.26 Digital I/O Connector (JDIO1)



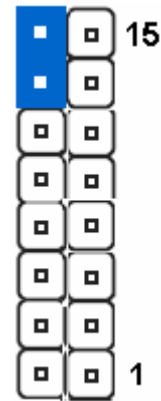
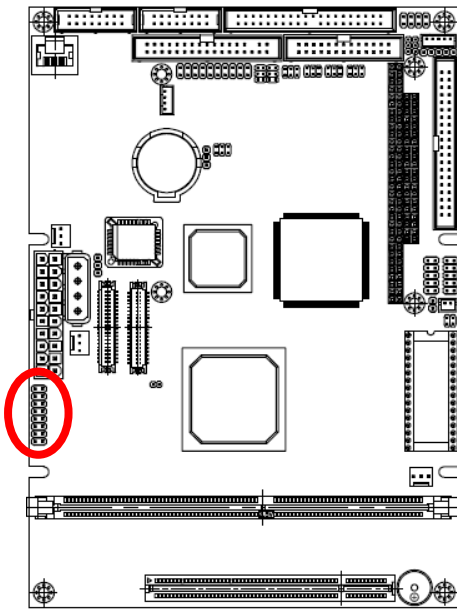
| Signal | PIN | PIN | Signal |
|-----------|-----|-----|------------|
| DIO0 | 1 | 2 | DIO10 |
| DIO1 | 3 | 4 | DIO11 |
| DIO2 | 5 | 6 | DIO12 |
| DIO3 | 7 | 8 | DIO13 |
| DIO4 | 9 | 10 | DIO14 |
| DIO5 | 11 | 12 | DIO15 |
| DIO6 | 13 | 14 | DIO16 |
| DIO7 | 15 | 16 | DIO17 |
| SMB_CLK_S | 17 | 18 | SMB_DATA_S |
| GND | 19 | 20 | +5V |

2.4.26.1 Signal Description – Digital I/O Connector (JDIO1)

| Signal | Signal Description |
|------------|---|
| DIO [0:17] | Digital input and output Data Bit 0 to Bit 17 |
| SMB_CLK | Data input for I ² C input, 5V tolerant |
| SMB_DATA | Data input for I ² C serial input, 5V tolerant |

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2.4.27 Front Panel Connector (JFP1)

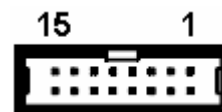
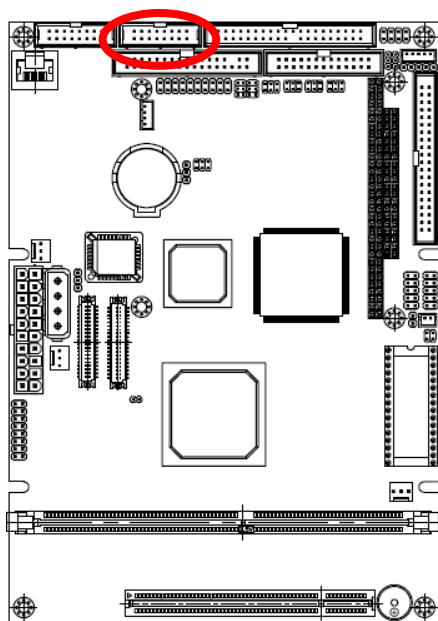


| Signal | PIN | PIN | Signal |
|---------|-----|-----|--------|
| ALED | 1 | 2 | +5V |
| LLED | 3 | 4 | +5V |
| SLED | 5 | 6 | +5V |
| GND | 7 | 8 | +5V |
| GND | 9 | 10 | +5V |
| RESET | 11 | 12 | HD_LED |
| GND | 13 | 14 | SPK |
| PWR_BTN | 15 | 16 | +5V |

2.4.27.1 Signal Description – Front Panel Connector (JFP1)

| PIN No. | Description |
|---------|------------------|
| 1, 2 | Active LAN LED |
| 3, 4 | 10 Mbps LAN LED |
| 5, 6 | 100 Mbps LAN LED |
| 9, 11 | Reset |
| 10, 12 | HDD LED |
| 13, 15 | Power SW |
| 14, 16 | Speaker |

2.4.28 Audio Connector (JP4)



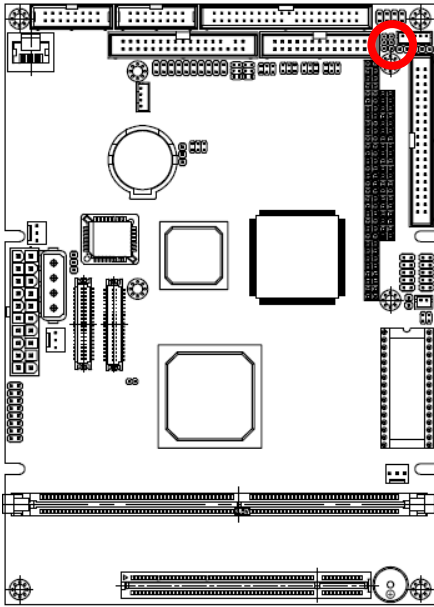
| Signal | PIN | PIN | Signal |
|------------|-----|-----|------------|
| Mic-In | 1 | 2 | Mic Bias |
| GND | 3 | 4 | GND |
| Line-Out L | 5 | 6 | Line-Out R |
| Speaker L | 7 | 8 | Speaker R |
| Line-In L | 9 | 10 | Line-In R |
| GND | 11 | 12 | NC |
| GND | 13 | 14 | NC |
| GND | 15 | 16 | NC |

2.4.28.1 Signal Description – Audio Connector (JP4)

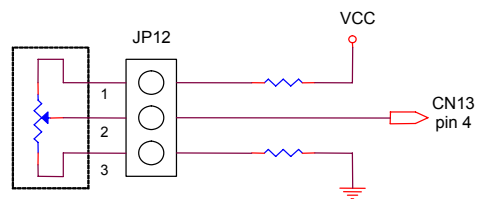
| Signal | Signal Description |
|----------------|---|
| Mic / Mic Bias | The MIC signal is used for microphone input. This input is fed to the left microphone channel. Mic Bias provides 3.3V supplied through 3.2K Ω with capacitive decoupling to GND. This signal may be used for bias of some microphone types. |
| Line-In L/R | Left and right line in signals. |
| Line-Out L/R | Left and right line out signals. Both signals are capacitor coupled and should have GND as return. |
| Speaker L/R | Left and right speaker out signals |

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2.4.29 LCD Backlight Brightness Adjustment Connector (JP12)

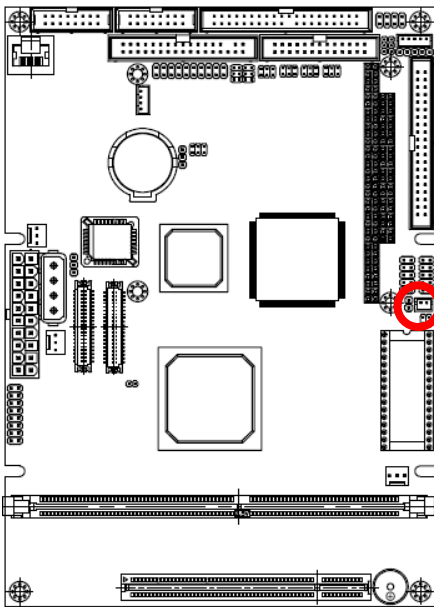


| Signal | PIN |
|--------|-----|
| GND | 3 |
| VR | 2 |
| +5V | 1 |



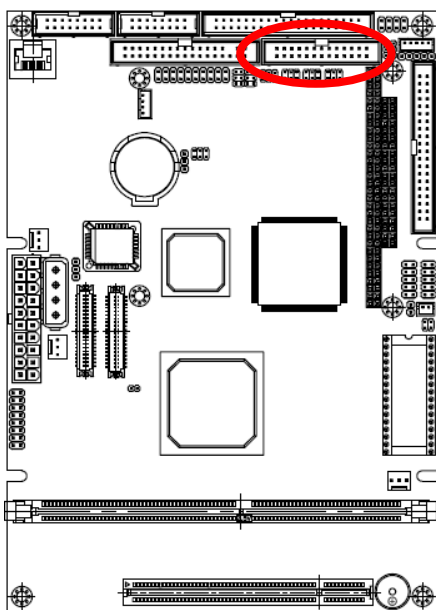
Variation Resistor
(Recommended: 4.7KΩ, >1/16W)

2.4.30 -5V/-12V PC/104 Voltage Connector (JP15)



| Signal | PIN |
|--------|-----|
| -12V | 1 |
| -5V | 2 |

2.4.31 Parallel Port Connector (LPT1)



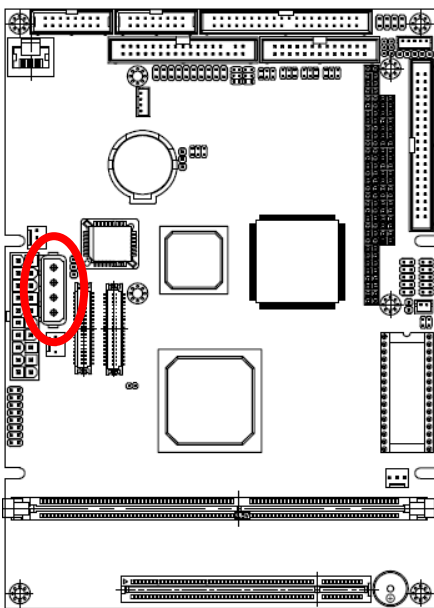
| Signal | PIN | PIN | Signal |
|--------|-----|-----|--------|
| STB# | 1 | 2 | AFD# |
| PD0 | 3 | 4 | ERR# |
| PD1 | 5 | 6 | INIT# |
| PD2 | 7 | 8 | SLIN# |
| PD3 | 9 | 10 | GND |
| PD4 | 11 | 12 | GND |
| PD5 | 13 | 14 | GND |
| PD6 | 15 | 16 | GND |
| PD7 | 17 | 18 | GND |
| ACK# | 19 | 20 | GND |
| BUSY | 21 | 22 | GND |
| PE | 23 | 24 | GND |
| SLCT | 25 | 26 | GND |

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2.4.31.1 Signal Description – Parallel Port Connector (LPT1)

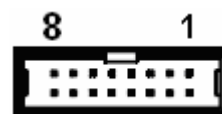
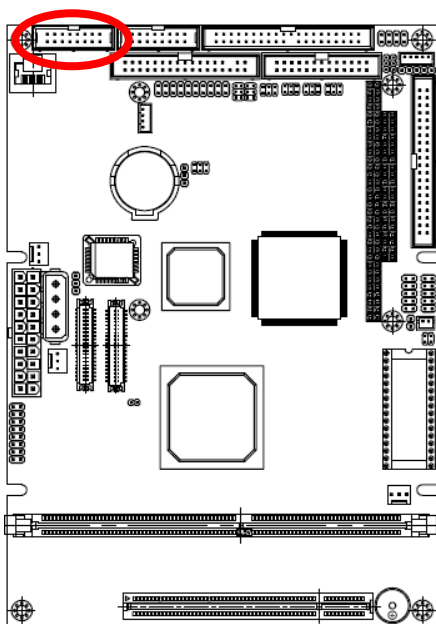
| Signal | Signal Description |
|---------|--|
| PD[7:0] | Parallel data bus from PC board to printer. The data lines are able to operate in PS/2 compatible bi-directional mode. |
| SLIN# | Output line for detection of printer selection. This pin is pulled high internally. |
| SLCT | An active high input on this pin indicates that the printer is selected. This pin is pulled high internally. |
| STB# | An active low output is used to latch the parallel data into the printer. This pin is pulled high internally. |
| BUSY | An active high input indicates that the printer is not ready to receive data. This pin is pulled high internally. |
| ACK# | An active low input on this pin indicates that the printer has received data and is ready to accept more data. This pin is pulled high internally. |
| INIT# | Output line for the printer initialization. This pin is pulled high internally. |
| AFD# | An active low output from this pin causes the printer to auto feed a line after a line is printed. This pin is pulled high internally. |
| ERR# | An active low input on this pin indicates that the printer has encountered an error condition. This pin is pulled high internally. |
| PE | An active high input on this pin indicates that the printer has detected the end of the paper. This pin is pulled high internally. |

2.4.32 Power Connector (PWR1)



| Signal | PIN |
|--------|-----|
| +5V | 4 |
| GND | 3 |
| GND | 2 |
| +12V | 1 |

2.4.33 VGA Connector (VGA1)



| Signal | PIN | PIN | Signal |
|--------|-----|-----|--------|
| RED | 1 | 9 | +5V |
| GREEN | 2 | 10 | GND |
| BLUE | 3 | 11 | NC |
| NC | 4 | 12 | DDAT |
| GND | 5 | 13 | HSYNC |
| GND | 6 | 14 | VSYNC |
| GND | 7 | 15 | DCLK |
| GND | 8 | 16 | NC |

2.4.33.1 Signal Description – VGA Connector (VGA1)

| Signal | Signal Description |
|--------|---|
| HSYNC | CRT horizontal synchronisation output. |
| VSYNC | CRT vertical synchronisation output. |
| DCK | Display Data Channel Clock. Used as clock signal to/from monitors with DDC interface. |
| DAT | Display Data Channel Data. Used as data signal to/from monitors with DDC interface. |
| RED | Analog output carrying the red colour signal to the CRT. For 75 Ω cable impedance. |
| GREEN | Analog output carrying the green colour signal to the CRT. For 75 Ω cable impedance. |
| BLUE | Analog output carrying the blue colour signal to the CRT. For 75 Ω cable impedance. |

3 BIOS Setup

3.1 Starting Setup

The AwardBIOS™ is immediately activated when you first power on the computer. The BIOS reads the system information contained in the CMOS and begins the process of checking out the system and configuring it. When it finishes, the BIOS will seek an operating system on one of the disks and then launch and turn control over to the operating system.

While the BIOS is in control, the Setup program can be activated in one of two ways:

By pressing immediately after switching the system on, or

By pressing the key when the following message appears briefly at the bottom of the screen during the POST (Power On Self Test).

Press DEL to enter SETUP

If the message disappears before you respond and you still wish to enter Setup, restart the system to try again by turning it OFF then ON or pressing the "RESET" button on the system case. You may also restart by simultaneously pressing <Ctrl>, <Alt>, and <Delete> keys. If you do not press the keys at the correct time and the system does not boot, an error message will be displayed and you will again be asked to.

Press F1 to Continue, DEL to enter SETUP

3.2 Using Setup

In general, you use the arrow keys to highlight items, press <Enter> to select, use the PageUp and PageDown keys to change entries, press <F1> for help and press <Esc> to quit. The following table provides more detail about how to navigate in the Setup program using the keyboard.

| Button | Description |
|----------------|--|
| ↑ | Move to previous item |
| ↓ | Move to next item |
| ← | Move to the item in the left hand |
| → | Move to the item in the right hand |
| Esc key | Main Menu -- Quit and not save changes into CMOS Status Page Setup Menu and Option Page Setup Menu -- Exit current page and return to Main Menu |
| PgUp key | Increase the numeric value or make changes |
| PgDn key | Decrease the numeric value or make changes |
| + key | Increase the numeric value or make changes |
| - key | Decrease the numeric value or make changes |
| F1 key | General help, only for Status Page Setup Menu and Option Page Setup Menu |
| (Shift) F2 key | Change color from total 16 colors. F2 to select color forward, (Shift) F2 to select color backward |
| F3 key | Calendar, only for Status Page Setup Menu |
| F4 key | Reserved |
| F5 key | Restore the previous CMOS value from CMOS, only for Option Page Setup Menu |
| F6 key | Load the default CMOS value from BIOS default table, only for Option Page Setup Menu |
| F7 key | Load the default |
| F8 key | Reserved |
| F9 key | Reserved |
| F10 key | Save all the CMOS changes, only for Main Menu |

- **Navigating Through The Menu Bar**

Use the left and right arrow keys to choose the menu you want to be in.



Note: Some of the navigation keys differ from one screen to another.

- **To Display a Sub Menu**

Use the arrow keys to move the cursor to the sub menu you want. Then press <Enter>. A “>” pointer marks all sub menus.

3.3 Getting Help

Press F1 to pop up a small help window that describes the appropriate keys to use and the possible selections for the highlighted item. To exit the Help Window press <Esc> or the F1 key again.

3.4 In Case of Problems

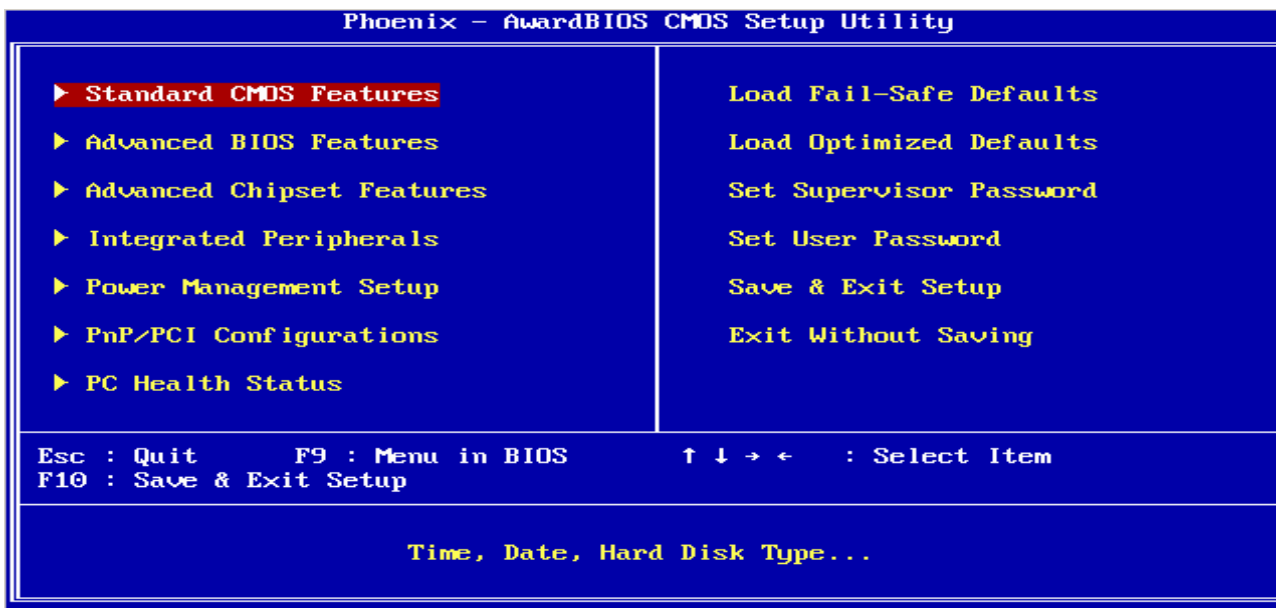
If, after making and saving system changes with Setup, you discover that your computer no longer is able to boot, the AwardBIOS™ supports an override to the CMOS settings which resets your system to its defaults.

The best advice is to only alter settings which you thoroughly understand. To this end, we strongly recommend that you avoid making any changes to the chipset defaults. These defaults have been carefully chosen by both Award and your systems manufacturer to provide the absolute maximum performance and reliability. Even a seemingly small change to the chipset setup has the potential for causing you to use the override.

3.5 Main Menu

Once you enter the AwardBIOS™ CMOS Setup Utility, the Main Menu will appear on the screen. The Main Menu allows you to select from several setup functions and two exit choices. Use the arrow keys to select among the items and press <Enter> to accept and enter the sub-menu.

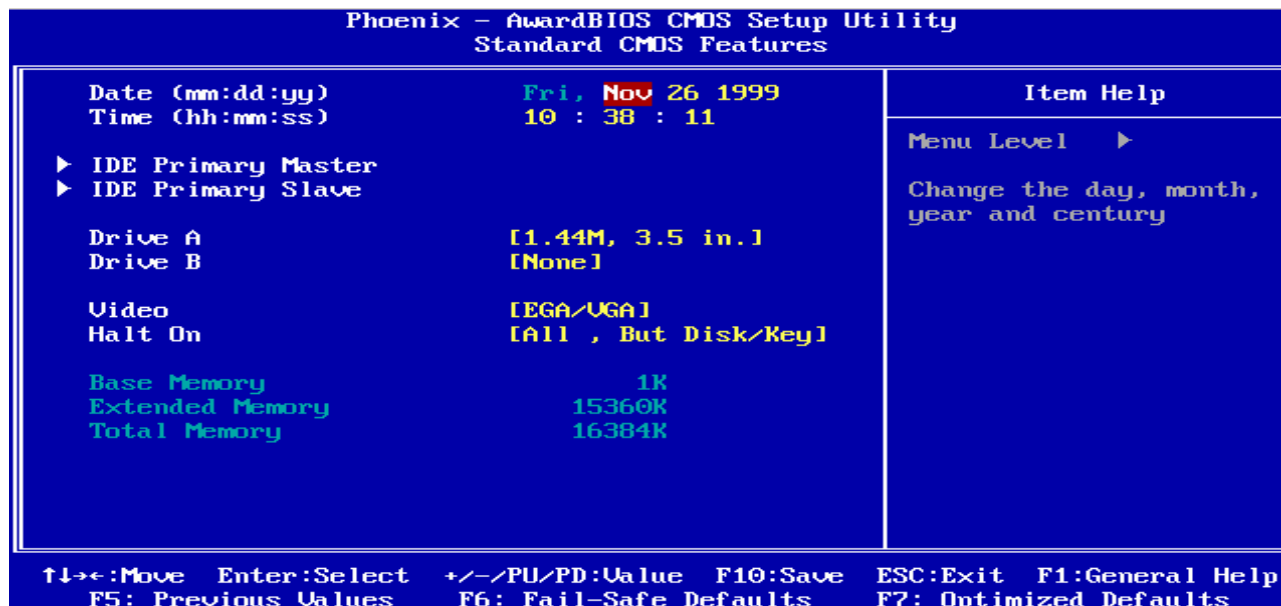
Note that a brief description of each highlighted selection appears at the bottom of the screen.



Note: The BIOS setup screens shown in this chapter are for reference purposes only, and may not exactly match what you see on your screen. Visit the Avalue website (www.avalue.com.tw) to download the latest product and BIOS information.

3.5.1 Standard CMOS Features

The items in Standard CMOS Setup Menu are divided into few categories. Each category includes no, one or more than one setup items. Use the arrow keys to highlight the item and then use the <PgUp> or <PgDn> keys to select the value you want in each item.



3.5.1.1 Main Menu Selection

This reference table shows the selections that you may make on the Main Menu.

| Item | Options | Description |
|---|--|---|
| Time | HH : MM : SS | Set the system time |
| IDE Primary Master IDE Primary Slave | Options are in 3.5.1.2 | Press <Enter> to enter the sub menu of detailed options |
| Drive A Drive B | None 360K, 5.25 in 1.2M, 5.25 in 720K, 3.5 in 1.44M, 3.5 in 2.88M, 3.5 in | Select the type of floppy disk drive installed in your system |
| Video | EGA/VGA CGA 40 CGA 80 MONO | Select the default video device |
| Halt On | All Errors No Errors All, but Keyboard All, but Diskette All, but Disk/Key | Select the situation in which you want the BIOS to stop the POST process and notify you |

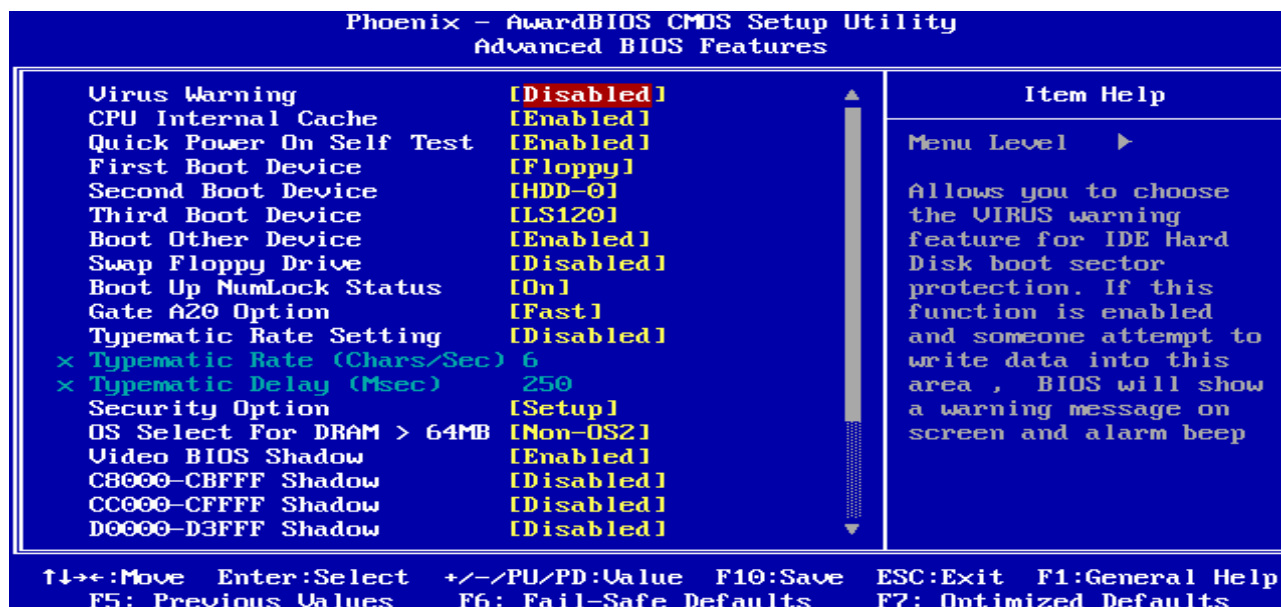
3.5.1.2 IDE Adapter Setup

The IDE adapters control the hard disk drive. Use a separate sub menu to configure each hard disk drive. The below Figure will shows the IDE primary master sub menu.

| Item | Options | Description |
|--|-----------------------------|--|
| IDE HDD Auto-detection | Press Enter | Press Enter to auto-detect the HDD on this channel. If detection is successful, it fills the remaining fields on this menu. |
| IDE Primary Master IDE Primary Slave, | None Auto Manual | Selecting 'manual' lets you set the remaining fields on this screen. Selects the type of fixed disk. "User Type" will let you select the number of cylinders, heads, etc. Note: PRECOMP=65535 means NONE ! |
| Access Mode | CHS LBA Large Auto | Choose the access mode for this hard disk |
| The following options are selectable only if the 'IDE Channel ...' item is set to 'Manual' | | |
| Cylinder | Min = 0 Max = 65535 | Set the number of cylinders for this hard disk. |
| Head | Min = 0 Max = 255 | Set the number of read/write heads |
| Precomp | Min = 0 Max = 65535 | **** Warning: Setting a value of 65535 means no hard disk |
| Landing zone | Min = 0 Max = 65535 | **** |
| Sector | Min = 0 Max = 255 | Number of sectors per track |

3.5.2 Advanced BIOS Features

This section allows you to configure your system for basic operation. You have the opportunity to select the system's default speed, boot-up sequence, keyboard operation, shadowing and security.



3.5.2.1 Virus Warning

Allows you to choose the VIRUS Warning feature for IDE Hard Disk boot sector protection. If this function is enabled and someone attempt to write data into this area, BIOS will show a warning message on screen and alarm beep.

| Item | Description |
|----------|---|
| Enabled | Activates automatically when the system boots up causing a warning message to appear when anything attempts to access the boot sector or hard disk partition table. |
| Disabled | No warning message will appear when anything attempts to access the boot sector or hard disk partition table. |

3.5.2.2 CPU Internal Cache

This category speeds up memory access. However, it depends on CPU/chipset design. The default value is enable.

| Item | Description |
|----------|---------------|
| Enabled | Enable cache |
| Disabled | Disable cache |

3.5.2.3 Quick Power On Self Test

This category speeds up Power On Self Test (POST) after you power up the computer. If it is set to Enable, BIOS will shorten or skip some check items during POST.

| Item | Description |
|----------|-------------------|
| Enabled | Enable quick POST |
| Disabled | Normal POST |

3.5.2.4 First/Second/Third/Other Boot Device

The BIOS attempts to load the operating system from the devices in the sequence selected in these items.

| Item | Description |
|-----------|--------------------------|
| Floppy | Floppy Device |
| LS120 | LS120 Device |
| HDD-0~1 | Hard Disk Device 0~1 |
| SCSI | SCSI Device |
| CDROM | CDROM Device |
| ZIP100 | ZIP-100 Device |
| USB-FDD | USB Floppy Device |
| USB-ZIP | USB ZIP Device |
| USB-CDROM | USB CDROM Device |
| USB-HDD | USB Hard Disk |
| LAN | Network Device |
| Disabled | Disabled any boot device |

3.5.2.5 Swap Floppy Drive

While system has two floppy drivers installed, this item will be affected. This function is to assign physical drive B to logical drive A.

| Item | Description |
|----------|--|
| Enabled | Assign physical drive B to logical drive A |
| Disabled | No change |

3.5.2.6 Boot Up NumLock Status

Select power on state for NumLock.

| Item | Description |
|------|-----------------|
| On | Enable NumLock |
| Off | Disable NumLock |

3.5.2.7 Gate A20 Option

Select if chipset or keyboard controller should control Gate A20.

| Item | Description |
|--------|--|
| Normal | A pin in the keyboard controller controls Gate A20 |
| Fast | Lets chipset control Gate A20 |

3.5.2.8 Typematic Rate Setting

Key strokes repeat at a rate determined by the keyboard controller. When enabled, the typematic rate and typematic delay can be selected.

| Item | Description |
|----------|--------------------------------------|
| Enabled | Enable typematic rate/delay setting |
| Disabled | Disable typematic rate/delay setting |

3.5.2.9 Typematic Rate <Chars/Sec>

Sets the number of times a second to repeat a key stroke when you hold the key down
The choices: 6, 8, 10, 12, 15, 20, 24, 30.

3.5.2.10 Typematic Delay <Msec>

When the typematic rate is enabled, this selection allows you to select the delay between when the key was first depressed and when the acceleration begins.

The choices: 250, 500, 750, 1000.

3.5.2.11 Security Option

Select whether the password is required every time the system boots or only when you enter setup.

| Item | Description |
|--------|---|
| System | The system will not boot and access to Setup will be denied if the correct password is not entered at the prompt. |
| Setup | The system will boot, but access to Setup will be denied if the correct password is not entered at the prompt. |



Note: To disable security, select PASSWORD SETTING at Main Menu and then you will be asked to enter password. Do not type anything and just press <Enter>, it will disable security. Once the security is disabled, the system will boot and you can enter Setup freely.

3.5.2.12 OS Select for DRAM > 64MB

Select the operating system that is running with greater than 64MB of RAM on the system.

| Item | Description |
|---------|--------------------------------|
| Non-OS2 | Disable OS for over 64 MB DRAM |
| OS2 | Enable OS for over 64 MB DRAM |

3.5.2.13 Video BIOS Shadow

To allow copying Video BIOS into shadow RAM to improve video performance.

| Item | Description |
|---------|--|
| Enable | Copy Video BIOS into shadow RAM |
| Disable | Do not copy Video BIOS into shadow RAM |

3.5.2.14 C8000-CBFFF/CC000-CFFFF/D0000-D3FFF/D4000-D7FFF/D8000-DBFFF/DC00-DFFFF Shadow

These categories determine whether option ROMs will be copied to RAM. An example of such option ROM would be support of on-board SCSI.

| Item | Description |
|----------|-----------------------------|
| Enabled | Optional shadow is enabled |
| Disabled | Optional shadow is Disabled |

3.5.2.15 Full Screen LOGO Show

If the BIOS had the full screen logo in it, this item could allow enable/ disable the full screen logo show on display.

| Item | Description |
|---------|-------------------------------|
| Enable | Enable full screen logo show |
| Disable | Disable full screen logo show |

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3.5.2.16 Small Logo (EPA) Show

This item allows you enabled/disabled the small EPA logo show on screen at the POST step.

| Item | Description |
|----------|---------------------------|
| Enabled | EPA Logo show is enabled |
| Disabled | EPA Logo show is disabled |

3.5.2.17 Onboard Lan Boot ROM

This item allows to boot over the network when system POST and shorten the booting time by set disabled

| Item | Description |
|----------|----------------------------|
| Enabled | Enable Onboard LAN boot. |
| Disabled | Disabled Onboard LAN boot. |

3.5.2.18 Cyrix 6x86/MII CPUID

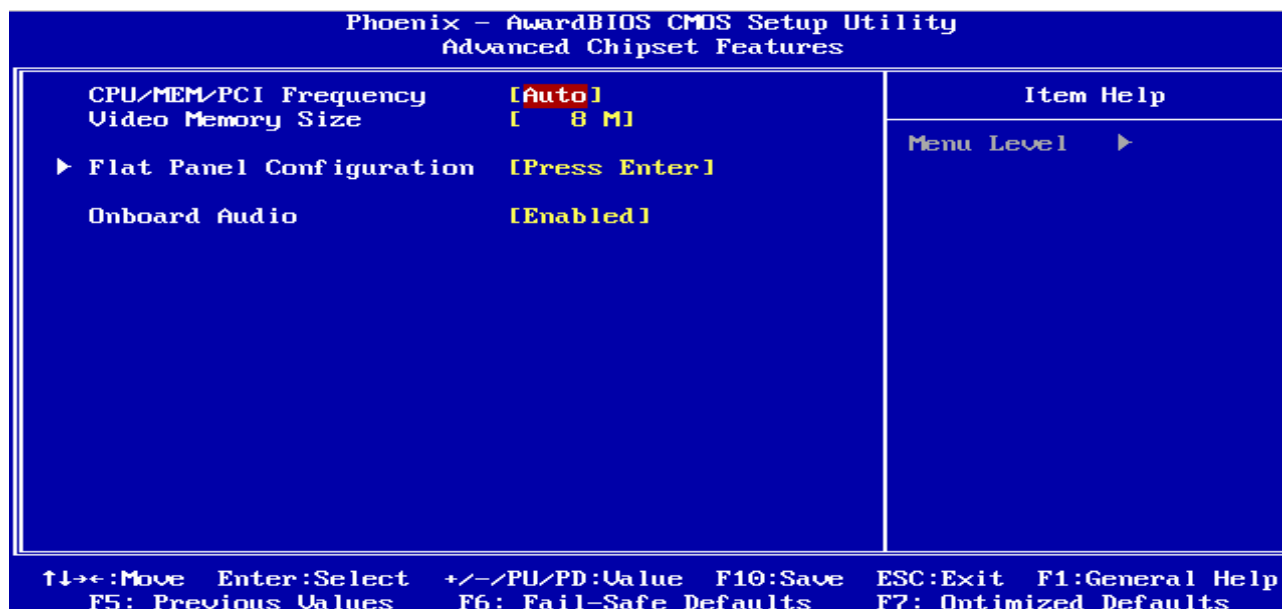
This item allows you to view the CPU ID of your Cyrix chipset during the boot up process of your computer.

| Item | Description |
|----------|----------------------------------|
| Enabled | Enable to view the Cyrix CPU ID. |
| Disabled | Disable to view the Cyrix CPU ID |

3.5.3 Advanced Chipset Features

This section allows you to configure the system based on the specific features of the installed chipset. This chipset manages bus speeds and access to system memory resources, such as DRAM and the external cache. It also coordinates communications between the conventional ISA bus and the PCI bus. It must be stated that these items should never need to be altered. The default settings have been chosen because they provide the best operating conditions for your system. The only time you might consider making any changes would be if you discovered that data was being lost while using your system.

The first chipset settings deal with CPU access to dynamic random access memory (DRAM). The default timings have been carefully chosen and should only be altered if data is being lost. Such a scenario might well occur if your system had mixed speed DRAM chips installed so that greater delays may be required to preserve the integrity of the data held in the slower memory chips.



3.5.3.1 CPU/MEM/PCI Frequency

This item allows to select CPU/Memory/PCI frequency.

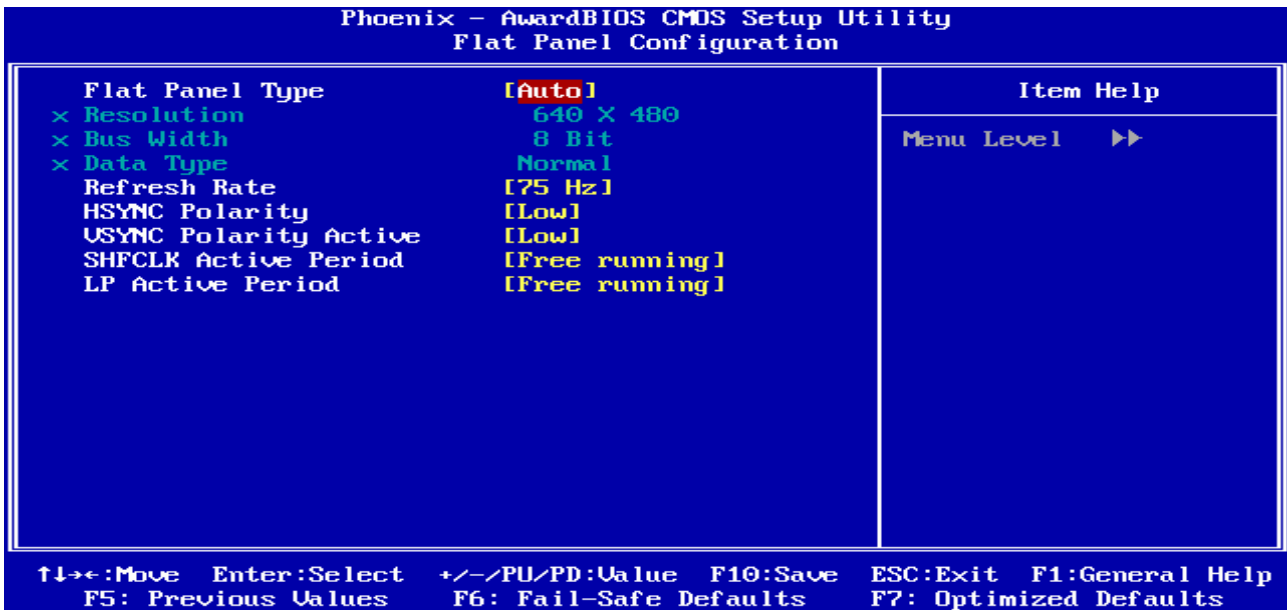
The choices: Auto, 200/133/66, 333/222/66, 400/266/66, 433/289/66.

3.5.3.2 Video Memory Size

This item allows to select video memory size.

The choices: None M, 4 M, 6 M, 8 M, 12 M, 16 M.

3.5.3.3 Flat Panel Configuration



| Item | Options | Description |
|-----------------------|---------------------------------------|--|
| Flat Panel Type | TFT, LVDS Auto | This item allows to select the flat panel type. |
| Refresh Rate | 60Hz, 65Hz, 70Hz, 72Hz, 75Hz, 85Hz | This refresh rate is only the number of time the image is being refreshed on the monitor screen. |
| HSYNC Polarity | High, Low | Select polarity of HSYNC signals. |
| VSYNC Polarity Active | High, Low | Set the polarity of VSYNC signals active. |
| SHFCLK Active Period | Active only, Free running | Shift clock or pixel clock for the flat panel data. |
| LP Active Period | Active running Free running | Latch Pulse is the line pulse or latch pulse for the flat panel data. |

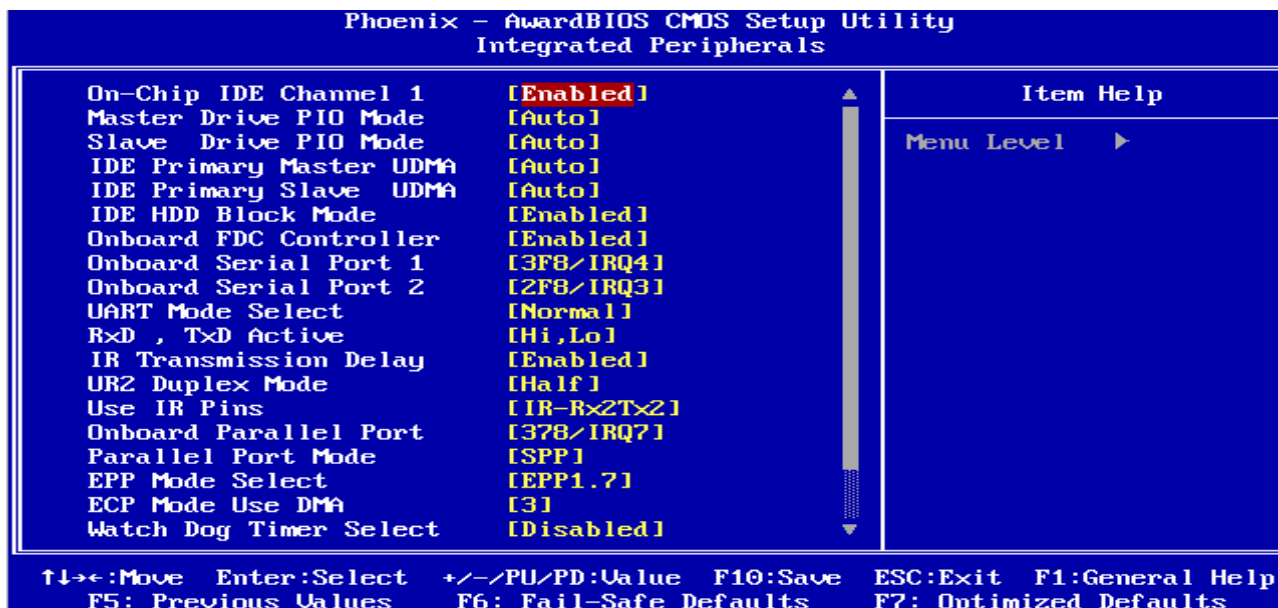
3.5.3.4 Onboard Audio

This item allows you to enable the onboard audio function.

The choices: Enabled, Disabled.

3.5.4 Integrated Peripherals

Use this menu to specify your settings for integrated peripherals.



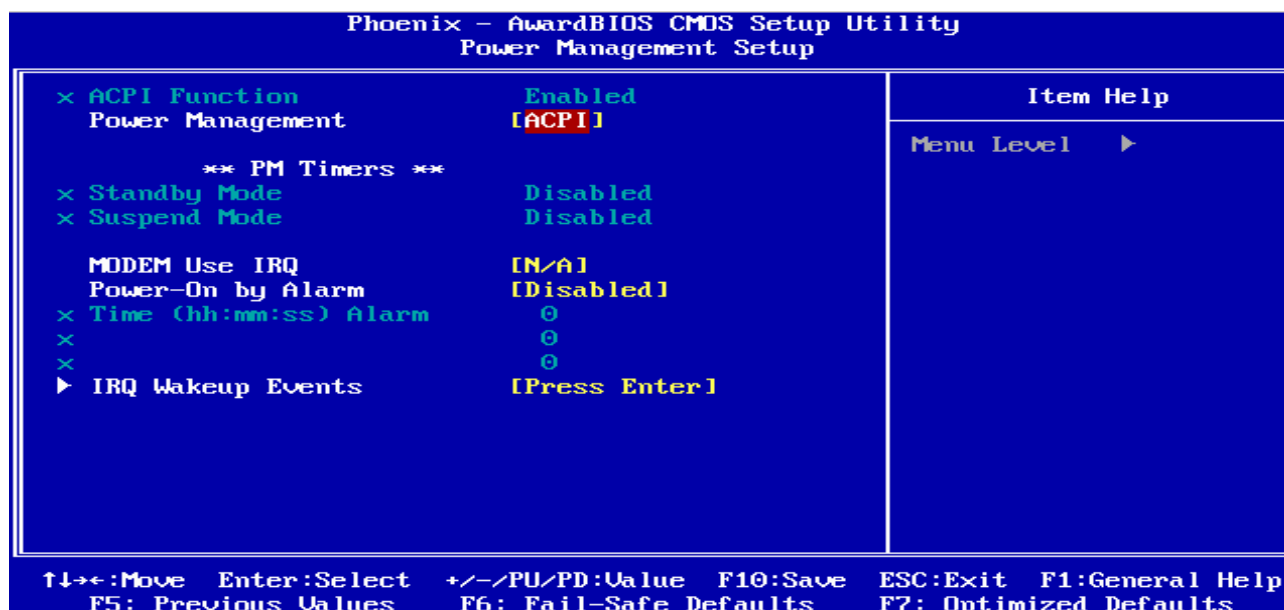
| Item | Options | Description |
|---|--|--|
| On-Chip IDE Channel 1 | Enabled Disabled | This item allows to enable On-chip IDE channel. |
| Master Drive PIO Mode Slave Drive PIO Mode | Auto Mode 0 Mode 1 Mode 2 Mode 3 Mode 4 | The IDE PIO (Programmed Input/Output) fields let you set a PIO mode (0-4) for each of the four IDE devices that the onboard IDE interface supports. Modes 0 through 4 provide successively increased performance. In Auto mode, the system automatically determines the best mode for each device. |
| IDE Primary Master UDMA IDE Primary Slave UDMA | Auto Disabled | Ultra DMA implementation is possible only if your IDE hard drive supports it and the operating environment includes a DMA driver (Windows 95 OSR2 or a third-party IDE bus master driver). If the hard drive and the system software both support Ultra DMA, select Auto to enable BIOS support. |
| IDE HDD Block Mode | Enabled Disabled | Block mode is also called block transfer, multiple commands, or multiple sector read/write. If the IDE hard drive supports block mode (most new drives do), select Enabled for automatic detection of the optimal number of block read/writes per sector the drive can support. |
| Onboard FDC Controller | Enabled Disabled | Select Enabled if your system has a floppy disk controller (FDC) installed on the system board and you wish to use it. If you are not going to use FDC or the system has no floppy drive, select Disabled in this field. |

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| Item | Options | Description |
|--|---|---|
| Onboard Serial Port 1 Onboard Serial Port 2 | Disable 3F8/IRQ4 2F8/IRQ3 3E8/IRQ4 2E8/IRQ3 Auto | Select an address and corresponding interrupt for the first and second serial ports. |
| UART Mode Select | IrDA ASKIR Normal | Select UART2 mode as standard serial port or IR port. |
| RxD , TxD Active | Hi,Hi Hi,Lo Lo,Hi Lo,Lo | This item allows you to determine the active of RxD, TxD level. |
| IR Transmission Delay | Enabled Disabled | This item allows you to enable/disable the IR Transmission Delay. |
| UR2 Duplex Mode | Half Full | Select the value required by the IR device connected to the IR port. Full-duplex mode permits simultaneous two-direction transmission. Half-duplex mode permits transmission in one direction only at a time. |
| Use IR Pins | RxD2, TxD2 IR-Rx2Tx2 | This item allows you to determine the pin definition. |
| Onboard Parallel Port | Disabled 378/IRQ7 278/IRQ5 3BC/IRQ7 | Select a matching address and interrupt for the physical parallel (printer) port. |
| Parallel Port Mode | SPP EPP ECP ECP+EPP Normal | Select an operating mode for the onboard parallel port. Select Compatible or Extended unless you are certain both your hardware and software support EPP or ECP mode. |
| EPP Mode Select | EPP1.9 EPP1.7 | Select EPP port type 1.7 or 1.9. |
| ECP Mode Use DMA | 1 3 | Select a DMA channel for the port. |
| Watch Dog Timer Select | Disabled, 10, 20, 30, 40 Sec. 1, 2, 4 Min. | This option will determine watch dog timer |
| Onboard Serial Port 3 Onboard Serial Port 4 | Disable 3F8/IRQ4 2F8/IRQ3 3E8/IRQ4 2E8/IRQ3 | Select an address and corresponding interrupt for the first and second serial ports. |
| PC104 IO Port | Disabled, 220-22F 300-31F, 300-33F 2F8-3FF, 2F8-2FF 3E8-3EF, 2E8-2EF | Select a matching I/O port address for add-on PC/104 device. |
| PC104 IRQ | Disabled IRQ5, IRQ7 | Select a matching IRQ channel for add-on PC/104 device. |

3.5.5 Power Management Setup

The Power Management Setup allows you to configure your system to most effectively save energy while operating in a manner consistent with your own style of computer use.



3.5.5.1 Power Management

This category allows you to select the type (or degree) of power saving.

The choices: Disabled, Legacy, APM, ACPI.

3.5.5.2 MODEM Use IRQ

This determines the IRQ in which the MODEM can use.

The choices: NA, 3, 4, 5, 7, 9, 10, 11.

3.5.5.3 Power On By Alarm

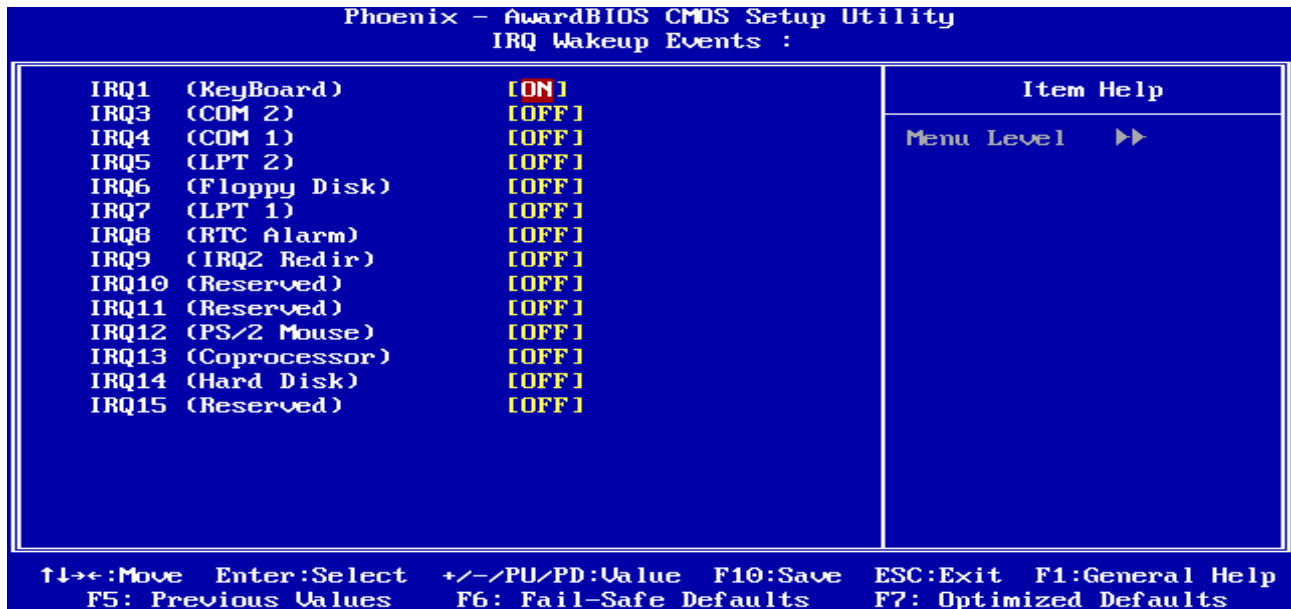
This determines whether the system boot up if there's an incoming call from the Modem.

The choices: Enable, Disabled.

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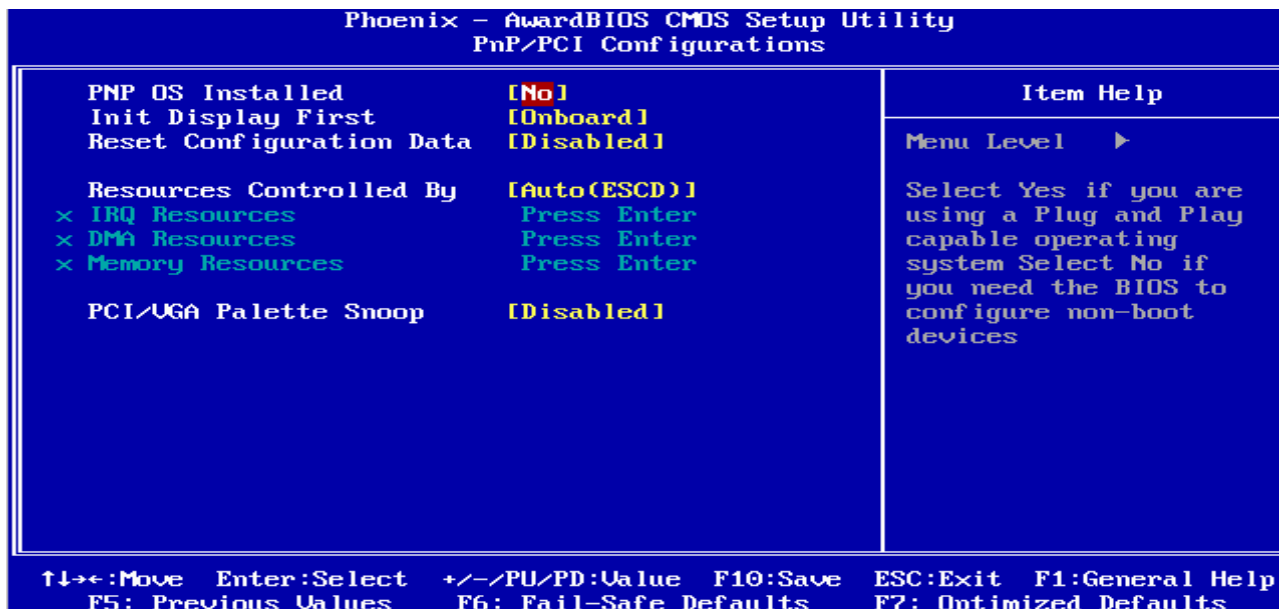
3.5.5.4 IRQ Wakeup Events

The VGA, LPT & COM, HDD & FDD, and PCI master are I/O events which can prevent the system from entering a power saving mode or can awaken the system from such a mode. When an I/O device wants to gain the attention of the operating system, it signals this by causing an IRQ to occur. When the operating system is ready to respond to the request, it interrupts itself and performs the service.



3.5.6 PnP / PCI Configuration

This section describes configuring the PCI bus system. PCI, or **P**ersonal **C**omputer **I**nterconnect, is a system which allows I/O devices to operate at speeds nearing the speed the CPU itself uses when communicating with its own special components. This section covers some very technical items and it is strongly recommended that only experienced users should make any changes to the default settings.



3.5.6.1 PNP OS Installed

The operation system environment is Plug-and-Play aware sets "YES"

The choices: Yes, No.

3.5.6.2 Init Display First

This item allows you to decide to active whether PCI Slot or AGP first.

The choices: PCI Slot, Onboard.

3.5.6.3 Reset Configuration Data

Normally, you leave this field Disabled. Select Enabled to reset Extended System Configuration Data (ESCD) when you exit Setup if you have installed a new add-on and the system reconfiguration has caused such a serious conflict that the operating system cannot boot.

The choices: Enabled, Disabled.

3.5.6.4 Resources Controlled By

The Award Plug and Play BIOS has the capacity to automatically configure all of the boot and Plug and Play compatible devices. However, this capability means absolutely nothing unless you are using a Plug and Play operating system such as Windows®95. If you set this field to "manual" choose specific resources by going into each of the sub menu that follows this field (a sub menu is preceded by a "▶").

The choices: Auto(ESCD), Manual.

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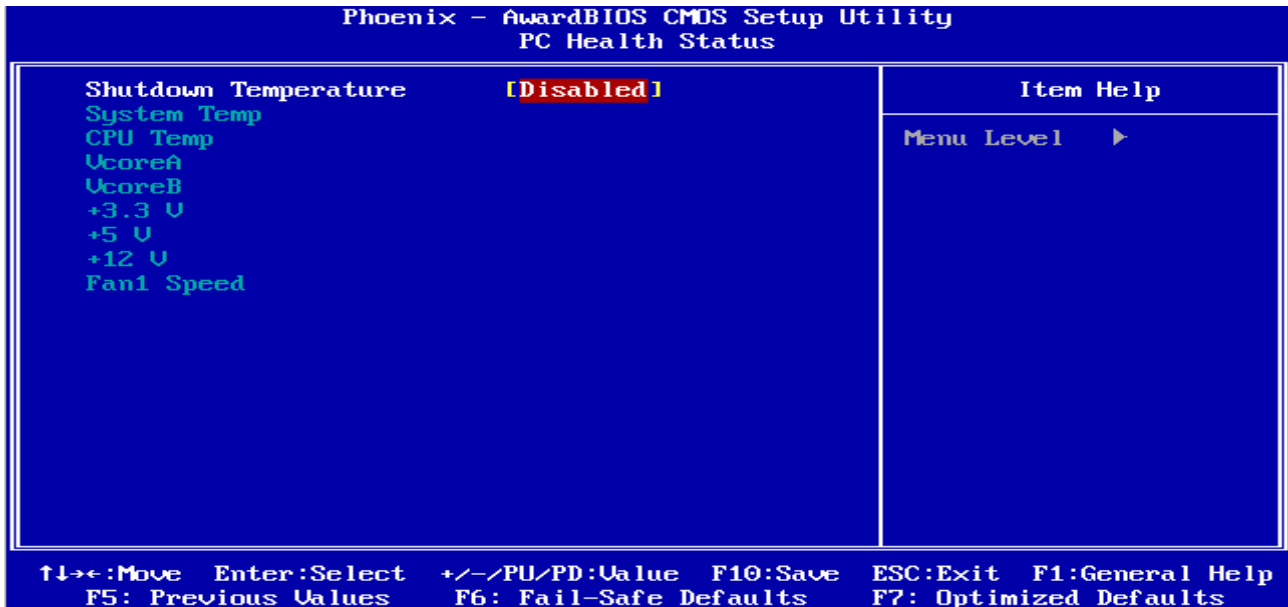
3.5.6.5 PCI/VGA Palette Snoop

This item is to set non-standard VGA display adapters such as graphics accelerators or MPEG video cards showing colors properly.

The choices: Enabled, Disabled.

3.5.7 PC Health Status

This section shows the status of your CPU, Fan & System.



3.5.7.1 Shutdown Temperature

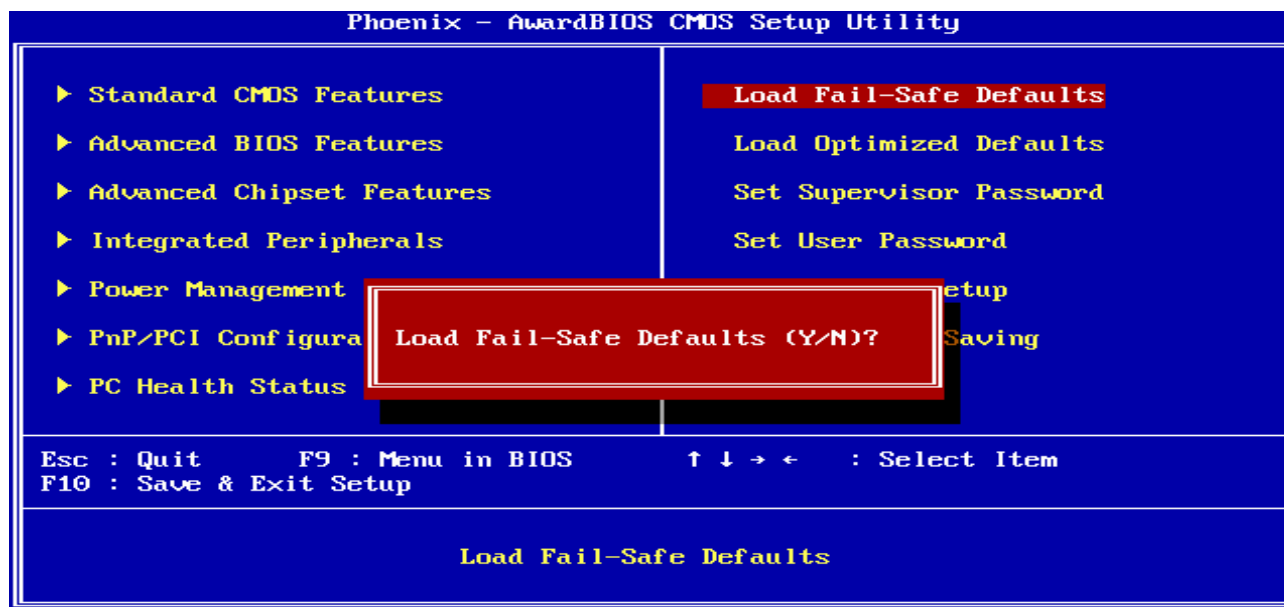
This function allows to set the shutdown temperature to avoid overheating and destroying the CPU and board.

The choices: Disabled, 60°C/140°F, 65°C/149°F, 70°C/158°F.

3.5.8 Load Fail-Safe Defaults

Use this menu to load the BIOS default values for the minimal/stable performance for your system to operate.

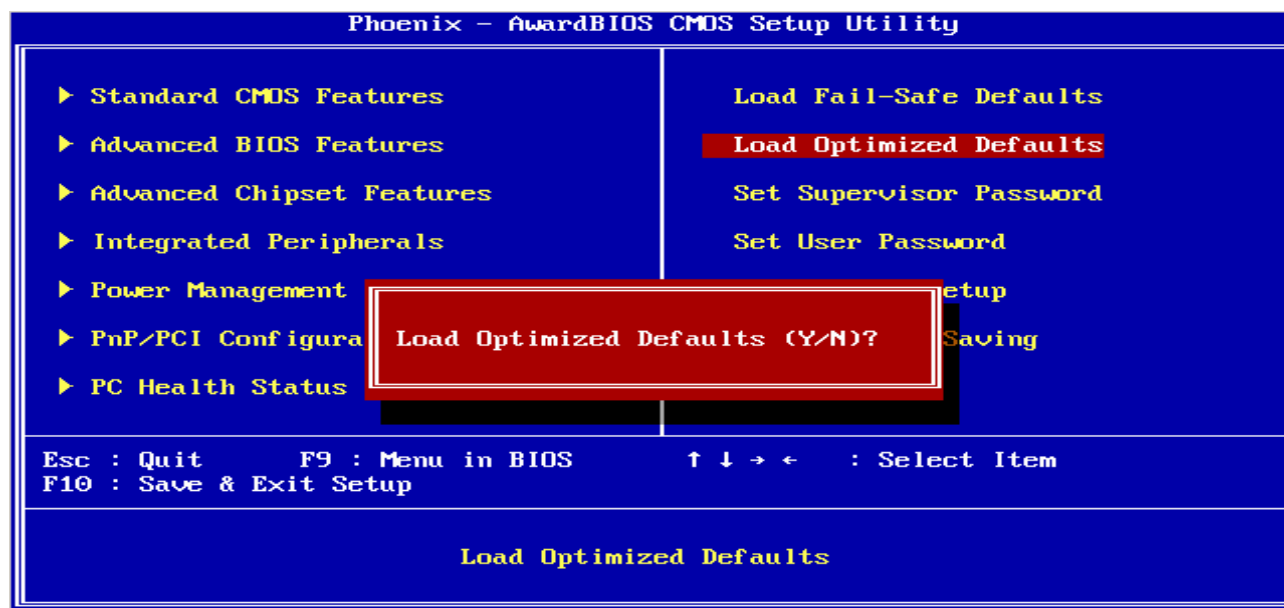
Press <Y> to load the BIOS default values for the most stable, minimal-performance system operations.



3.5.9 Load Optimized Defaults

Use this menu to load the BIOS default values that are factory settings for optimal performance system operations. While Award has designed the custom BIOS to maximize performance, the factory has the right to change these defaults to meet their needs.

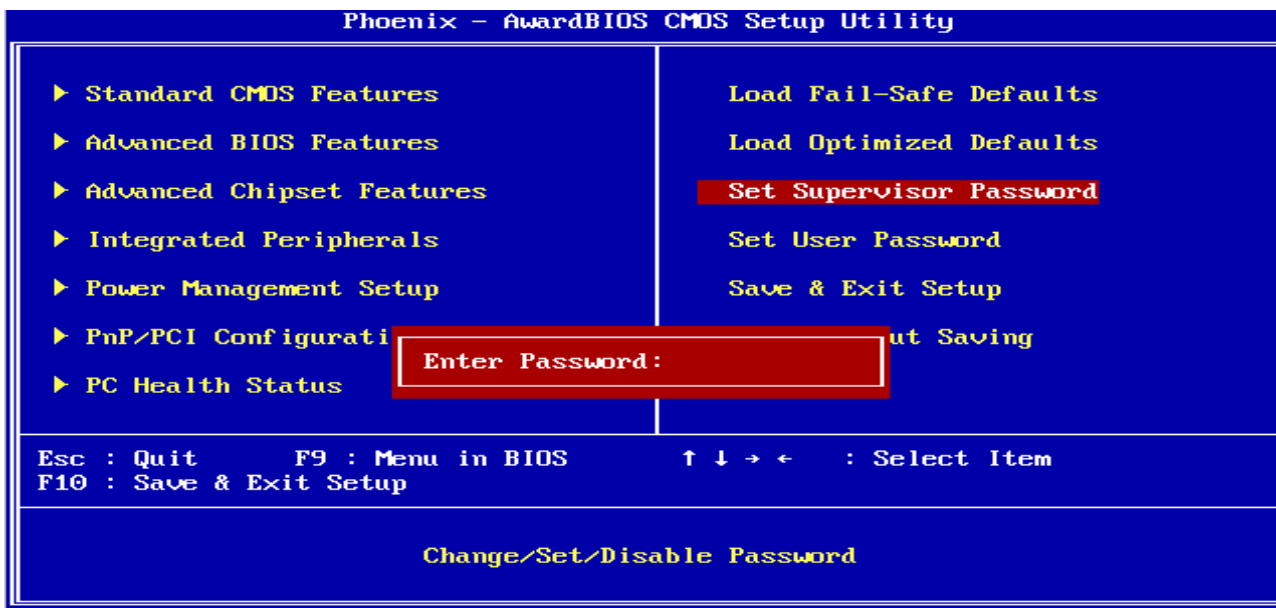
Press <Y> to load the default values setting for optimal performance system operations.



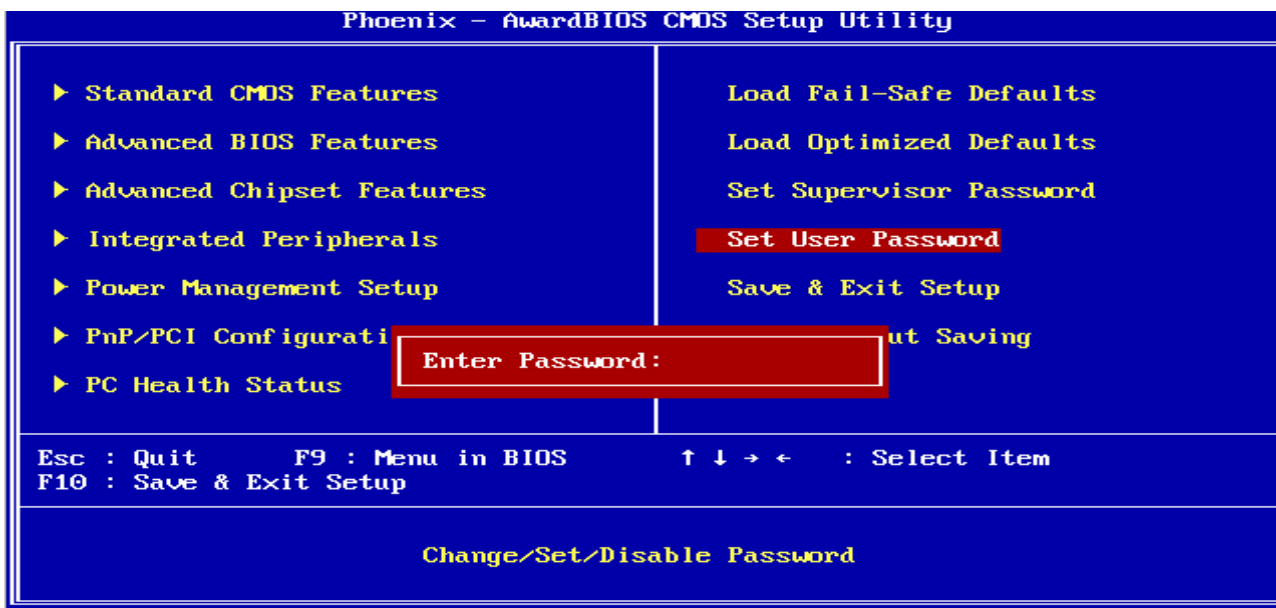
3.5.10 Set Supervisor / User Password

You can set either supervisor or user password, or both of them.

Supervisor Password: able to enter/change the options of setup menus.



User Password: able to enter but no right to change the options of setup menus.



Type the password, up to eight characters in length, and press <Enter>. The password typed now will clear any previously entered password from CMOS memory. You will be asked to confirm the password. Type the password again and press <Enter>. You may also press <Esc> to abort the selection and not enter a password. To disable a password, just press <Enter> when you are prompted to enter the password. A message will confirm the password will be disabled. Once the password is disabled, the system will boot and you can enter Setup freely.

PASSWORD DISABLED.

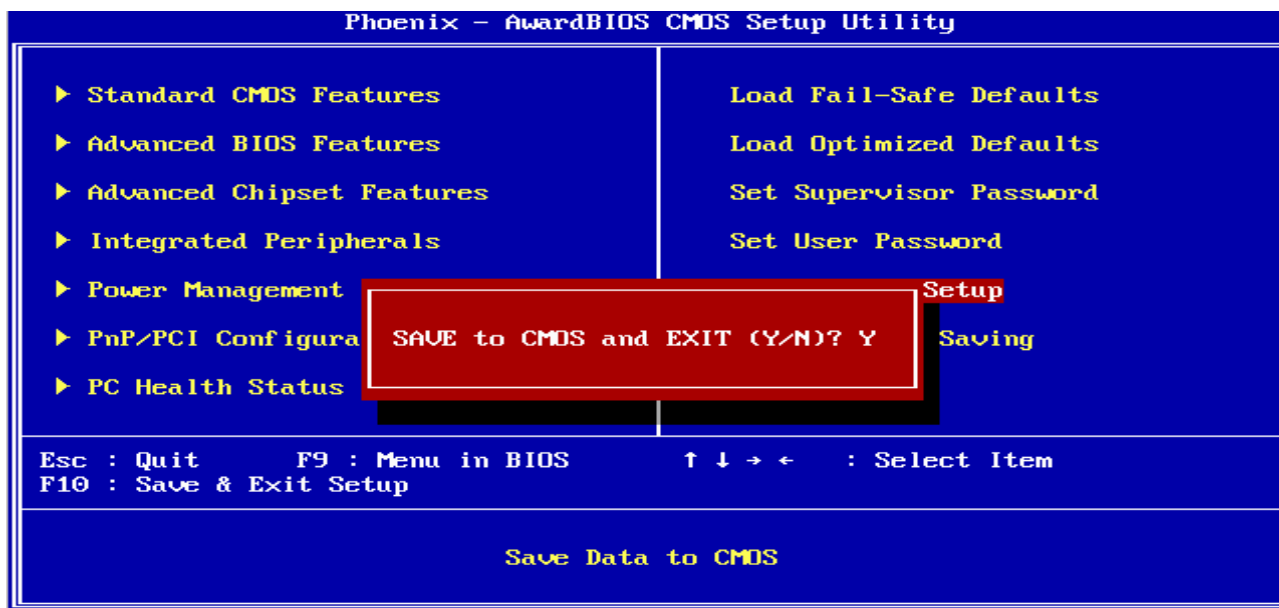
When a password has been enabled, you will be prompted to enter it every time you try to enter Setup. This prevents an unauthorized person from changing any part of your system configuration. Additionally, when a password is enabled, you can also require the BIOS to request a password every time your system is rebooted. This would prevent unauthorized use of your computer. You determine when the password is required within the BIOS Features Setup Menu and its Security option (see Section 3). If the Security option is set to "System", the password will be required both at boot and at entry to Setup. If set to "Setup", prompting only occurs when trying to enter Setup

3.5.11 Save & Exit Setup

Save CMOS value changes to CMOS and exit setup.

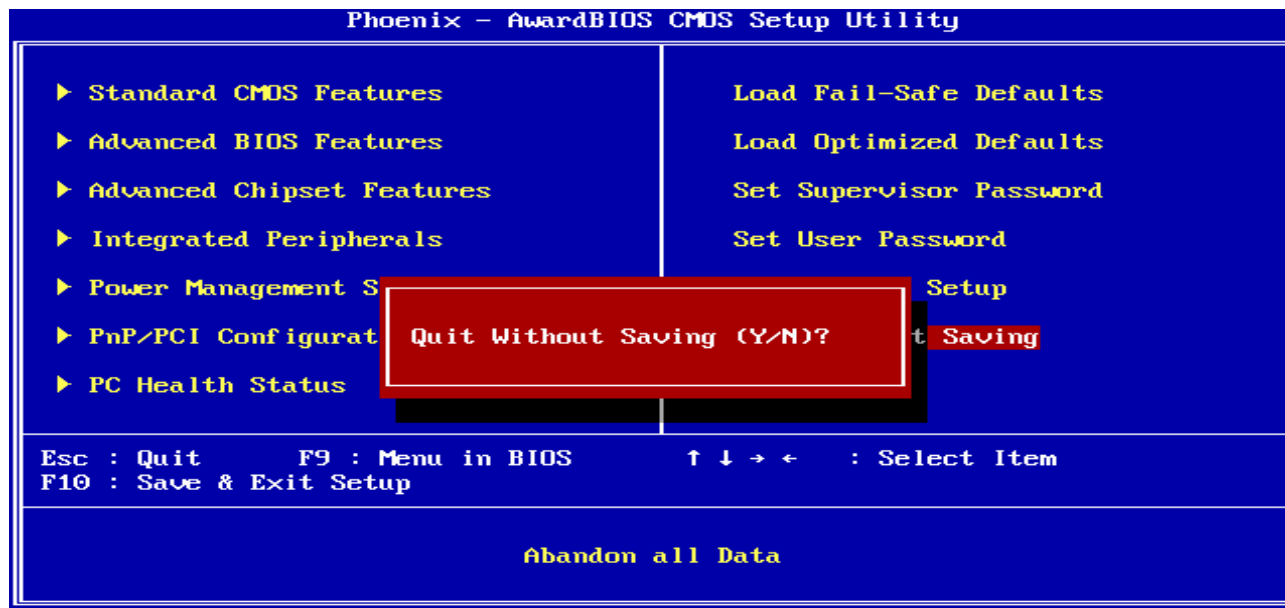
Enter <Y> to store the selection made in the menus in CMOS, a special section in memory that stays on after turning the system off. The BIOS configures the system according to the Setup selection stored in CMOS when boot the computer next time.

The system is restarted after saving the values.



3.5.12 Exit Without Save

Abandon all CMOS value changes and exit setup, and the system is restarted after exiting.



4 Drivers Installation



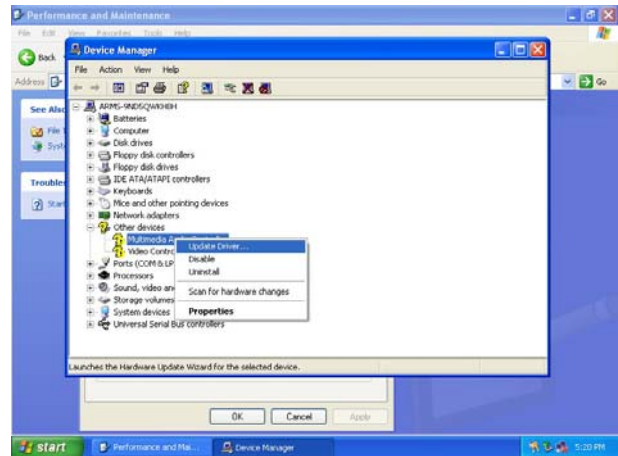
Note: Installation procedures and screen shots in this section are for your reference and may not be exactly the same as shown on your screen.

4.1 Install Audio Driver (For AMD GX2)

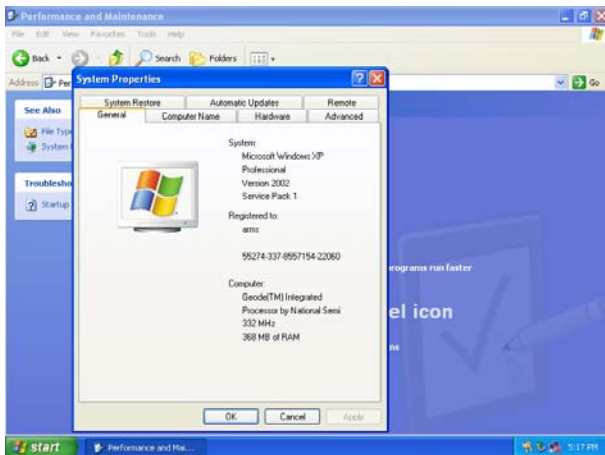
Insert the Supporting CD-ROM to CD-ROM drive, and it should show the index page of Avalue's products automatically. If not, locate Index.htm and choose the product from the menu left, or link to \Driver_Audio\NS\GX2.



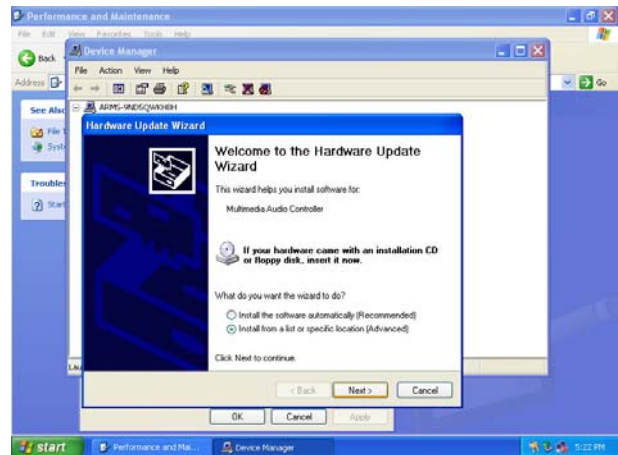
Note: The installation procedures and screen shots in this section are based on Windows XP operation system.



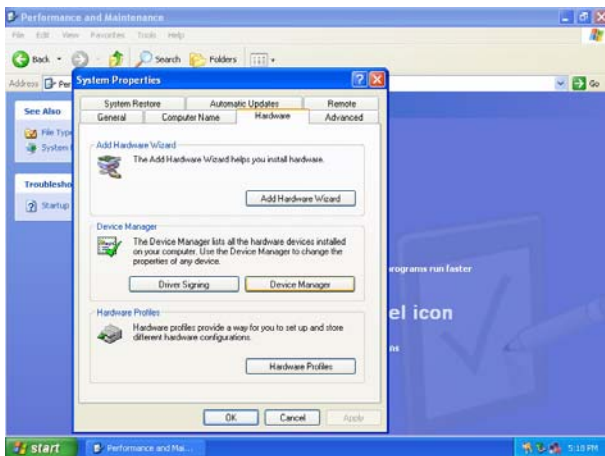
Step 3. Select Multimedia Audio Controller to Update Driver.



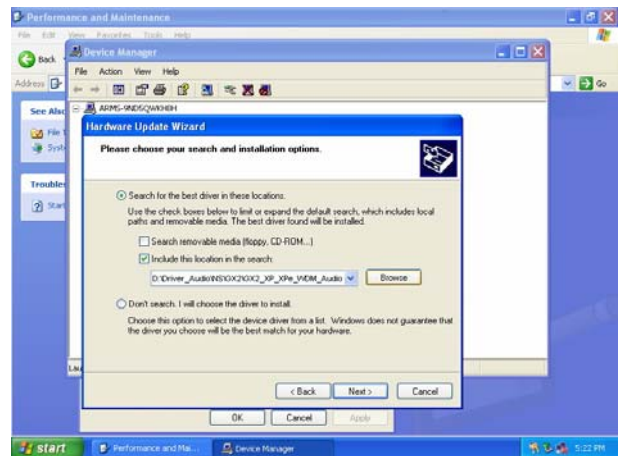
Step 1. Click Start of the task bar, then the System of Performance and Maintenance in Control Panel.



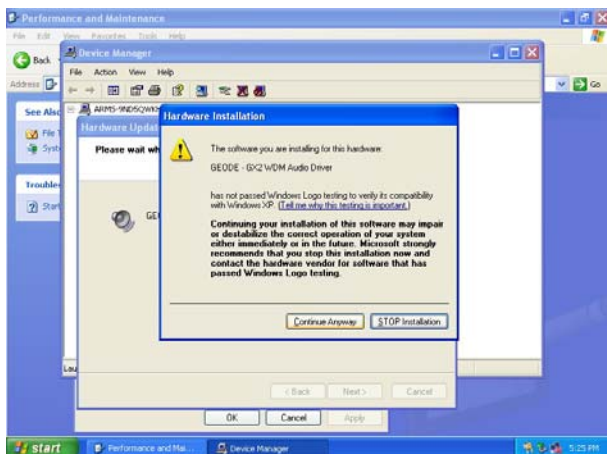
Step 4. Select the Advanced item and click Next.



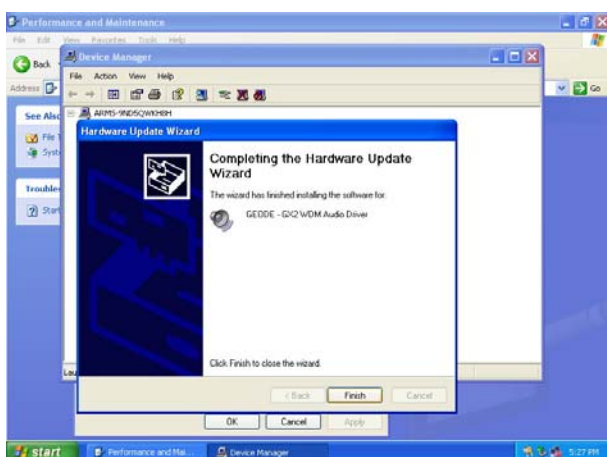
Step 2. Click Device Manager of Hardware.



Step 5. Select the specific location to Next.



Step6. Click **Continue Anyway** to run the installation.



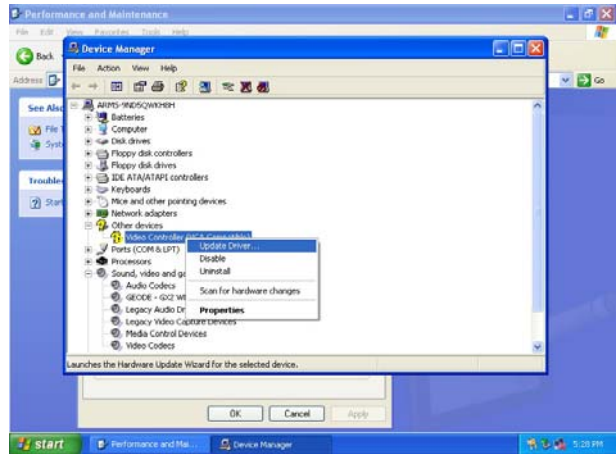
Step7. Click **Finish** to complete the setup.

4.2 Install Display Driver (For AMD GX2)

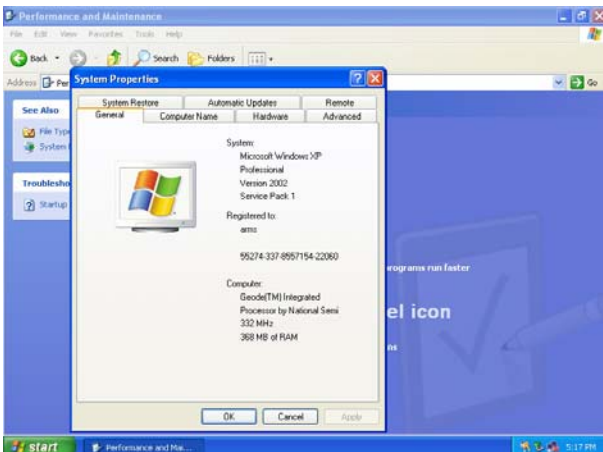
Insert the Supporting CD-ROM to CD-ROM drive, and it should show the index page of Avalue's products automatically. If not, locate Index.htm and choose the product from the menu left, or link to `\Driver_Video\NSIGX2`.



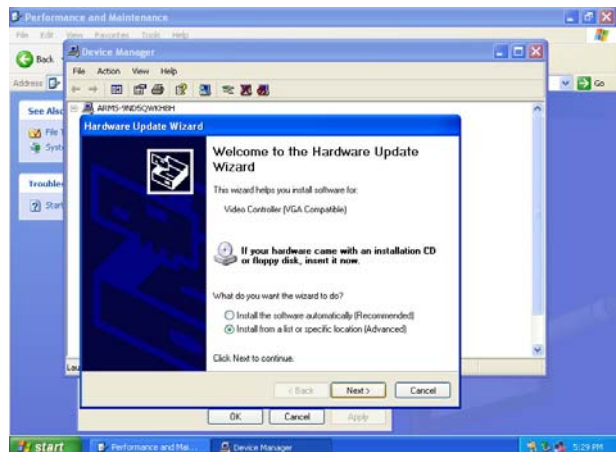
Note: The installation procedures and screen shots in this section are based on Windows XP operation system.



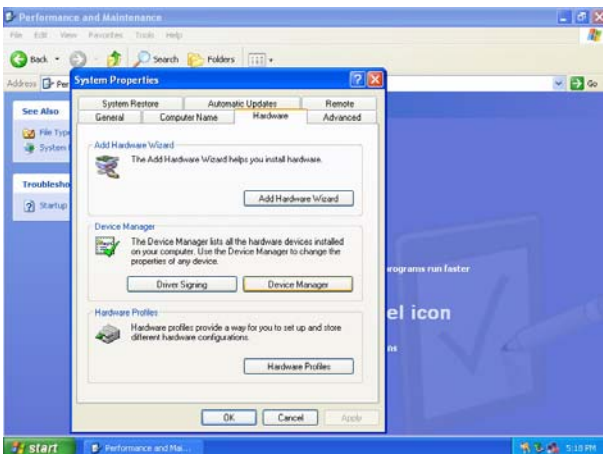
Step 3. Select Video Controller (VGA Compatible) to Update Driver.



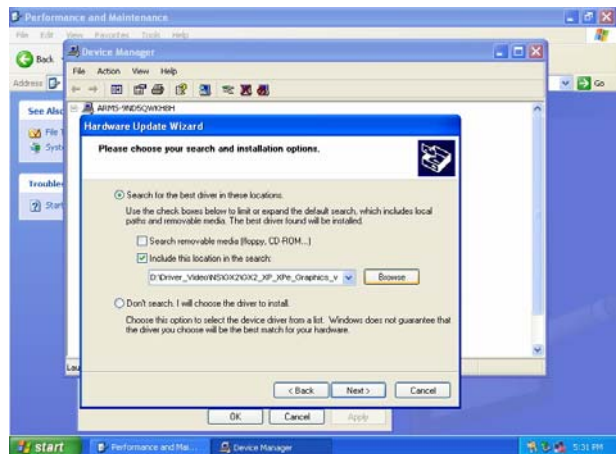
Step 1. Click Start of the task bar, then the System of Performance and Maintenance in Control Panel.



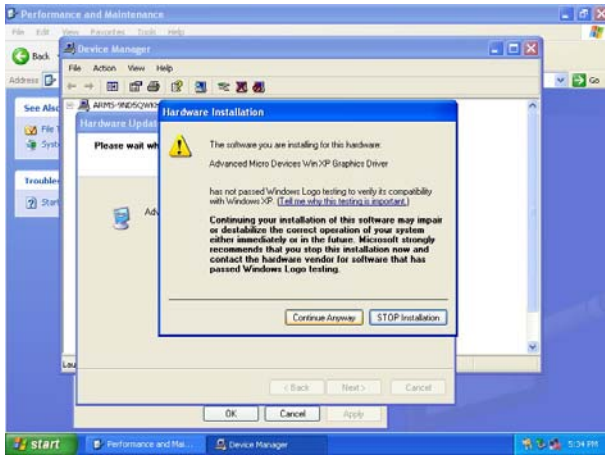
Step 4. Select the Advanced item and click Next.



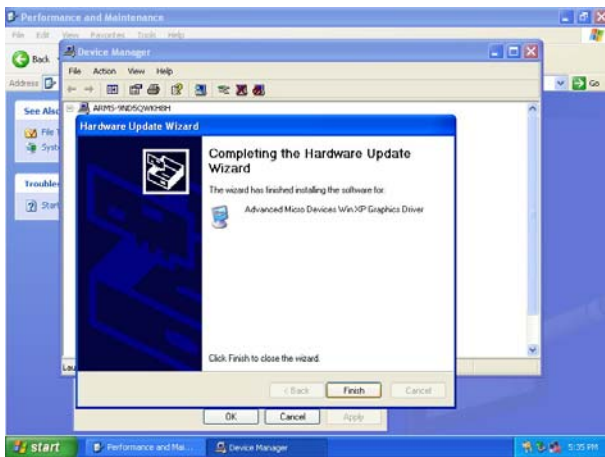
Step 2. Click Device Manager of Hardware.



Step 5. Select the specific location to Next.



Step6. Click **Continue Anyway** to run the installation.



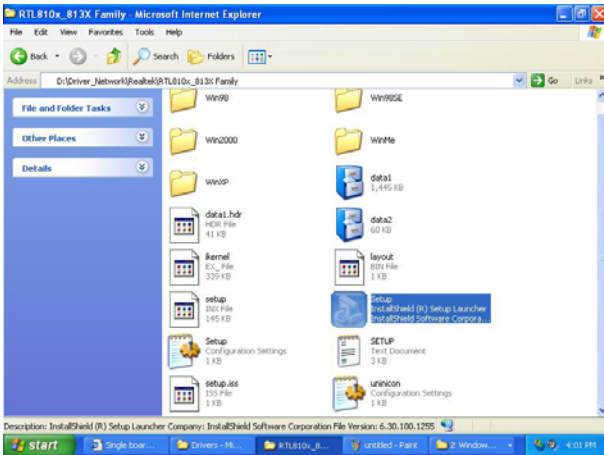
Step7. Click **Finish** to complete the setup.

4.3 Install Ethernet Driver (For Realtek RTL810x, RTL813x Family)

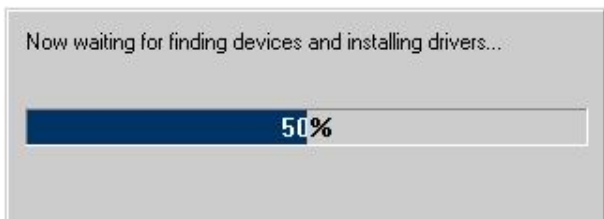
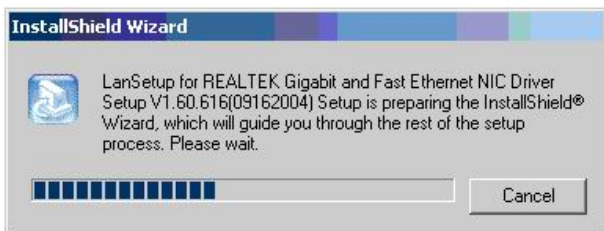
Insert the Supporting CD-ROM to CD-ROM drive, and it should show the index page of Avalue's products automatically. If not, locate Index.htm and choose the product from the menu left, or link to **\Driver_Network\Realtek\RTL810x_813X Family**.



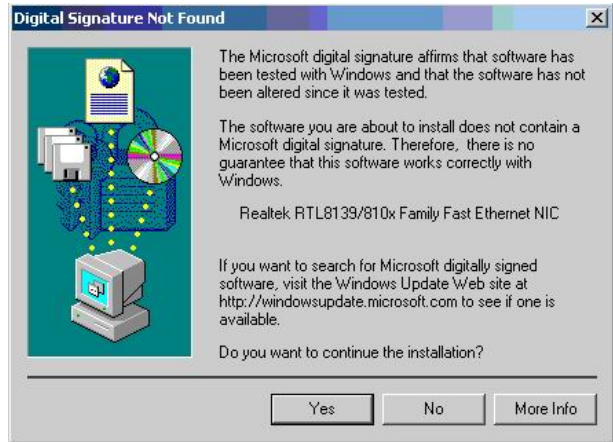
Note: The installation procedures and screen shots in this section are based on Windows XP operation system.



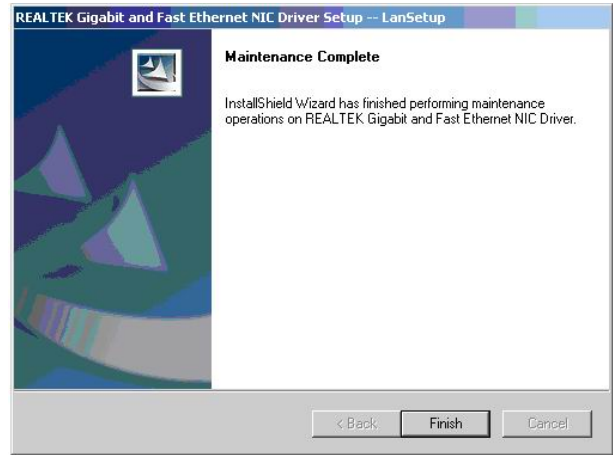
Step 1. Locate 「\Driver_Network\Realtek\RTL810x_813X Family\Setup.exe」.



Step 2. Setup executing.



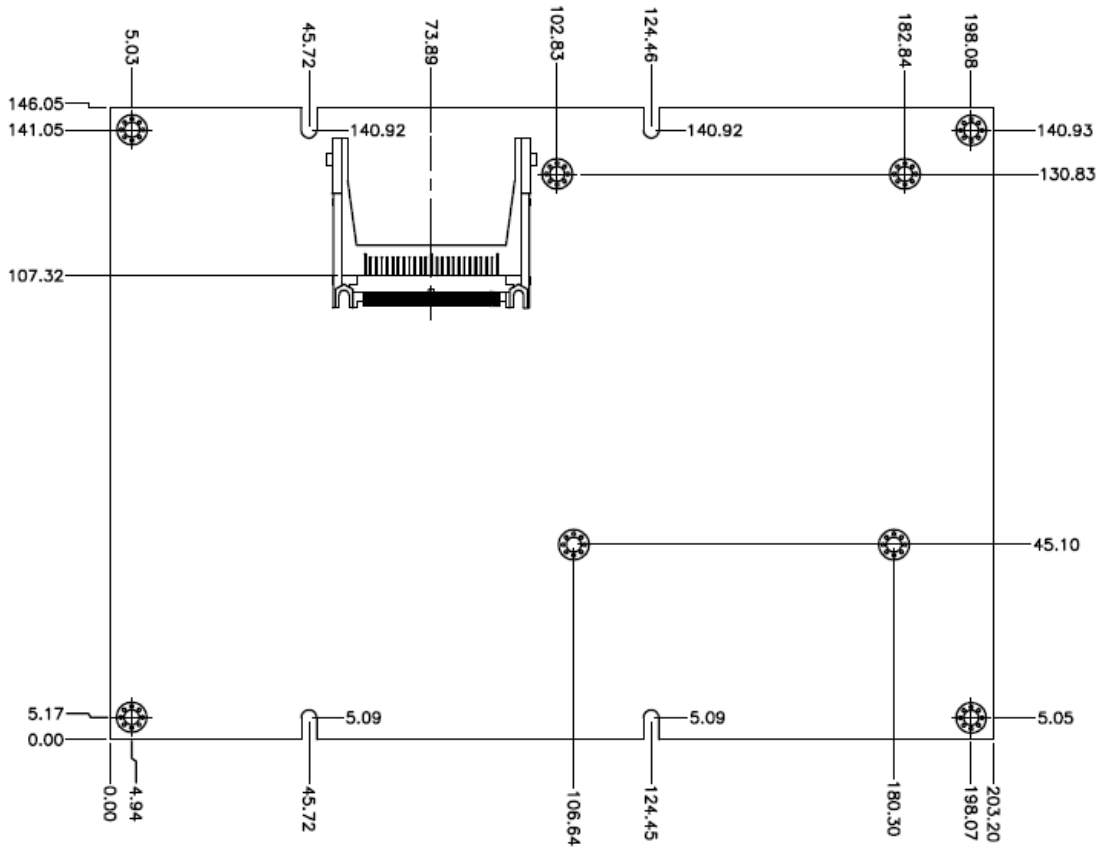
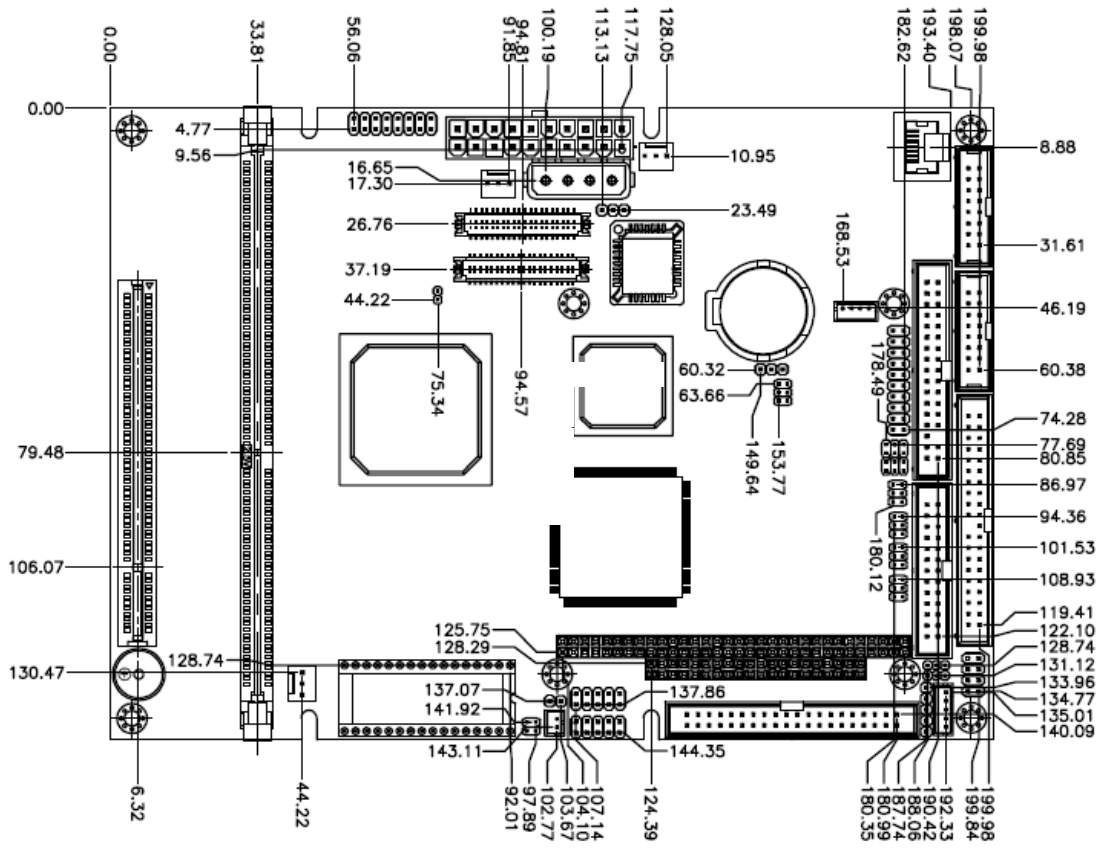
Step 3. Click **Yes** to continue the installation.



Step 4. Click **Finish** to complete the setup.

5 Measurement Drawing

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(Unit: mm)

Appendix A: BIOS Revisions

BIOS Rev.

New Features

Bugs/Problems Solved

Known Problems

Appendix B: AWARD BIOS POST Messages

Overview

During the Power On Self-Test (POST), if the BIOS detects an error requiring you to do something to fix, it will either sound a beep code or display a message.

If a message is displayed, it will be accompanied by:

PRESS F1 TO CONTINUE OR PRESS DEL TO ENTER SETUP

Post Beep

Currently there are two kinds of beep codes in BIOS. This code indicates that a video error has occurred and the BIOS cannot initialize the video screen to display any additional information. This beep code consists of a single long beep followed by two short beeps. The other code indicates that your DRAM error has occurred. This beep code consists of a single long beep repeatedly.

Error Messages

The following messages are examples of messages including errors detected by the BIOS during POST and a description of what they mean and/or what you may do to correct the error.

1. CMOS BATTERY HAS FAILED

CMOS battery is no longer functional. It should be replaced.

2. CMOS CHECKSUM ERROR

Checksum of CMOS is incorrect. This can indicate that CMOS has become corrupt. This error may have been caused by a weak battery. Check the battery and replace if necessary.

3. DISK BOOT FAILURE, INSERT SYSTEM DISK AND PRESS ENTER

No boot device was found. This could mean that either a boot drive was not detected or the drive does not contain proper system boot files. Insert a system disk into Drive A: and press <Enter>. If you assumed the system would boot from the hard drive, make sure the controller is inserted correctly and all cables are properly attached. Also be sure the disk is formatted as a boot device. Then reboot the system.

4. DISKETTE DRIVES OR TYPES MISMATCH ERROR - RUN SETUP

Type of diskette drive installed in the system is different from the CMOS definition. Run Setup to reconfigure the drive type correctly.

5. DISPLAY SWITCH IS SET INCORRECTLY

Display switch on the motherboard can be set to either monochrome or color. This indicates the switch is set to a different setting than indicated in Setup. Determine which setting is correct, and then either turn off the system and change the jumper, or enter Setup and change the VIDEO selection.

6. DISPLAY TYPE HAS CHANGED SINCE LAST BOOT

Since last powering off the system, the display adapter has been changed. You must configure the system for the new display type.

7. EISA Configuration Checksum Error

PLEASE RUN EISA CONFIGURATION UTILITY

The EISA non-volatile RAM checksum is incorrect or cannot correctly read the EISA slot. This can indicate either the EISA non-volatile memory has become corrupt or the slot has been configured incorrectly. Also be sure the card is installed firmly in the slot.

8. EISA Configuration Is Not Complete

PLEASE RUN EISA CONFIGURATION UTILITY

The slot configuration information stored in the EISA non-volatile memory is incomplete.



Note: When either of these errors appears, the system will boot in ISA mode, which allows you to run the EISA Configuration Utility.

9. ERROR ENCOUNTERED INITIALIZING HARD DRIVE

Hard drive cannot be initialized. Be sure the adapter is installed correctly and all cables are correctly and firmly attached. Also be sure the correct hard drive type is selected in Setup.

10. ERROR INITIALIZING HARD DISK CONTROLLER

Cannot initialize controller. Make sure the cord is correctly and firmly installed in the bus. Be sure the correct hard drive type is selected in Setup. Also check to see if any jumper needs to be set correctly on the hard drive.

11. FLOPPY DISK CNTRLR ERROR OR NO CNTRLR PRESENT

Cannot find or initialize the floppy drive controller. Make sure the controller is installed correctly and firmly. If there are no floppy drives installed, be sure the Diskette Drive selection in Setup is set to NONE.

12. Invalid EISA Configuration

PLEASE RUN EISA CONFIGURATION UTILITY

The non-volatile memory containing EISA configuration information was programmed incorrectly or has become corrupt. Re-run EISA configuration utility to correctly program the memory.



Note: When either of these errors appears, the system will boot in ISA mode, which allows you to run the EISA Configuration Utility.

13. KEYBOARD ERROR OR NO KEYBOARD PRESENT

Cannot initialize the keyboard. Make sure the keyboard is attached correctly and no keys are being pressed during the boot.

If you are purposely configuring the system without a keyboard, set the error halt condition in Setup to HALT ON ALL, BUT KEYBOARD. This will cause the BIOS to ignore the missing keyboard and continue the boot.

14. Memory Address Error at ...

Indicates a memory address error at a specific location. You can use this location along with the memory map for your system to find and replace the bad memory chips.

15. Memory parity Error at ...

Indicates a memory parity error at a specific location. You can use this location along with the memory map for your system to find and replace the bad memory chips.

16. MEMORY SIZE HAS CHANGED SINCE LAST BOOT

Memory has been added or removed since the last boot. In EISA mode use Configuration Utility to reconfigure the memory configuration. In ISA mode enter Setup and enter the new memory size in the memory fields.

17. Memory Verify Error at ...

Indicates an error verifying a value already written to memory. Use the location along with your system's memory map to locate the bad chip.

18. OFFENDING ADDRESS NOT FOUND

This message is used in conjunction with the I/O CHANNEL CHECK and RAM PARITY ERROR messages when the segment that has caused the problem cannot be isolated.

19. OFFENDING SEGMENT:

This message is used in conjunction with the I/O CHANNEL CHECK and RAM PARITY ERROR messages when the segment that has caused the problem has been isolated.

20. PRESS A KEY TO REBOOT

This will be displayed at the bottom screen when an error occurs that requires you to reboot. Press any key and the system will reboot.

21. PRESS F1 TO DISABLE NMI, F2 TO REBOOT

When BIOS detects a Non-maskable Interrupt condition during boot, this will allow you to disable the NMI and continue to boot, or you can reboot the system with the NMI enabled.

22. RAM PARITY ERROR - CHECKING FOR SEGMENT ...

Indicates a parity error in Random Access Memory.

23. Should Be Empty But EISA Board Found

PLEASE RUN EISA CONFIGURATION UTILITY

A valid board ID was found in a slot that was configured as having no board ID.



Note: When either of these errors appears, the system will boot in ISA mode, which allows you to run the EISA Configuration Utility.

24. Should Have EISA Board But Not Found

PLEASE RUN EISA CONFIGURATION UTILITY

The board installed is not responding to the ID request, or no board ID has been found in the indicated slot.



Note: When either of these errors appears, the system will boot in ISA mode, which allows you to run the EISA Configuration Utility.

25. Slot Not Empty

Indicates that a slot designated as empty by the EISA Configuration Utility actually contains a board.



Note: When either of these errors appears, the system will boot in ISA mode, which allows you to run the EISA Configuration Utility.

26. SYSTEM HALTED, (CTRL-ALT-DEL) TO REBOOT ...

Indicates the present boot attempt has been aborted and the system must be rebooted. Press and hold down the CTRL and ALT keys and press DEL.

27. Wrong Board In Slot**PLEASE RUN EISA CONFIGURATION UTILITY**

The board ID does not match the ID stored in the EISA non-volatile memory.



Note: When either of these errors appears, the system will boot in ISA mode, which allows you to run the EISA Configuration Utility.

28. FLOPPY DISK(S) fail (80) → Unable to reset floppy subsystem.

29. FLOPPY DISK(S) fail (40) → Floppy Type mismatch.

30. Hard Disk(s) fail (80) → HDD reset failed.

31. Hard Disk(s) fail (40) → HDD controller diagnostics failed.

32. Hard Disk(s) fail (20) → HDD initialization error.

33. Hard Disk(s) fail (10) → Unable to recalibrate fixed disk.

34. Hard Disk(s) fail (08) → Sector Verify failed.

35. Keyboard is locked out - Unlock the key.

BIOS detect the keyboard is locked. P17 of keyboard controller is pulled low.

36. Keyboard error or no keyboard present.

Cannot initialize the keyboard. Make sure the keyboard is attached correctly and no keys are being pressed during the boot.

37. Manufacturing POST loop.

System will repeat POST procedure infinitely while the P15 of keyboard controller is pull low. This is also used for M/B burn in test.

38. BIOS ROM checksum error - System halted.

The checksum of ROM address F0000H-FFFFFFH is bad.

39. Memory test fail.

BIOS reports the memory test fail if the onboard memory is tested error.

40. POST Codes

Please take reference to Phoenix-Award website for the latest post codes.

<http://www.phoenix.com/en/Customer+Services/BIOS/AwardBIOS/Award+Error+Codes.htm>

40.1 Normal POST Code



Note: EISA POST codes are typically output to port address 300h. ISA POST codes are output to port address 80h.

| Code (hex) | Name | Description |
|------------|-------------------------------|--|
| C0 | Turn Off Chipset and CPU test | OEM Specific-Cache control cache Processor Status (1FLAGS) Verification. Tests the following processor status flags: Carry, zero, sign, overflow, the BIOS sets each flag, verifies They are set, then turns each flag off and verifies it is off. Read/Write/Verify all CPU registers except SS, SP, and BP with data pattern FF and 00. RAM must be periodically refreshed to keep the memory from decaying. This function ensures that the memory refresh function is working properly. |
| C1 | Memory Presence | First block memory detect OEM Specific-Test to size on-board memory. Early chip set initialization Memory presence test OEM chip set routines clear low 64K of memory Test first 64K memory. |
| C2 | Early Memory Initialization | OEM Specific- Board Initialization |
| C3 | Extend Memory DRAM select | OEM Specific- Turn on extended memory Initialization Cyrix CPU initialization, Cache initialization |
| C4 | Special Display Handling | OEM Specific- Display/Video Switch handling so that switch handling display switch errors never occurs |
| C5 | Early Shadow | OEM specific- Early shadow enable for fast boot |
| C6 | Cache presence test | External cache size detection |
| CF | CMOS Check | CMOS checkup |
| B0 | Spurious | If interrupt occurs in protected mode. |
| B1 | Unclaimed NMI | If unmasked NMI occurs, display Press F1 to disable NMI, F2 reboot. |
| BF | Program Chip Set | To program chipset from defaults values |
| E1-EF | Setup Pages | E1- Page 1, E2 - Page 2, etc. |
| 1 | Force load Default to chipset | Chipset defaults program |
| 2 | Reserved | |

| Code (hex) | Name | Description |
|------------|--|---|
| 3 | Early Superio Init | Early Initialized the super IO |
| 4 | Reserved | |
| 5 | Blank video | Reset Video controller |
| 6 | Reserved | |
| 7 | Init KBC | Keyboard controller init |
| 8 | KB test | Test the Keyboard |
| 9 | Reserved | |
| A | Mouse Init | Initialized the mouse |
| B | Onboard Audio init | Onboard audio controller initialize if exist |
| C | Reserved | |
| D | Reserved | |
| E | CheckSum Check | Check the intergraty of the ROM, BIOS and message |
| F | Reserved | |
| 10 | Auto detec EEPROM | Check Flash type and copy flash write/erase routines to 0F000h segments |
| 11 | Reserved | |
| 12 | Cmos Check | Check Cmos Circuitry and reset CMOS |
| 13 | Reserved | |
| 14 | Chipset Default load | Program the chipset registers with CMOS values |
| 15 | Reserved | |
| 16 | Clock Init | Init onboard clock generator |
| 17 | Reserved | |
| 18 | Identify the CPU | Check the CPU ID and init L1/L2 cache |
| 19 | Reserved | |
| 1A | Reserved | |
| 1B | Setup Interrupt Vector Table | Initialize first 120 interrupt vectors with SPURIOUS_INT_HDLR and initialize INT 00h-1Fh according to INT_TBL |
| 1C | Reserved | |
| 1D | Early PM Init | First step initialize if single CPU onboard |
| 1E | Reserved | |
| 1F | Re-initial KB | Re-init KB |
| 20 | Reserved | |
| 21 | HPM init | If support HPM, HPM get initialized here |
| 22 | Reserved | |
| 23 | Test CMOS Interface and battery Status | Verifies CMOS is working correctly, detects bad battery. If failed, load CMOS defaults and load into chipset |
| 24 | Reserved | |

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| Code (hex) | Name | Description |
|------------|----------------------------|--|
| 25 | Reserved | |
| 26 | Reserved | |
| 27 | KBC final Init | Final Initial KBC and setup BIOS data area |
| 28 | Reserved | |
| 29 | Initialize Video Interface | Read CMOS location 14h to find out type of video in use. Detect and Initialize Video Adapter. |
| 2A | Reserved | |
| 2B | Reserved | |
| 2C | Reserved | |
| 2D | Video memory test | Test video memory, write sign-on message to screen. Setup shadow RAM - Enable shadow according to Setup. |
| 2E | Reserved | |
| 2F | Reserved | |
| 30 | Reserved | |
| 31 | Reserved | |
| 32 | Reserved | |
| 33 | PS2 Mouse setup | Setup PS2 Mouse and reset KB |
| 34 | Reserved | |
| 35 | Test DMA Controller 0 | Test DMA Controller 0 |
| 36 | Reserved | |
| 37 | Test DMA Controller 1 | Test DMA Controller 1 |
| 38 | Reserved | |
| 39 | Test DMA Page Registers | Test DMA Page Registers. |
| 3A | Reserved | |
| 3B | Reserved | |
| 3C | Test Timer Counter 2 | Test 8254 Timer 0 Counter 2. |
| 3D | Reserved | |
| 3E | Test 8259-1 Mask Bits | Verify 8259 Channel 1 masked interrupts by alternately turning off and on the interrupt lines. |
| 3F | Reserved | |
| 40 | Test 8259-2 Mask Bits | Verify 8259 Channel 2 masked interrupts by alternately turning off and on the interrupt lines. |
| 41 | Reserved | |
| 42 | Reserved | |

| Code (hex) | Name | Description |
|------------|---|--|
| 43 | Test Stuck 8259's Interrupt Bits Test 8259 Interrupt Functionality | Turn off interrupts then verify no interrupt mask register is on. Force an interrupt and verify the interrupt occurred. |
| 44 | Reserved | |
| 45 | Reserved | |
| 46 | Reserved | |
| 47 | Set EISA Mode | If EISA non-volatile memory checksum is good, execute EISA initialization. If not, execute ISA tests and clear EISA mode flag. |
| 48 | Reserved | |
| 49 | Size Base and Extended Memory | Size base memory from 256K to 640K and extended memory above 1MB. |
| 4A | Reserved | |
| 4B | Reserved | |
| 4C | Reserved | |
| 4D | Reserved | |
| 4E | Test Base and Extended Memory | Test base memory from 256K to 640K and extended memory above 1MB using various patterns. NOTE: This test is skipped in EISA mode and can be skipped with ESC key in ISA mode. |
| 4F | Reserved | |
| 50 | USB init | Initialize USB controller |
| 51 | Reserved | |
| 52 | Memory Test | Test all memory of memory above 1MB using Virtual 8086 mode, page mode and clear the memory |
| 53 | Reserved | |
| 54 | Reserved | |
| 55 | CPU display | Detect CPU speed and display CPU vendor specific version string and turn on all necessary CPU features |
| 56 | Reserved | |
| 57 | PnP Init | Display PnP logo and PnP early init |
| 58 | Reserved | |
| 59 | Setup Virus Protect | Setup virus protect according to Setup |
| 5A | Reserved | |
| 5B | Awdflash Load | If required, will auto load Awdflash.exe in POST |
| 5C | Reserved | |
| 5D | Onboard I/O Init | Initializing onboard superIO |

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| Code (hex) | Name | Description |
|------------|--|--|
| 5E | Reserved | |
| 5F | Reserved | |
| 60 | Setup enable | Display setup message and enable setup functions |
| 61 | Reserved | |
| 62 | Reserved | |
| 63 | Initialize & Install Mouse | Detect if mouse is present, initialize mouse, install interrupt vectors. |
| 64 | Reserved | |
| 65 | PS2 Mouse special | Special treatment to PS2 Mouse port |
| 66 | Reserved | |
| 67 | ACPI init | ACPI sub-system initializing |
| 68 | Reserved | |
| 69 | Setup Cache Controller | Initialize cache controller. |
| 6A | Reserved | |
| 6B | Setup Entering | Enter setup check and auto- configuration check up |
| 6C | Reserved | |
| 6D | Initialize Floppy Drive & Controller | Initialize floppy disk drive controller and any drives. |
| 6E | Reserved | |
| 6F | FDD install | Install FDD and setup BIOS data area parameters |
| 70 | Reserved | |
| 71 | Reserved | |
| 72 | Reserved | |
| 73 | Initialize Hard Drive & Controller | Initialize hard drive controller and any drives. |
| 74 | Reserved | |
| 75 | Install HDD | IDE device detection and install |
| 76 | Reserved | |
| 77 | Detect & Initialize Serial/Parallel Port | Initialize any serial and parallel ports (also game port). |
| 78 | Reserved | |
| 79 | Reserved | |
| 7A | Detect & Initialize Math Coprocessor | Initialize math coprocessor. |
| 7B | Reserved | |
| 7C | HDD Check for Write protection | HDD check out |

| Code (hex) | Name | Description |
|------------|------------------------|---|
| 7D | Reserved | |
| 7E | Reserved | |
| 7F | POST error check | Check POST error and display them and ask for user intervention |
| 80 | Reserved | |
| 81 | Reserved | |
| 82 | Security Check | Ask password security (optional). |
| 83 | Write CMOS | Write all CMOS values back to RAM and clear screen. |
| 84 | Pre-boot Enable | Enable parity checker. Enable NMI, Enable cache before boot. |
| 85 | Initialize Option ROMs | Initialize any option ROMs present from C8000h to EFFFFh. NOTE: When FSCAN option is enabled, ROMs initialize from C8000h to F7FFFh. |
| 86 | Reserved | |
| 87 | Reserved | |
| 88 | Reserved | |
| 89 | Reserved | |
| 8A | Reserved | |
| 8B | Reserved | |
| 8C | Reserved | |
| 8D | Reserved | |
| 8E | Reserved | |
| 8F | Reserved | |
| 90 | Reserved | |
| 91 | Reserved | |
| 92 | Reserved | |
| 93 | Boot Medium detection | Read and store boot partition head and cylinders values in RAM |
| 94 | Final Init | Final init for last micro details before boot |
| 95 | Special KBC patch | Set system speed for boot. Setup NumLock status according to Setup |
| 96 | Boot Attempt | Set low stack Boot via INT 19h. |
| FF | Boot | |

40.2 Quick POST Codes

| Code (hex) | Name | Description |
|------------|------------------------|---|
| 65 | Init onboard device | Early Initialized the super IO. Reset Video controller. Keyboard controller init Test the Keyboard Initialized the mouse Onboard audio controller initialize if exist. Check the intergraty of the ROM, BIOS and message Check Flash type and copy flash write/erase routines to 0F000h segments Check Cmos Circuitry and reset CMOS Program the chipset registers with CMOS values Init onboard clock generator |
| 66 | Early Sytem setup | Check the CPU ID and init L1/L2 cache. Initialize first 120 interrupt vectors with SPURIOUS_INT_HDLR and 10 initialize INT 00h-1Fh according to INT_TBL First step initialize if single CPU onboard. Re-init KB If support HPM, HPM get initialized here. |
| 67 | KBC and CMOS Init | Verifies CMOS is working correctly, detects bad battery. If failed, load CMOS defaults and load into chipset. Final Initial KBC and setup BIOS data area. |
| 68 | Video Init | Read CMOS location 14h to find out type of video in use. Detect and Initialize Video Adapter. Test video memory, write sign-on message to screen. Setup shadow RAM - Enable shadow according to Setup. |
| 69 | 8259 Init | Init 8259 channel 1 and mask IRQ 9 |
| 6A | Memory test | Quick Memory Test |
| 6B | CPU Detect and IO init | CPU vendor specific version string and turn on all necessary CPU features Display PnP logo and PnP early init Setup virus protect according to Setup. If required, will auto load Awdflash.exe in POST Initializing onboard superIO |
| 6C | Reserved | |
| 6D | Reserved | |
| 6E | Reserved | |
| 6F | Reserved | |
| 70 | Setup Init | Display setup message and enable setup functions Detect if mouse is present, initialize mouse, install interrupt vectors. Special treatment to PS2 Mouse port ACPI sub-system initializing |
| 71 | Setup Cache Controller | Initialize cache controller. |

| Code (hex) | Name | Description |
|------------|--------------------------------------|---|
| 72 | Install FDD | Enter setup check and auto11 configuration check up Initialize floppy disk drive controller and any drives. Install FDD and setup BIOS data area parameters |
| 73 | Install FDD | Initialize hard drive controller and any drives. IDE device detection and install Initialize any serial and parallel ports (also game port). |
| 74 | Detect & Initialize Math Coprocessor | Initialize math coprocessor. |
| 75 | HDD Check for Write protection | HDD check out |
| 76 | Reserved | |
| 77 | Display POST error | Check POST error and display them and ask for user intervention Ask password security (optional). |
| 78 | CMOS and Option ROM Init | Write all CMOS values back to RAM and clear screen. Enable parity checker Enable NMI, Enable cache before boot. Initialize any option ROMs present from C8000h to EFFFFh. NOTE: When FSCAN option is enabled, ROMs initialize from C8000h to F7FFFh. |
| 79 | Reserved | |
| 7A | Reserved | |
| 7B | Reserved | |
| 7C | Reserved | |
| 7D | Boot Medium detection | Read and store boot partition head and cylinders values in RAM |
| 7E | Final Init | Final init for last micro details before boot |
| 7F | Special KBC patch | Set system speed for boot. Setup NumLock status according to Setup. |
| 80 | Boot Attempt | Set low stack Boot via INT 19h. |
| FF | Boot | |

40.3S4 POST Codes

| Code (hex) | Name | Description |
|------------|--|---|
| 5A | Early Chipset Init | Early Initialized the super IO. Reset Video controller. Keyboard controller init. Test the Keyboard Iniltized the mouse |
| 5B | Cmos Check | Check Cmos Circuitry and reset CMOS |
| 5C | Chipset default Prog | Program the chipset registers with CMOS values. Init onboard clock generator |
| 5D | Identify the CPU | Check the CPU ID and init L1/L2 cache Initialize first 120 interrupt vectors with SPURIOUS_INT_HDLR and INT 00h-1Fh according to INT_TBL. First step initialize if single CPU Onboard. Re-init KB If support HPM, HPM get initialized Here. |
| 5E | Setup Interrupt Vector Table | Initialize first 120 interrupt vectors with SPURIOUS_INT_HDLR and INT 00h-1Fh according to INT_TBL. First step initialize if single CPU Onboard. Re-init KB If support HPM, HPM get initialized here. |
| 5F | Test CMOS Interface and Battery status | Verifies CMOS is working correctly, detects bad battery. If failed, load CMOS defaults and load into chipset. |
| 60 | KBC final Init | Final Initial KBC and setup BIOS data area |
| 61 | Initialize Video Interface | Read CMOS location 14h to find out type of video in use. Detect and Initialize Video Adapter. |
| 62 | Video memory test | Test video memory, write sign-on Test video memory, write sign-on message to screen. Setup shadow RAM - Enable shadow according to Setup. |
| 63 | Setup PS2 mouse and test DMA | Setup PS2 Mouse and reset KB Test DMA channel 0 |
| 64 | Test 8259 | Test 8259 channel 1 and mask IRQ 9 |
| 65 | Init Boot Device | Detect if mouse is present, initialize mouse, install interrupt vectors. Special treatment to PS2 Mouse port ACPI sub-system initializing Initialize cache controller. |
| 66 | Install Boot Devices | Enter setup check and auto-configuration check up Initialize floppy disk drive controller and any drives. Install FDD and setup BIOS data area Parameters Initialize hard drive controller and any drives. IDE device detection and install |
| 67 | Cache Init | Cache init and USB init |
| 68 | PM init | PM initialization |
| 69 | PM final Init and issue SMI | Final init Before resume |
| FF | Full on | |

40.4 BootBlock POST Codes

| Code (hex) | Name | Description |
|------------|---------------------------|--|
| 1 | Base memory test | Clear base memory area (0000:0000--9000:ffffh) |
| 5 | KB init | Initialized KBC |
| 12 | Install interrupt vectors | Install int. vector (0-77), and initialized 00-1fh to their proper place |
| 0D | Init Video | Video initializing |
| 41 | Init FDD | Scan floppy and media capacity for onboard superIO |
| FF | Boot | Load boot sector |

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